

# A Simple Algorithm for Minimum Cuts in Near-Linear Time

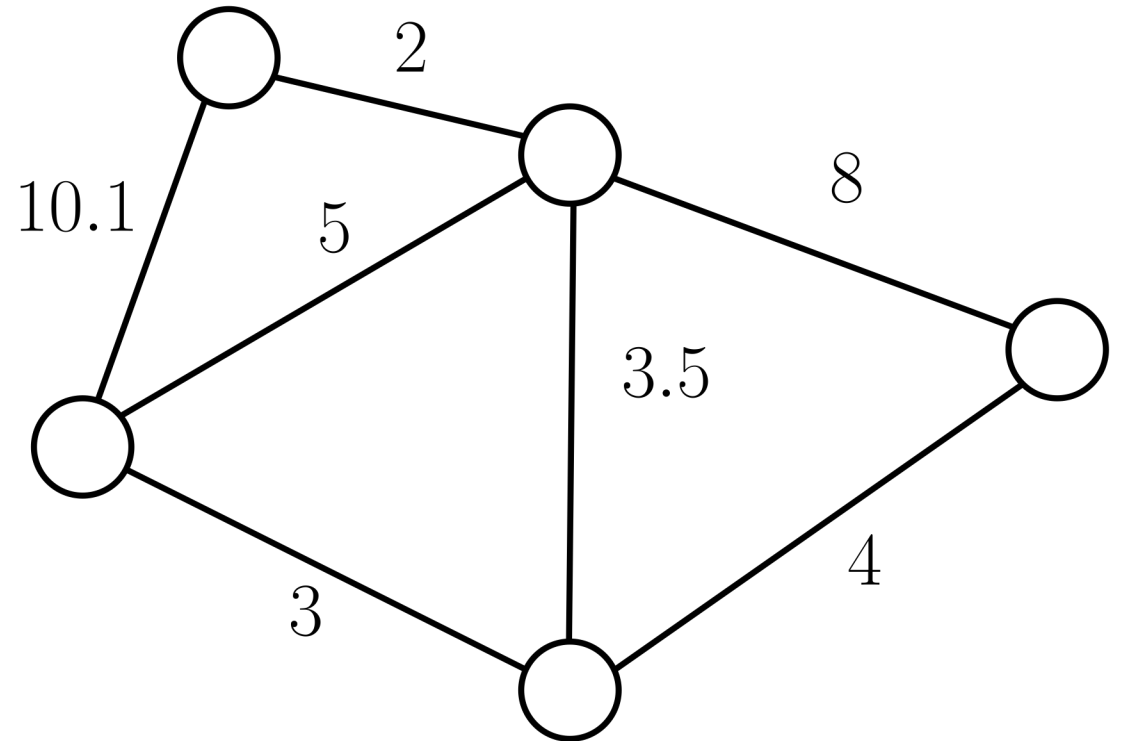
Nalin Bhardwaj – University of California San Diego

Antonio Molina Lovett – Princeton University

Bryce Sandlund – University of Waterloo

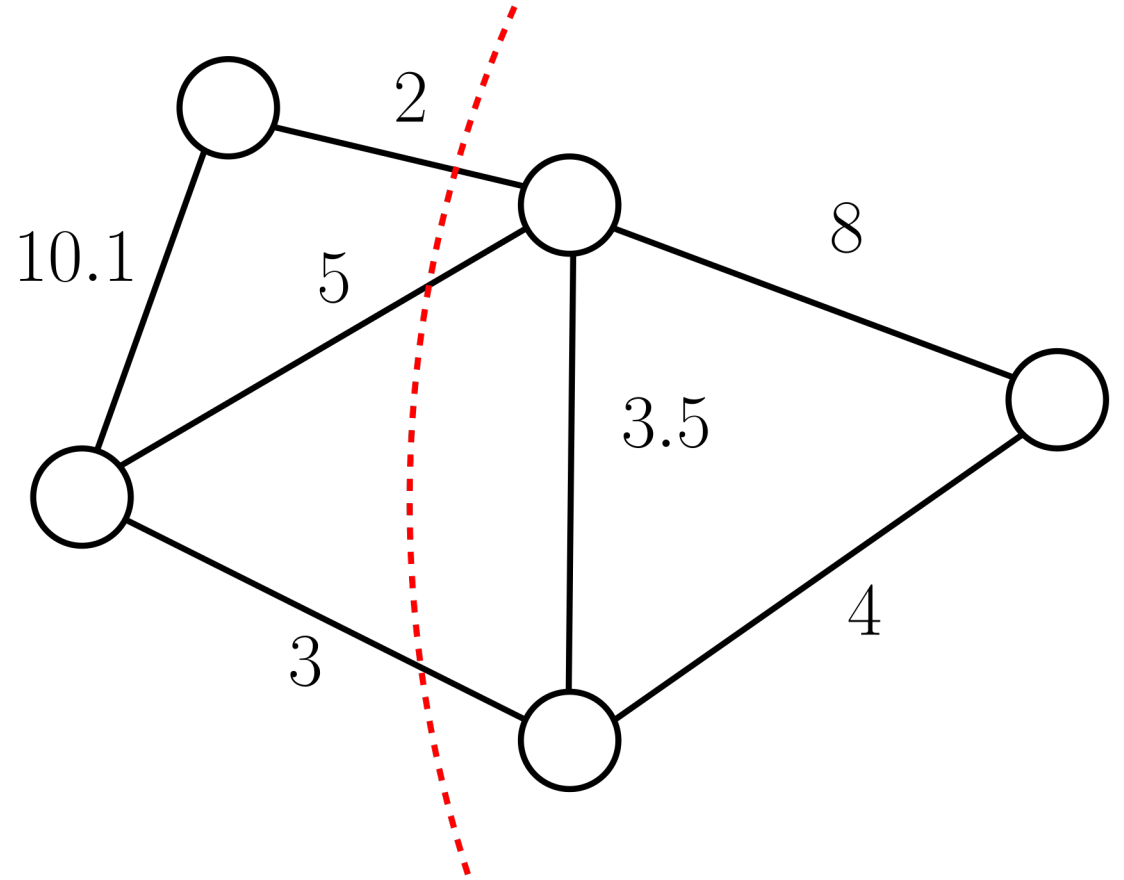
# The Weighted Minimum Cut Problem

Given a graph  $G$  on vertex set  $V$ , determine a nonempty vertex subset  $S \subseteq V$  such that the total weight of edges from  $S$  to  $V \setminus S$  is minimized.



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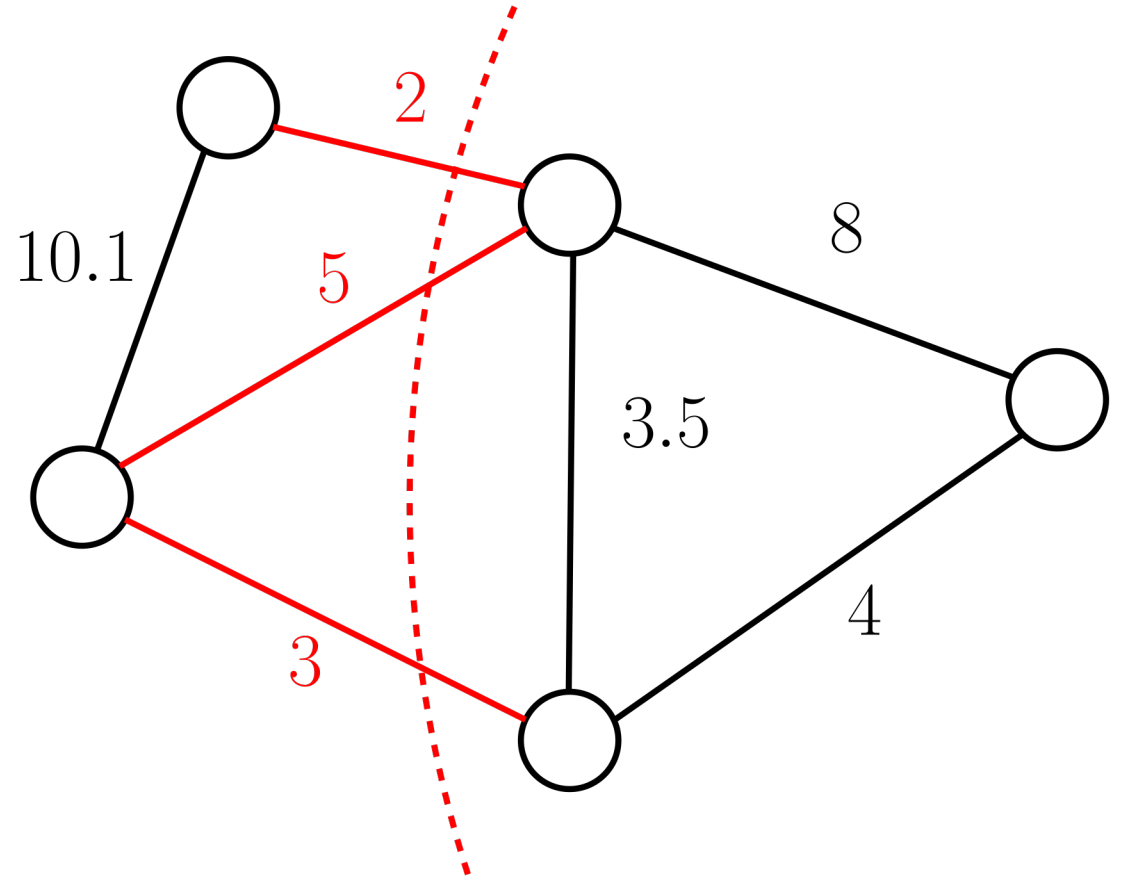
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The **weight** of the minimum cut is the total weight of the edges crossing the cut.

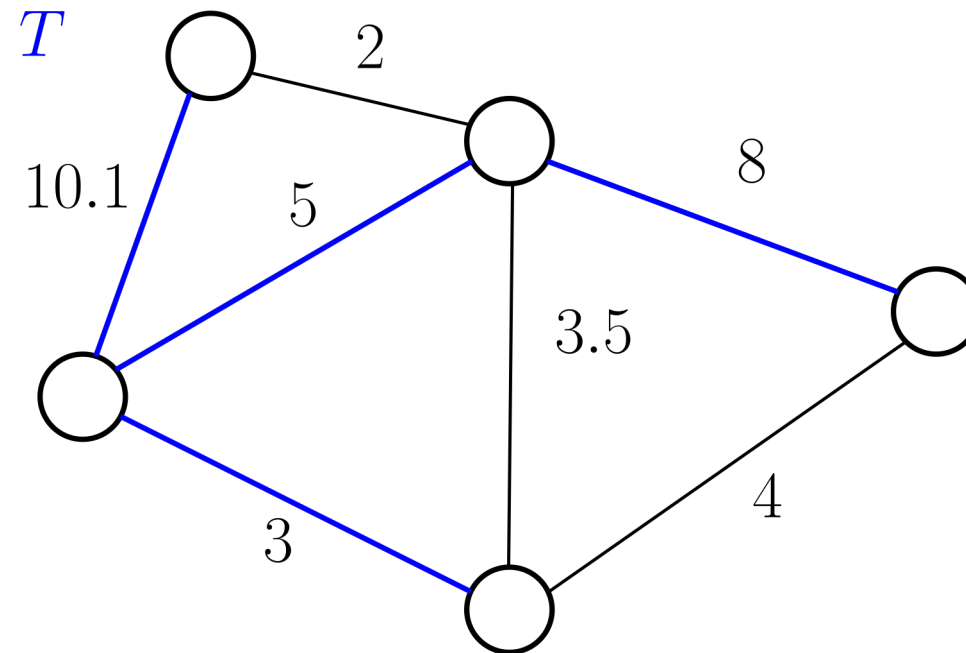


# History

	Previous Work	Result	Citation
Flow	$\binom{n}{2}$ flow computations	$O(n^2) \cdot flow = \text{about } O(n^5)$ with push-relabel.	Naïve Attempt
	Gomory-Hu tree	$O(n) \cdot flow = \text{about } O(n^4)$ with push-relabel.	Gomory & Hu, SIAM J. Appl. Math '61
	A faster algorithm for finding a minimum cut in a directed graph	$O(flow) = \text{about } O(n^3)$ with push-relabel.	Hao & Orlin, J. Algorithms '94
Edge Contraction	Stoer-Wagner	Compute <i>arbitrary</i> min $s$ - $t$ cut. Contract $s$ and $t$ . Repeat. $O(nm + n^2 \log n)$ with Fibonacci heap, $O(nm \log n)$ with a binary heap.	Stoer & Wagner, J. ACM '97
	Karger's randomized contraction algorithm	Pick a random edge and contract it. Repeat. $O(n^2 m \log n)$ .	Karger, SODA '93
	Karger-Stein algorithm	Branch Karger after $\frac{n}{\sqrt{2}}$ contractions. $O(n^2 \log^3 n)$ .	Karger & Stein, J. ACM '96
	Minimum cuts in near-linear time	Sample edges, pack trees, find minimum cuts that cut $\leq 2$ tree edges. $O(m \log^3 n)$ .	Karger, J. ACM '00

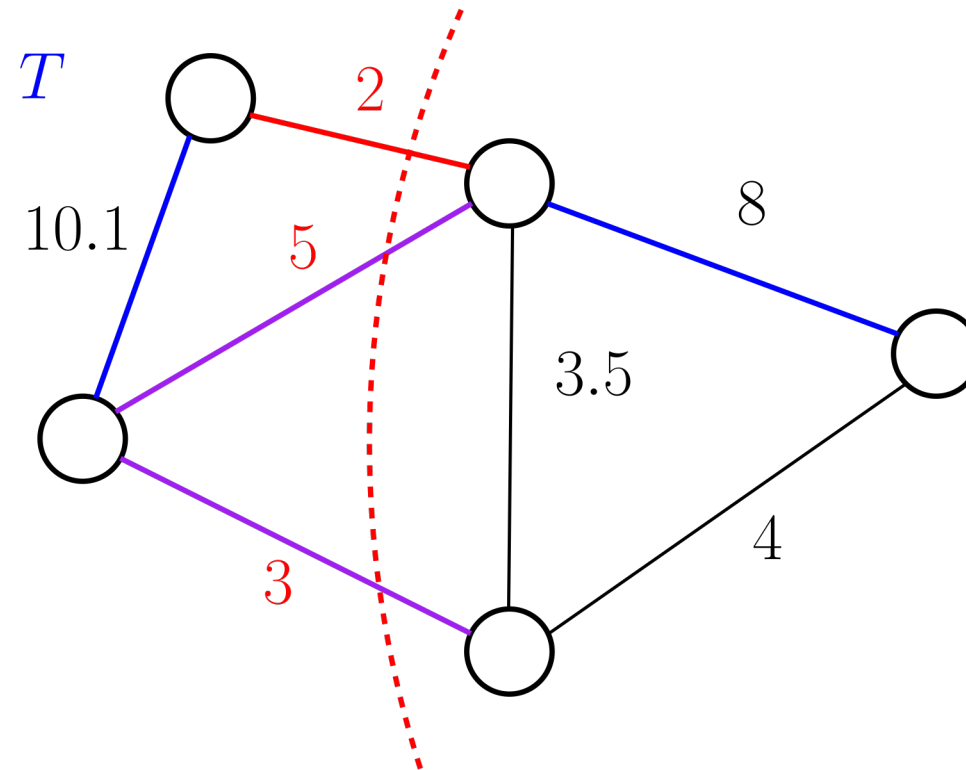
# Our Results

1. A simplification of Karger's algorithm to find a smallest cut of  $G$  that 2-respects (cuts  $\leq 2$  edges of) a spanning tree  $T$  of  $G$ .



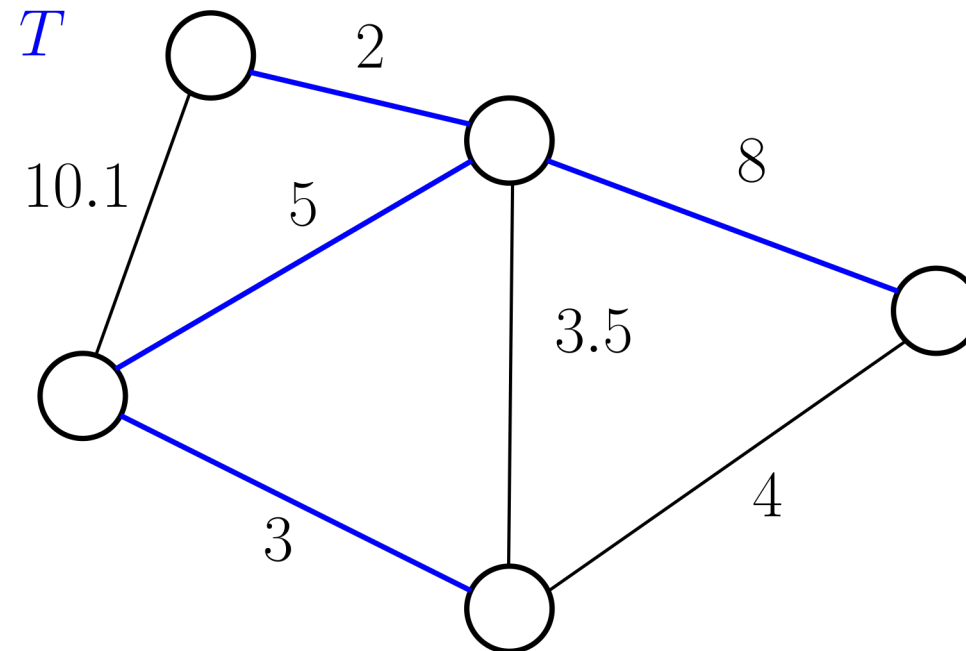
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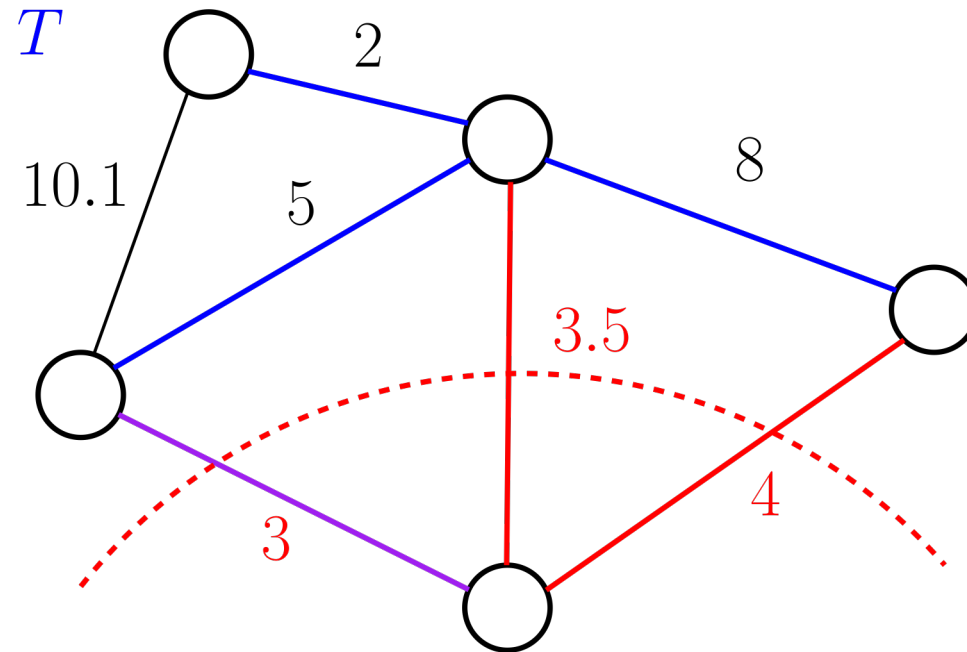
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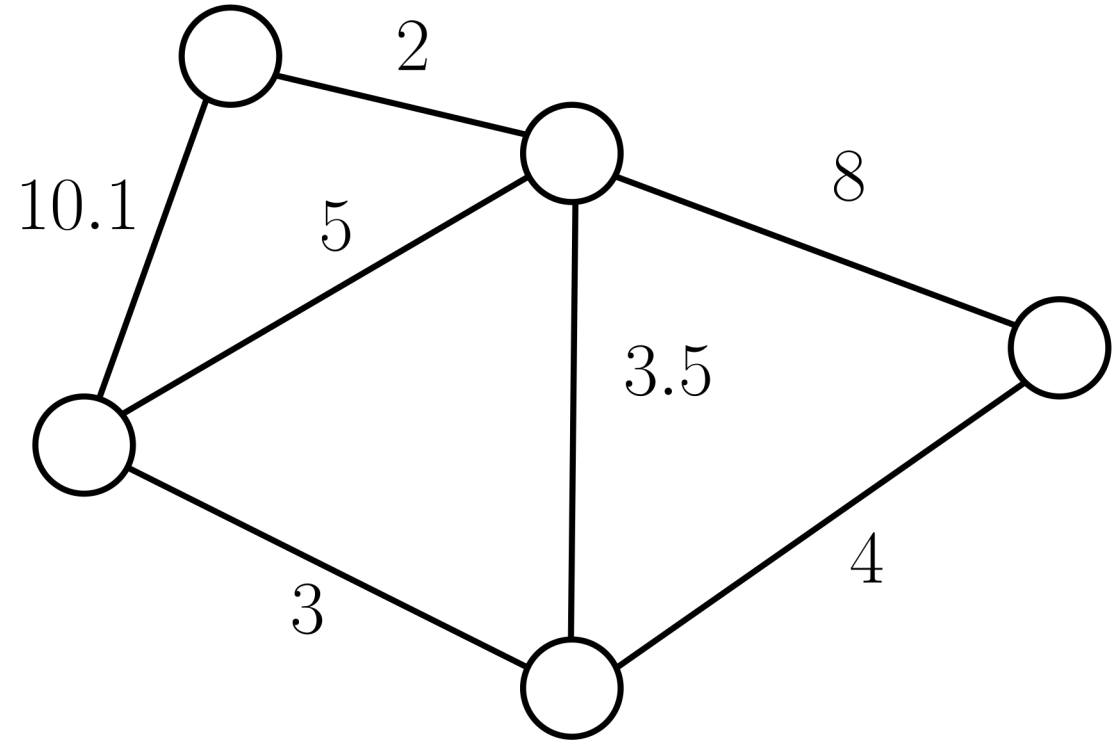
# Our Results

1. A simplification of Karger's algorithm to find a smallest cut of  $G$  that 2-respects (cuts  $\leq 2$  edges of) a spanning tree  $T$  of  $G$ .
2. A self-contained version of Karger's algorithm.
3. An implementation of our version of Karger's algorithm.

Very Recent Work	Result	Citation
Minimum cut in $O(m \log^2 n)$ time	Improvement of 2-respect algorithm. $O(m \log^2 n)$ .	Gawrychowski et al., ICALP '20
Weighted min-cut: sequential, cut-query and streaming algorithms	Improvement of 2-respect algorithm. $O\left(m \frac{\log^2 n}{\log \log n} + n \log^6 n\right)$ .	Mukhopadhyay & Nanongkai, STOC '20

# Karger's Near-Linear Time Algorithm

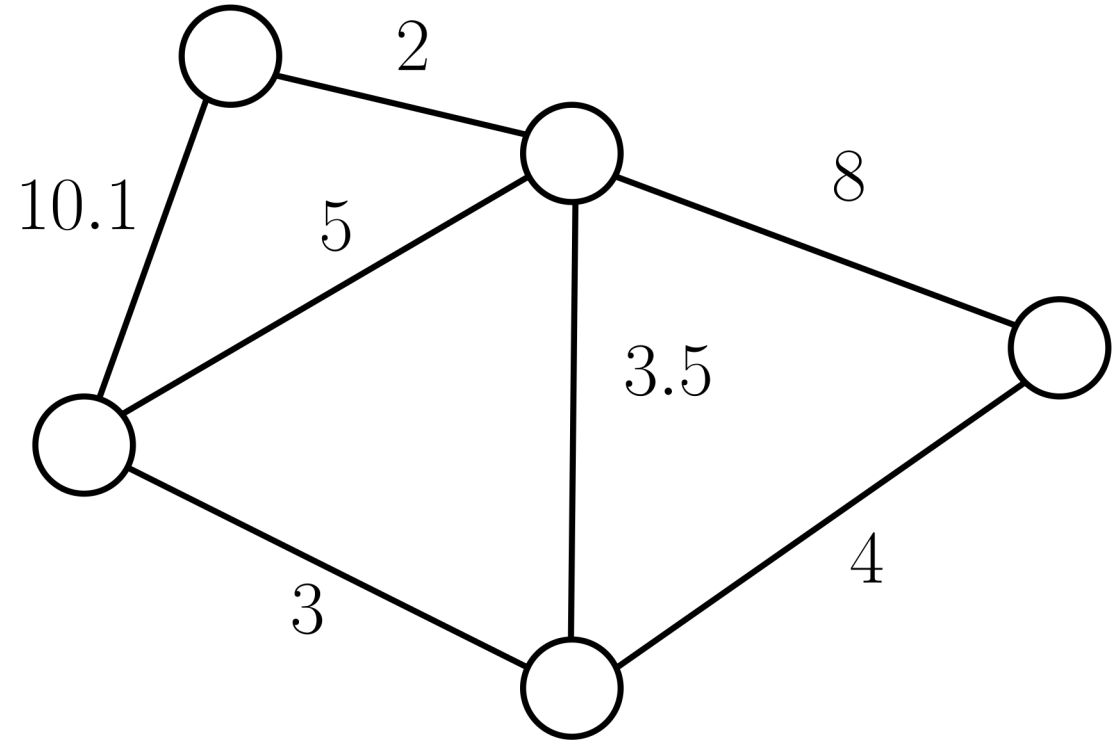
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2. Pack trees in the sampled graph.
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4. For each sampled tree  $T$ , determine a smallest cut of  $G$  that cuts at most two edges of  $T$ .



# Tree Packing

**Definition:** A set of spanning trees, each with an assigned weight, so that the total weight of trees containing a given edge is no greater than the weight of that edge.

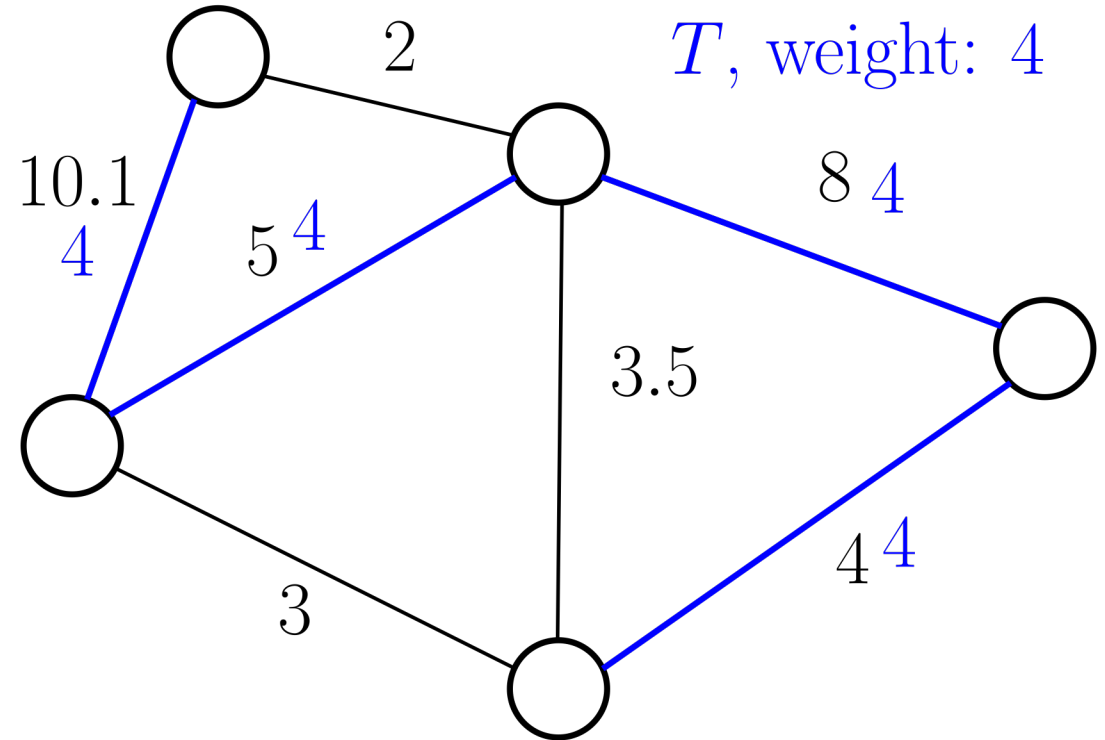
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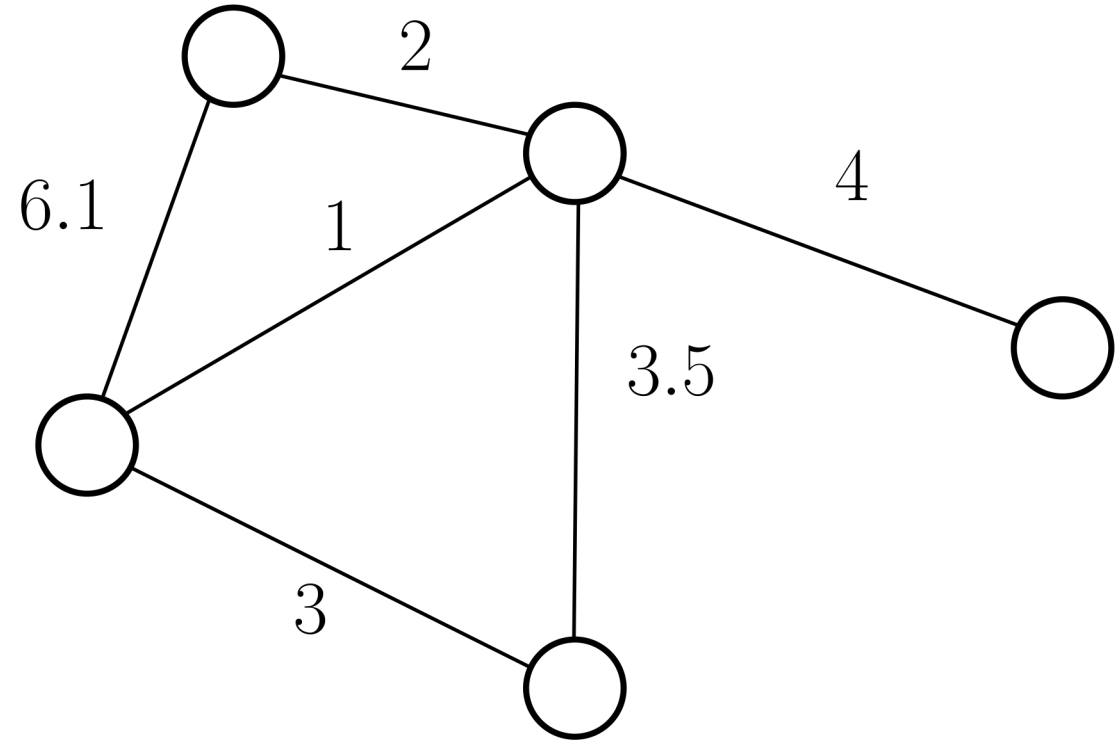
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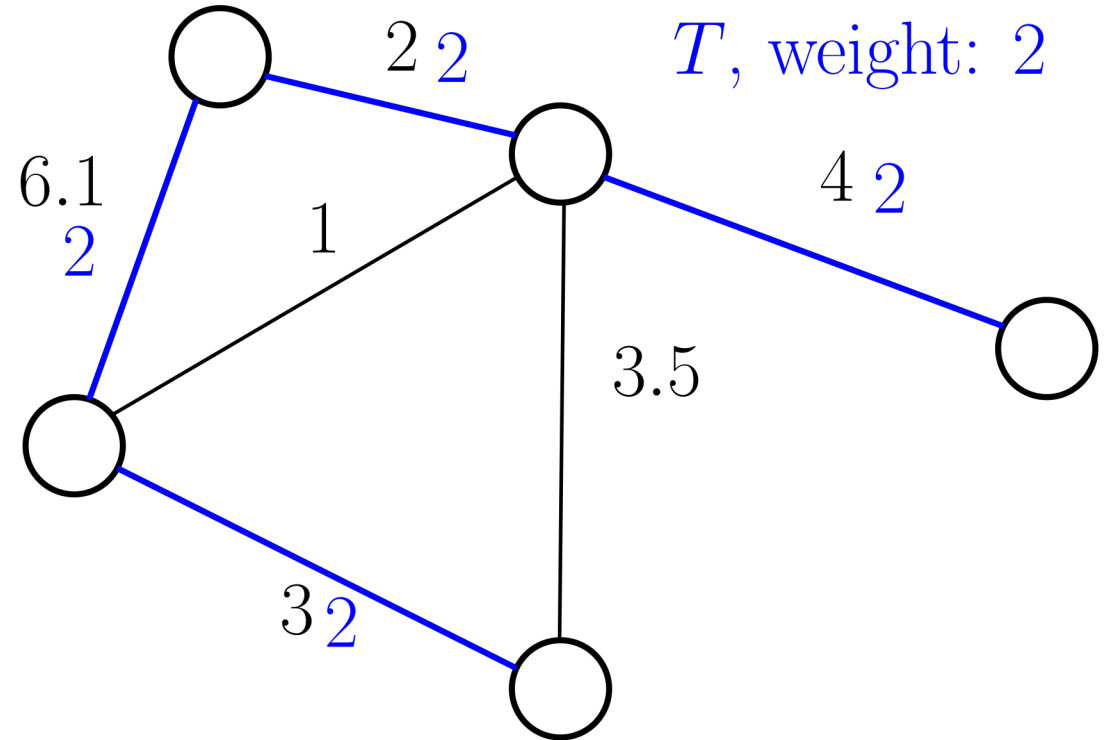
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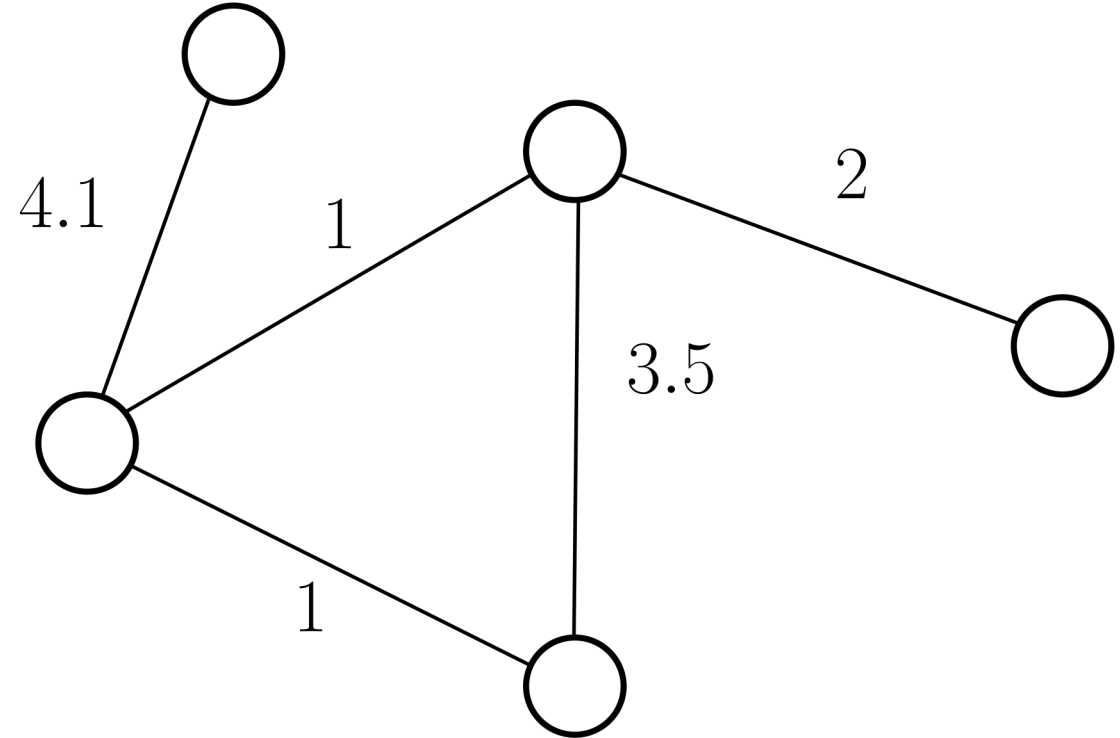
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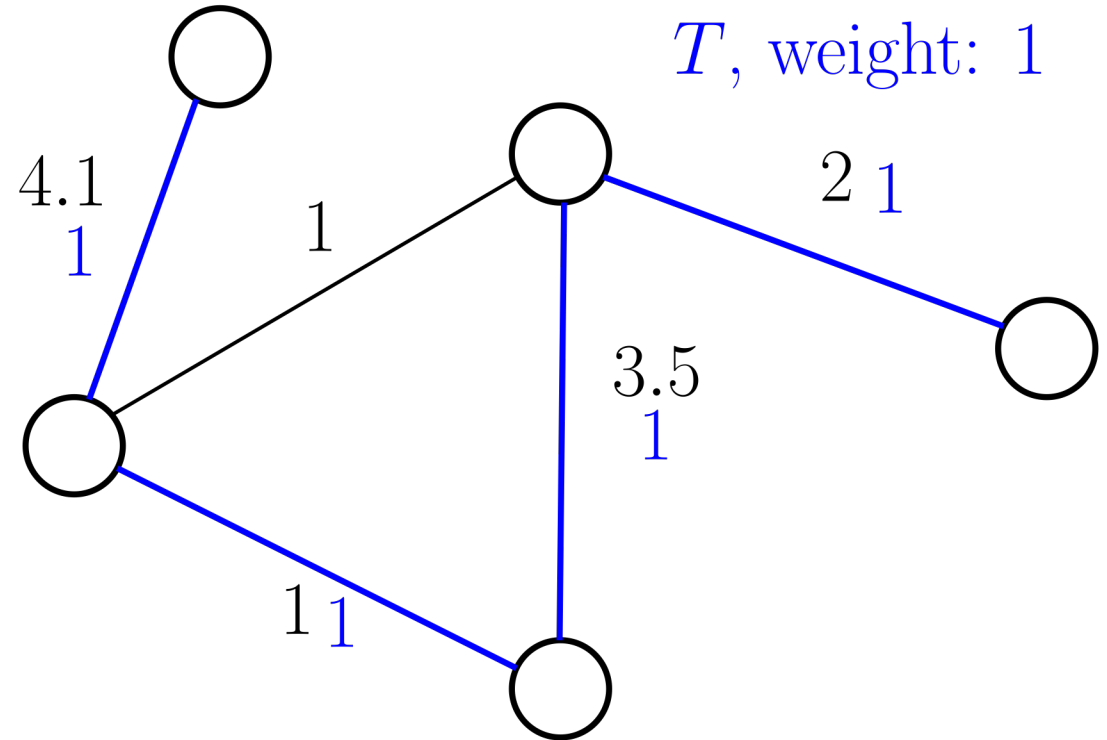




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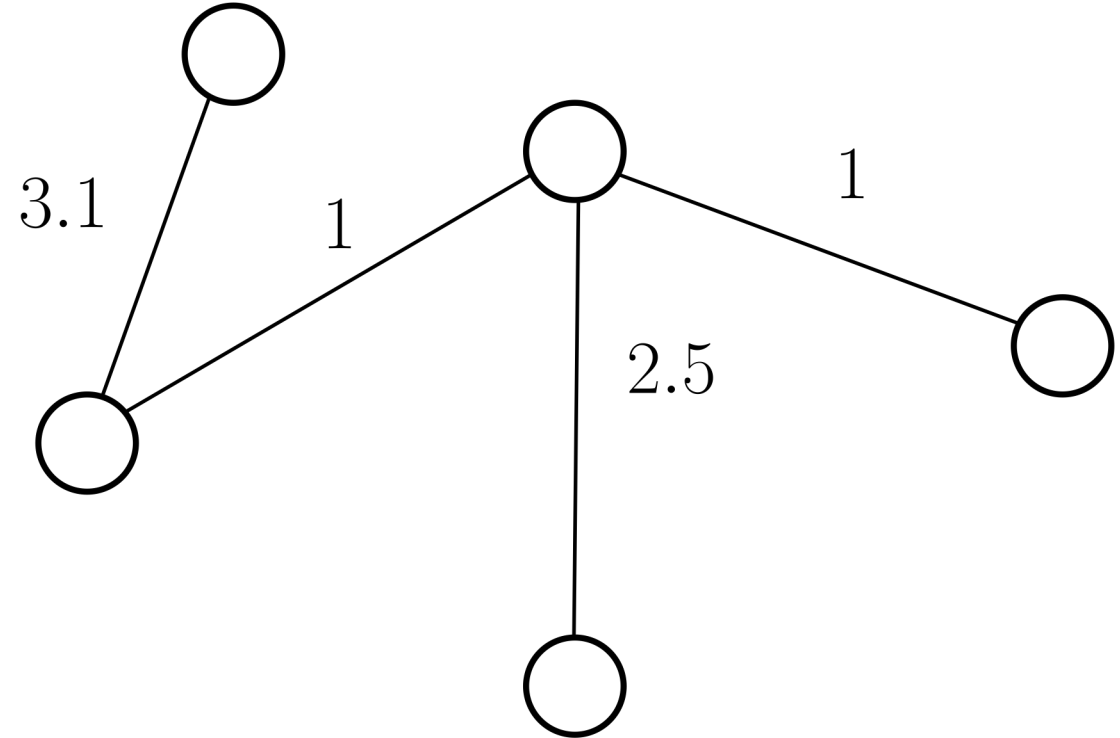
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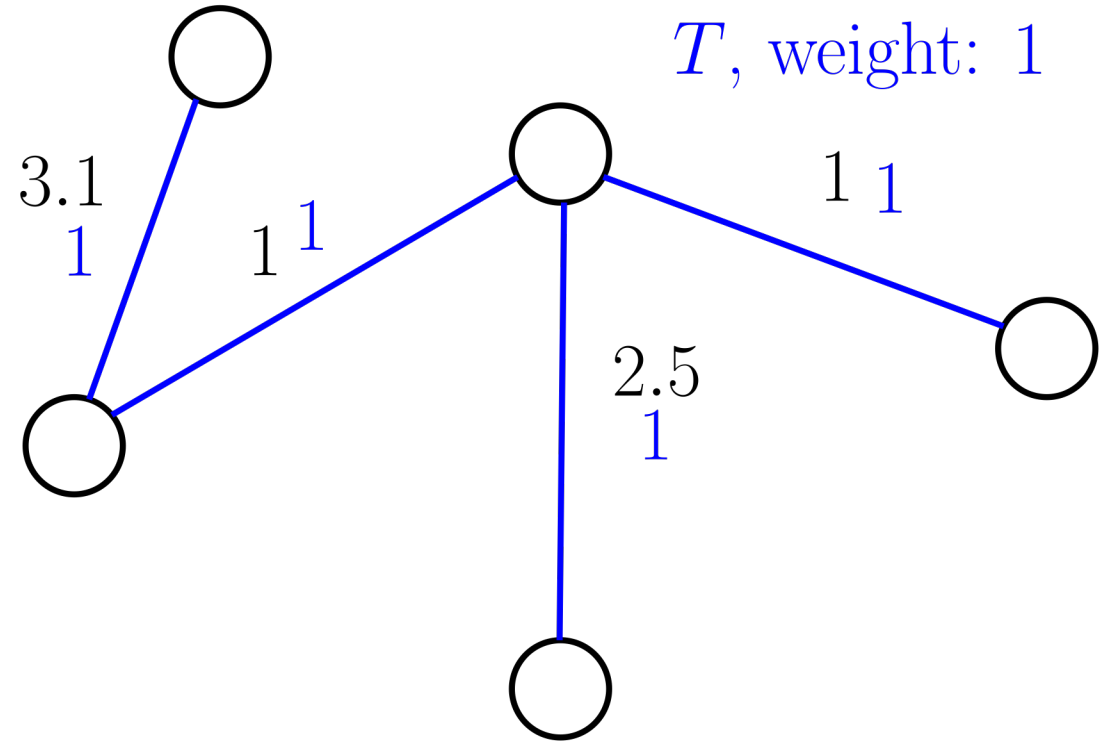
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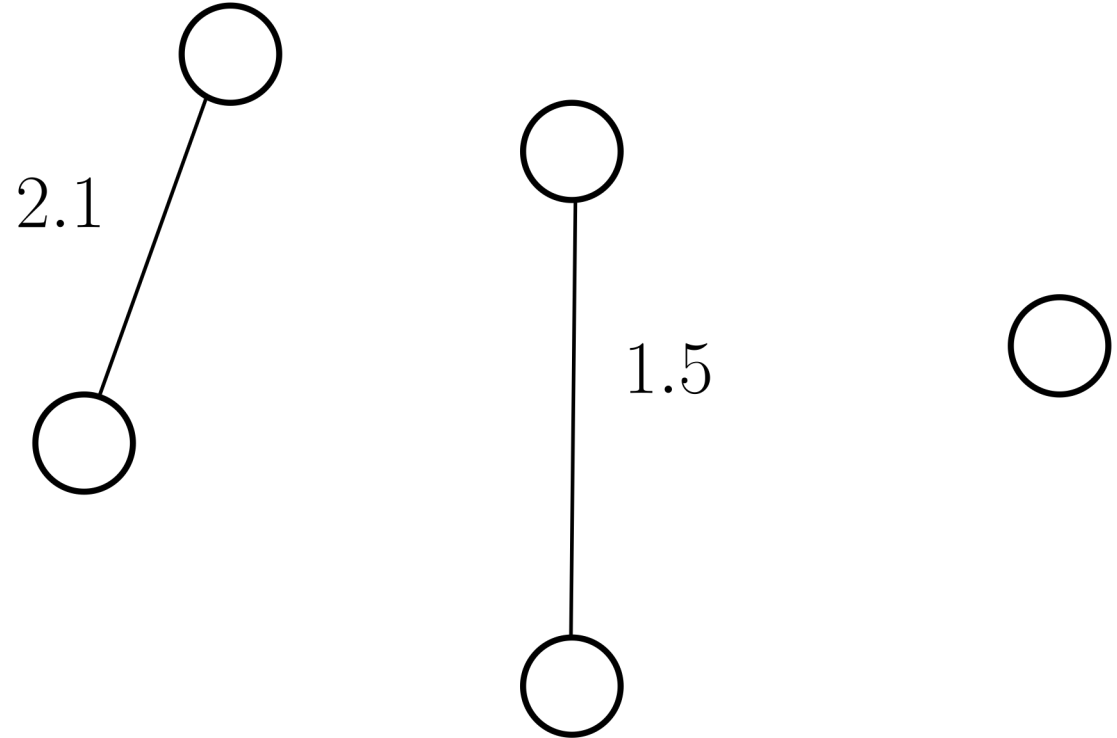
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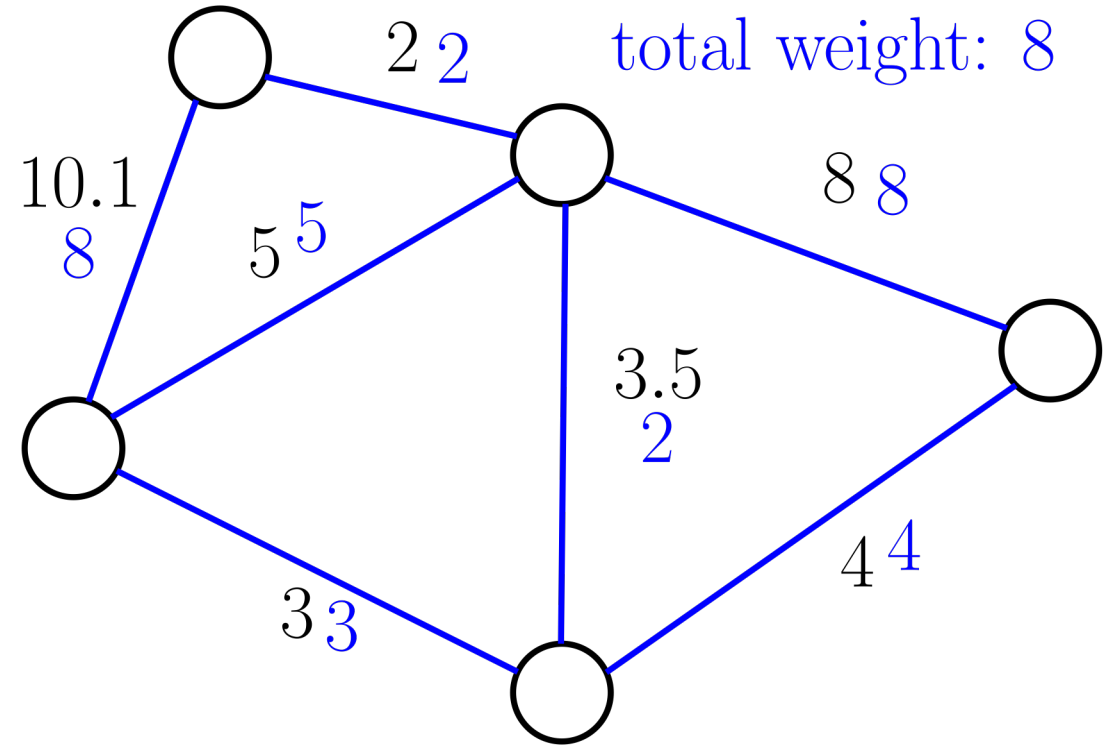


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**Theorem:** a packing of weight at least  $c/2$  exists, where  $c$  is the weight of the min cut.

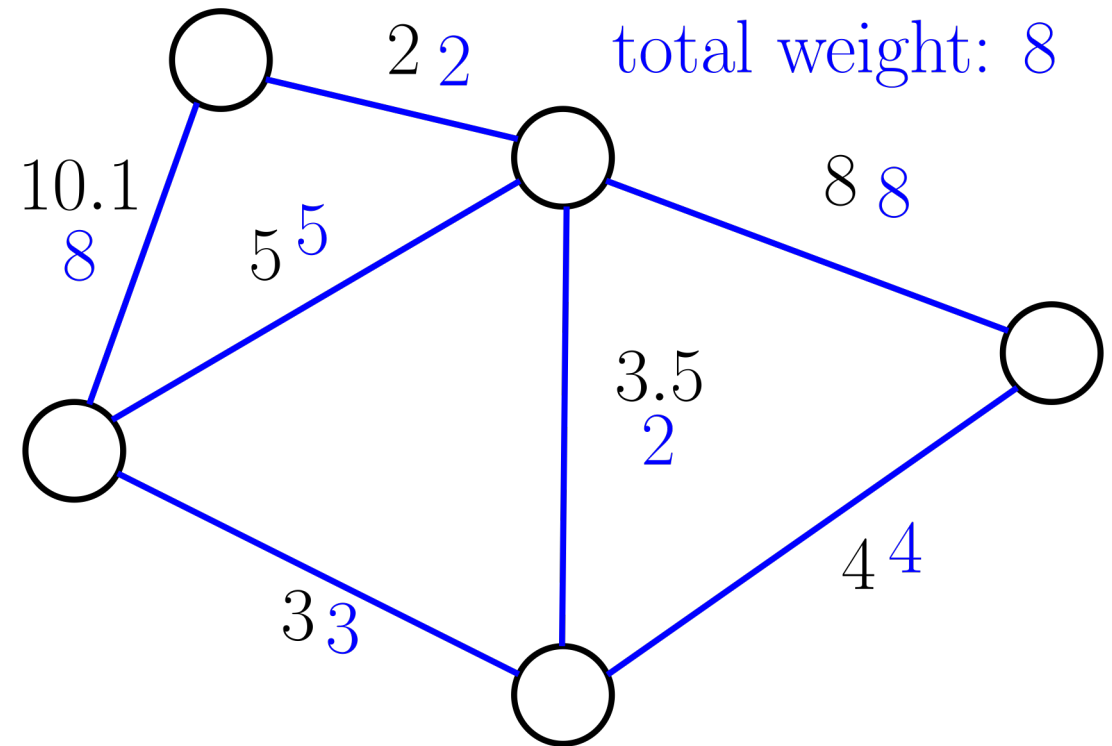


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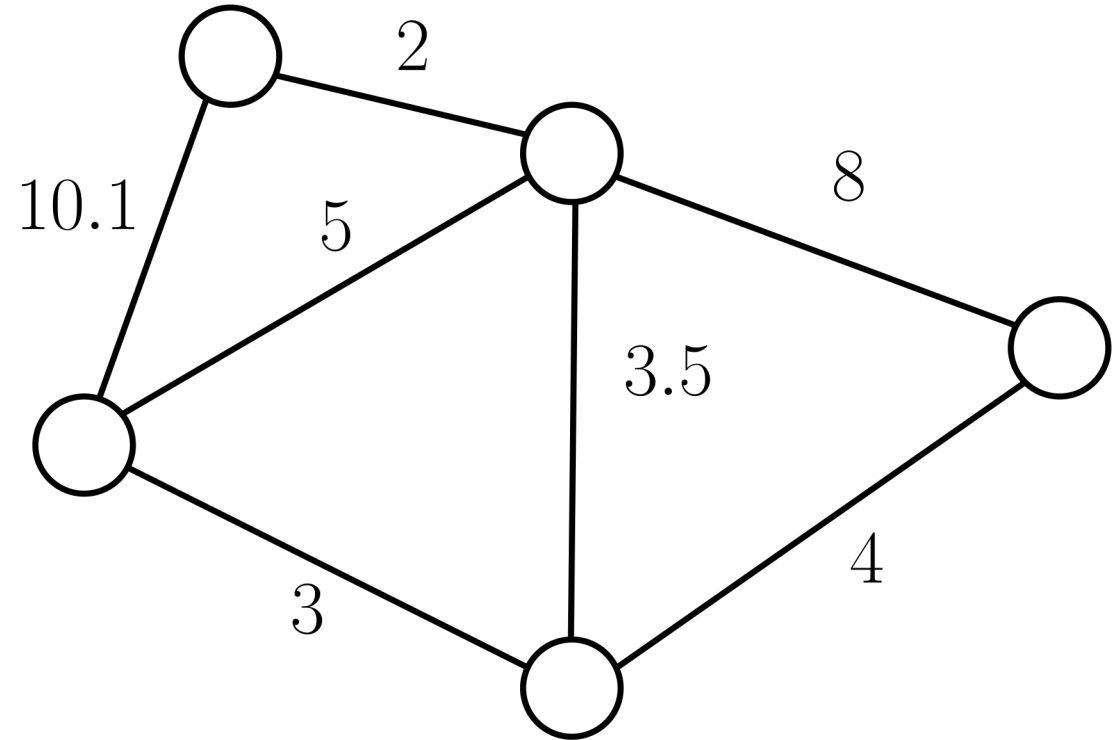
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**Lemma:** in a packing of weight  $\geq c/2$ , each tree crosses the min cut at most twice on average.

# Karger's Near-Linear Time Algorithm

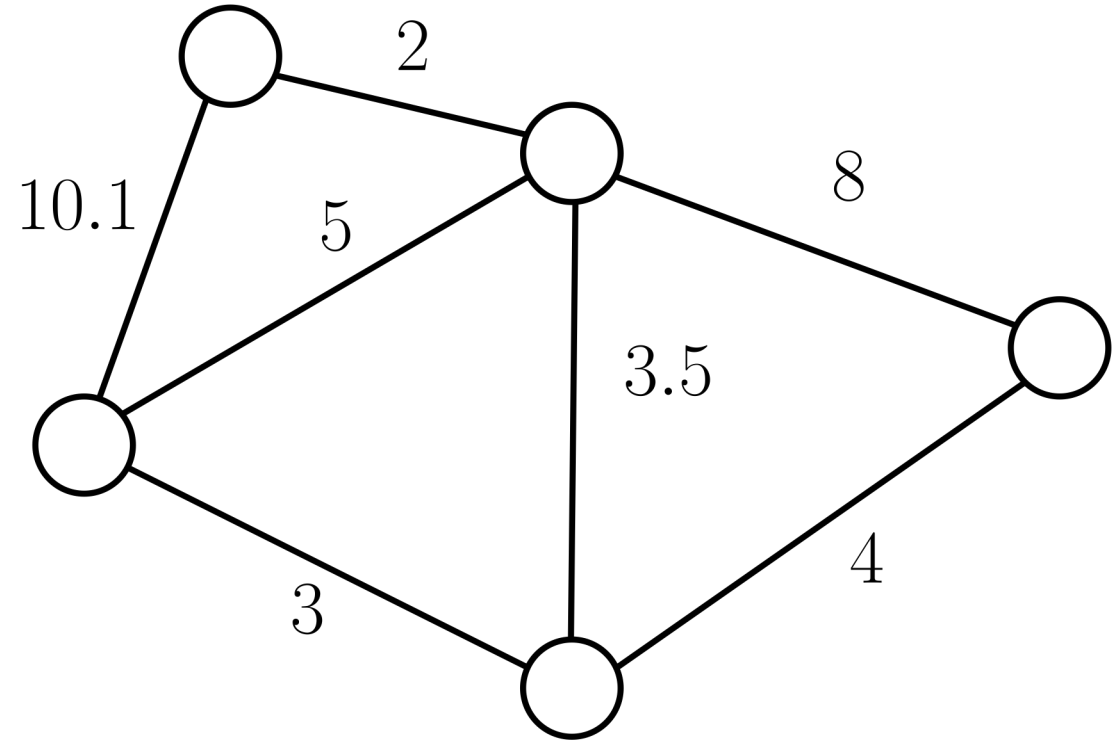
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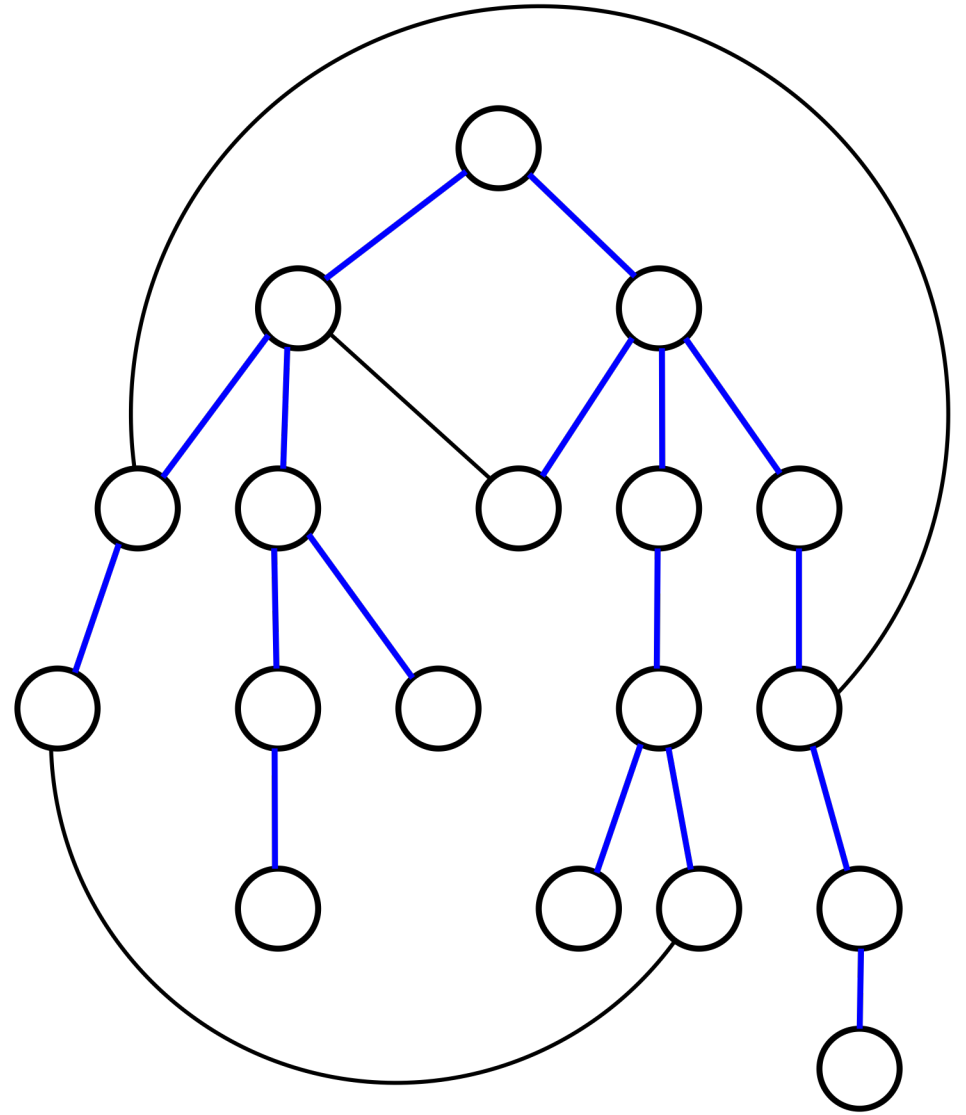
Can reduce to step 4.





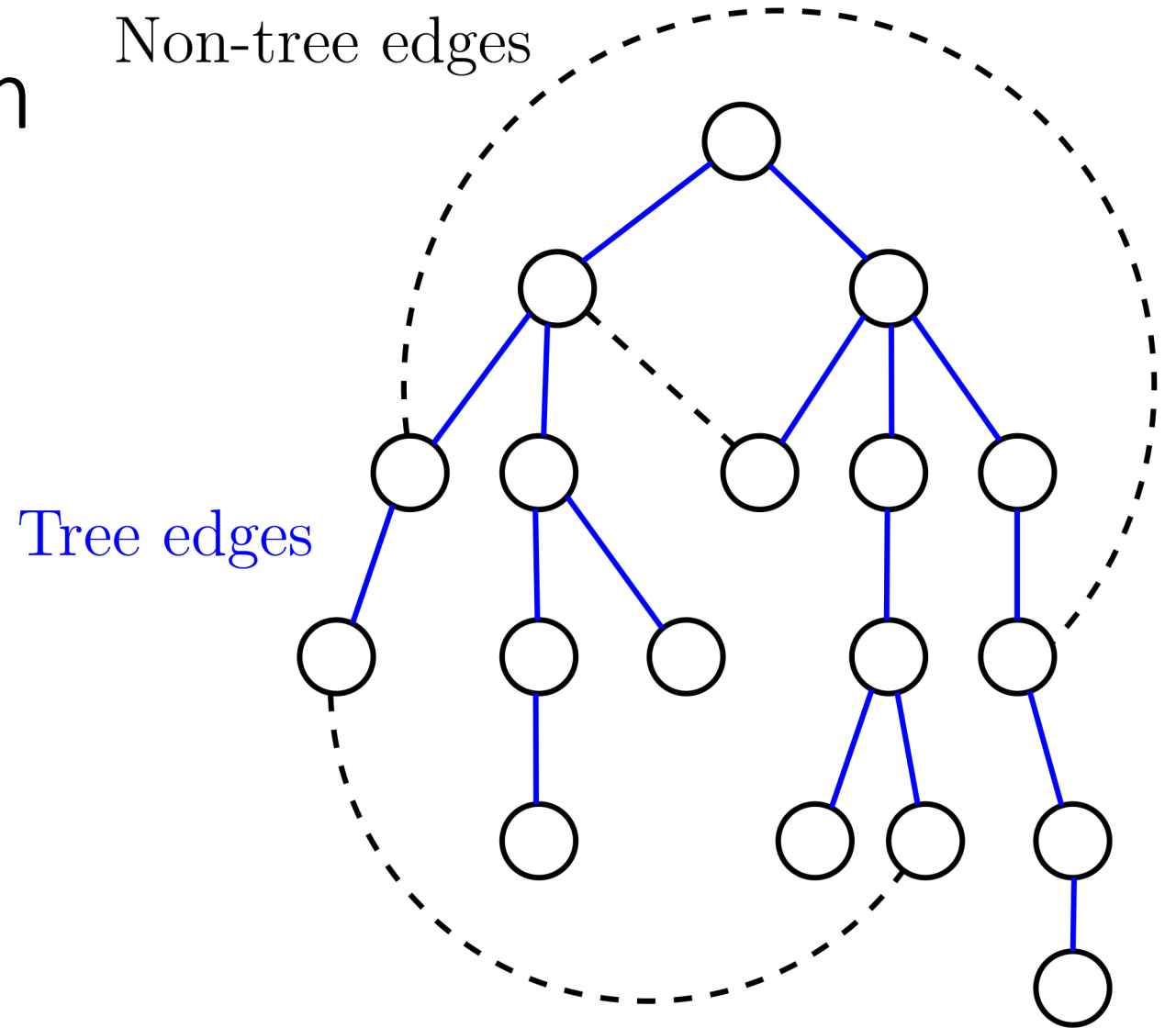
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Given spanning tree  $T$  of a graph  $G$ , find a smallest cut of  $G$  that cuts one edge of  $T$ .



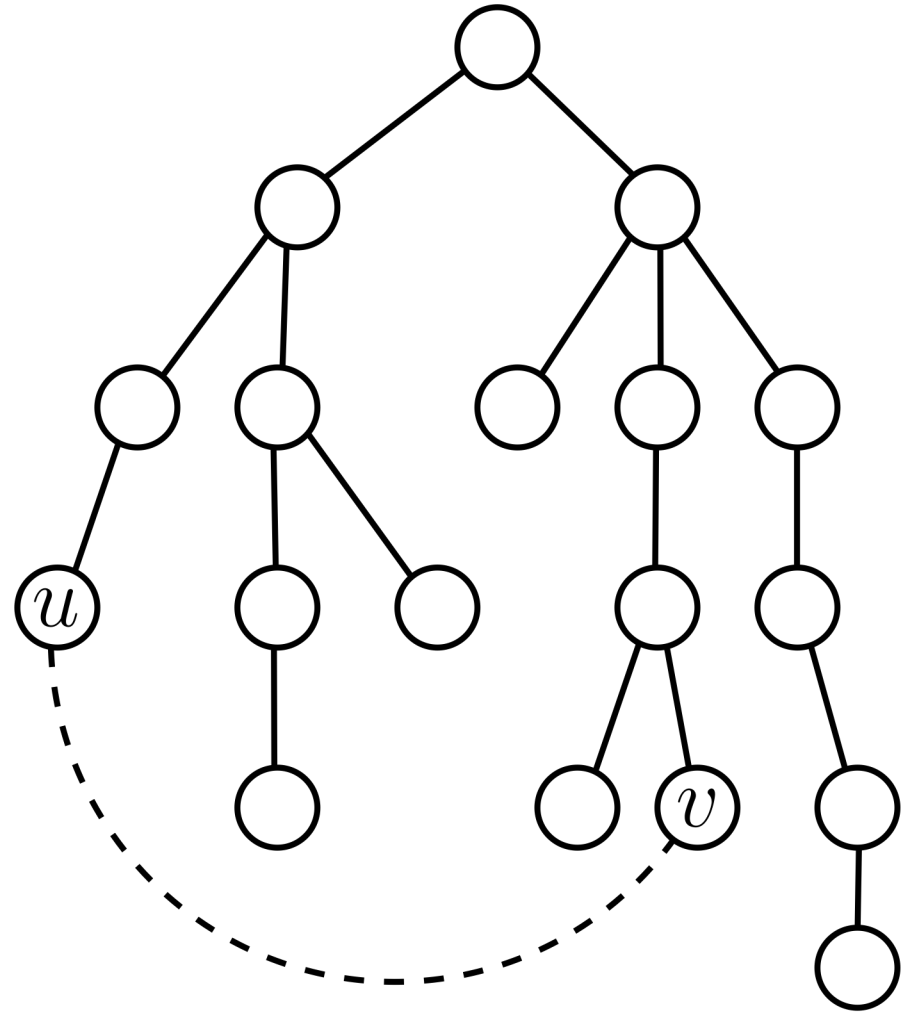
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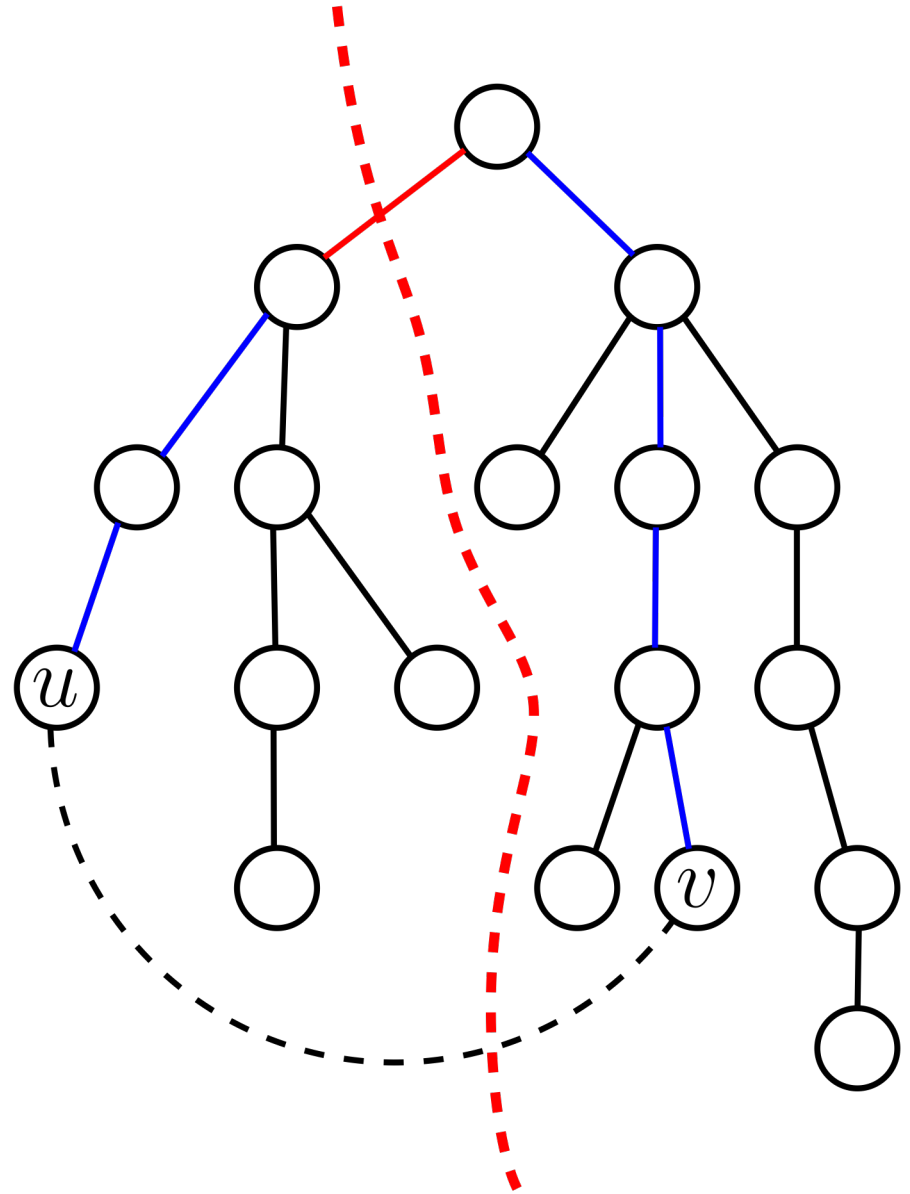
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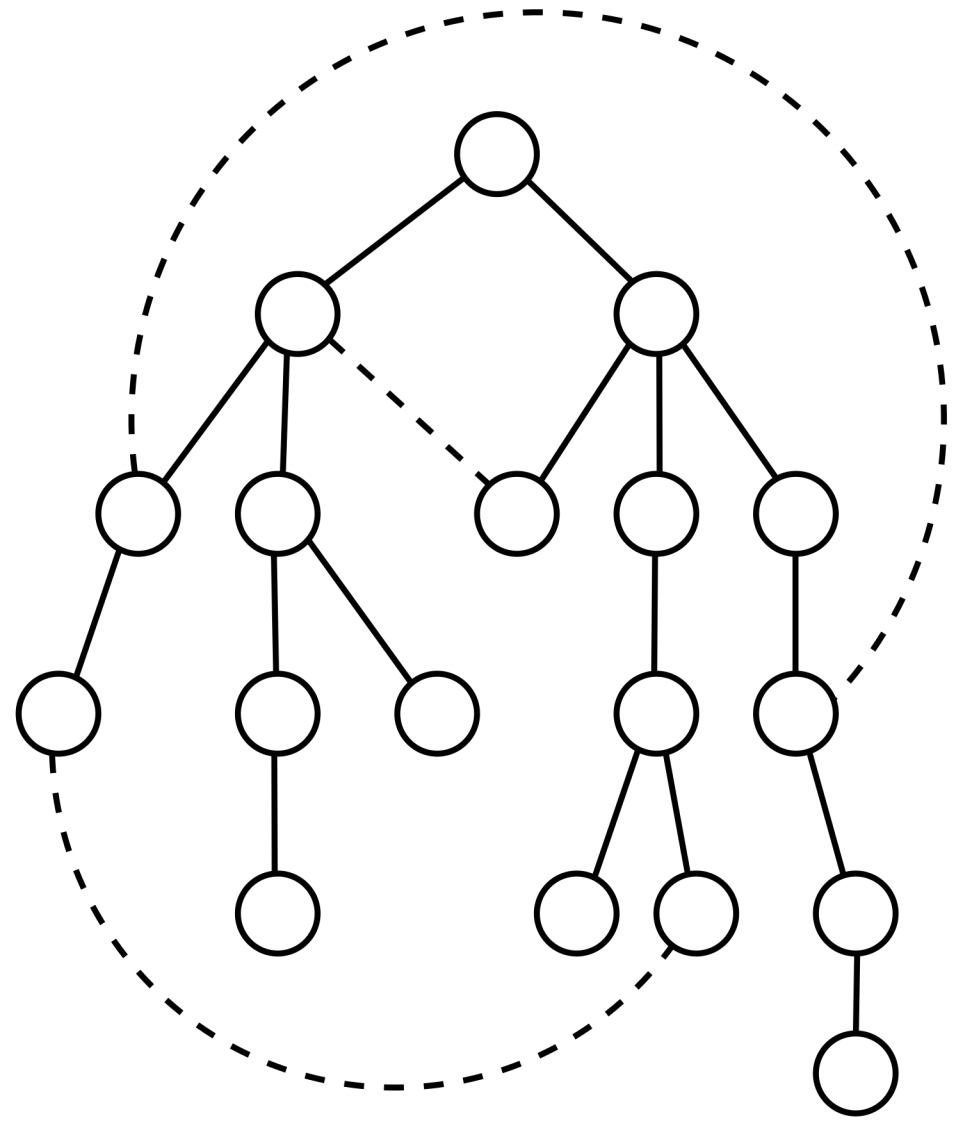
Non-tree edge  $uv$  is cut iff the **cut** in  $G$  cuts an edge on the  **$uv$ -path** in  $T$ .



# 1-Respect Algorithm

How to compute the size of all  $n - 1$  cuts?

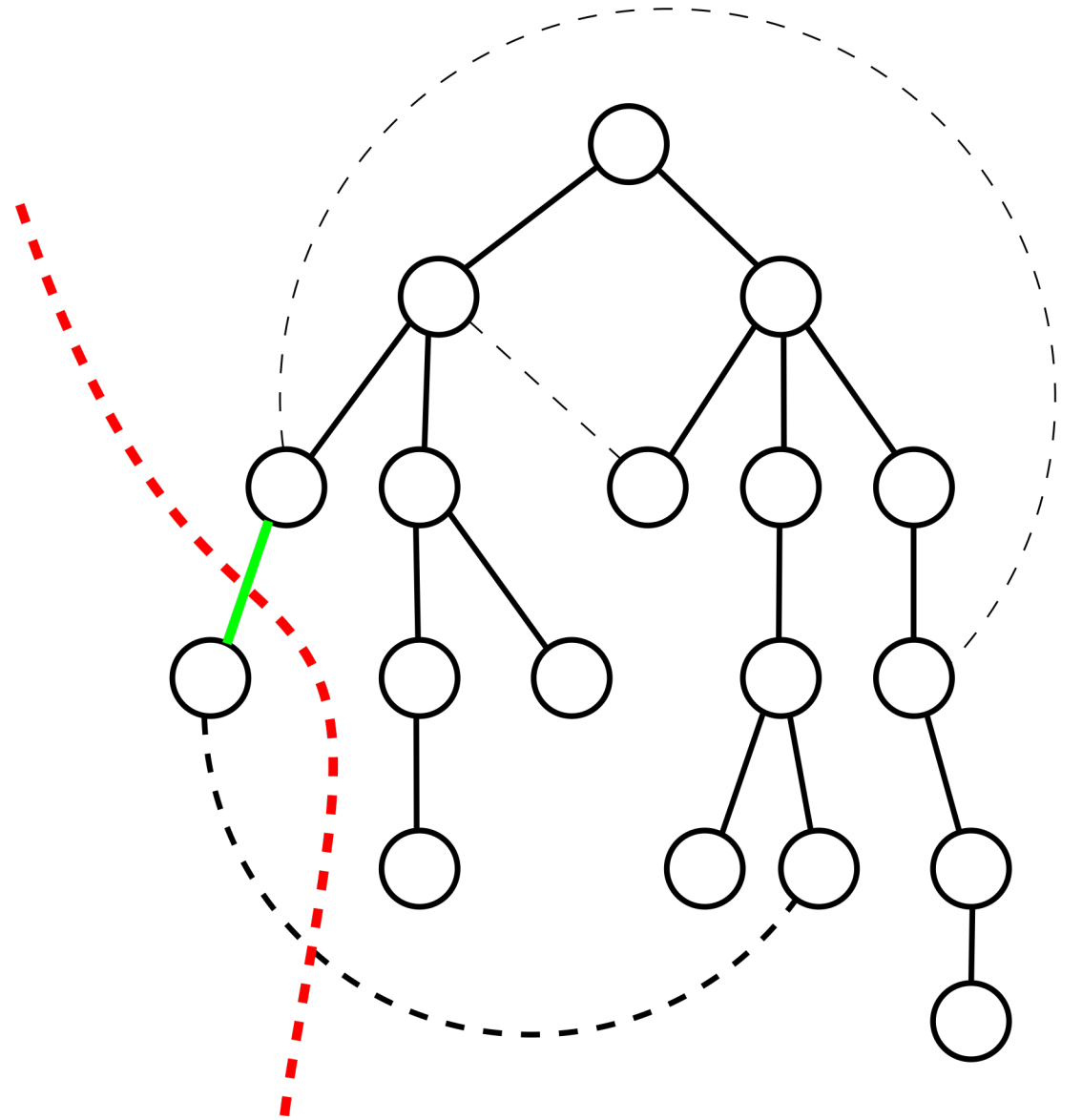
Idea: iterate an edge  $e$  through  $T$ , keeping track of non-tree edges that cross a cut at  $e$ .



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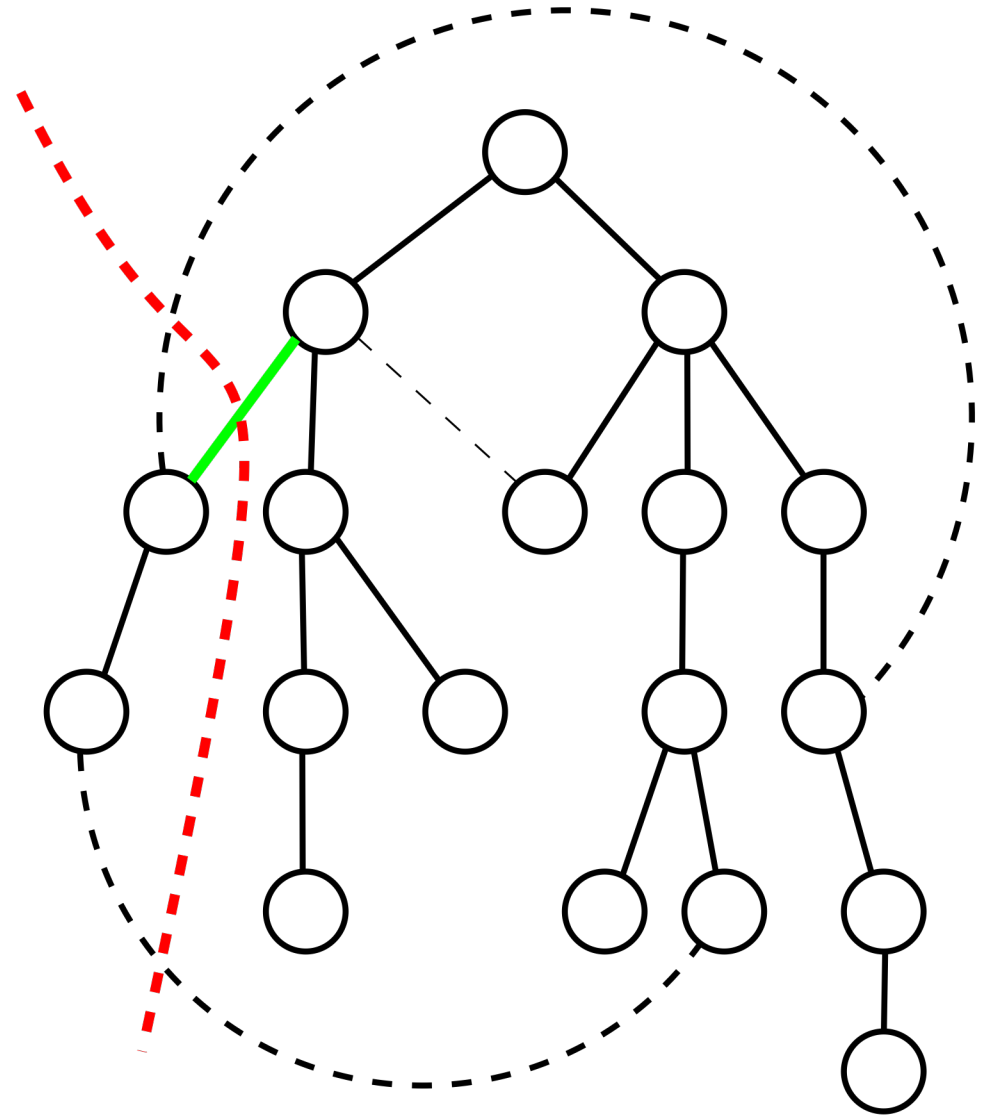
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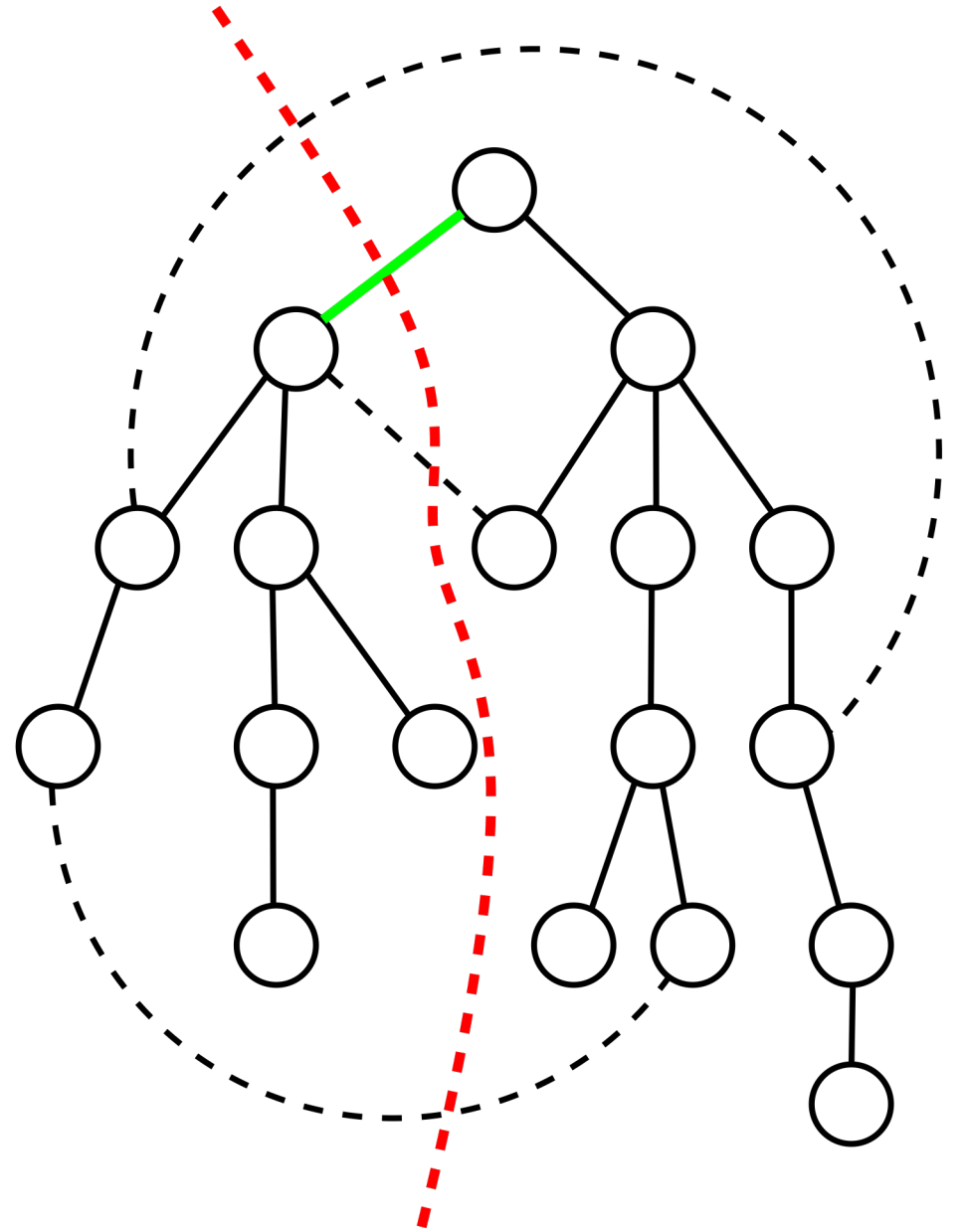
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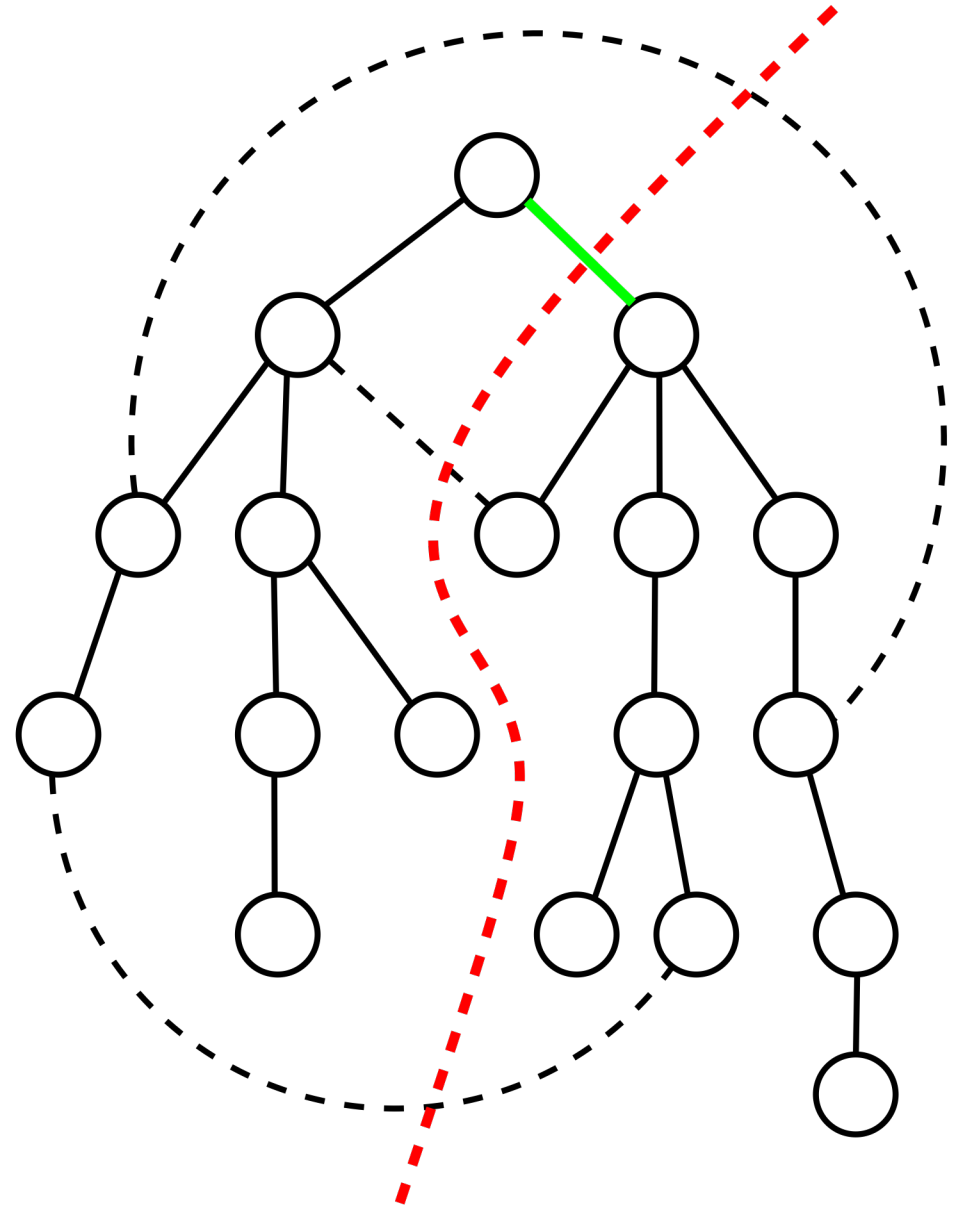




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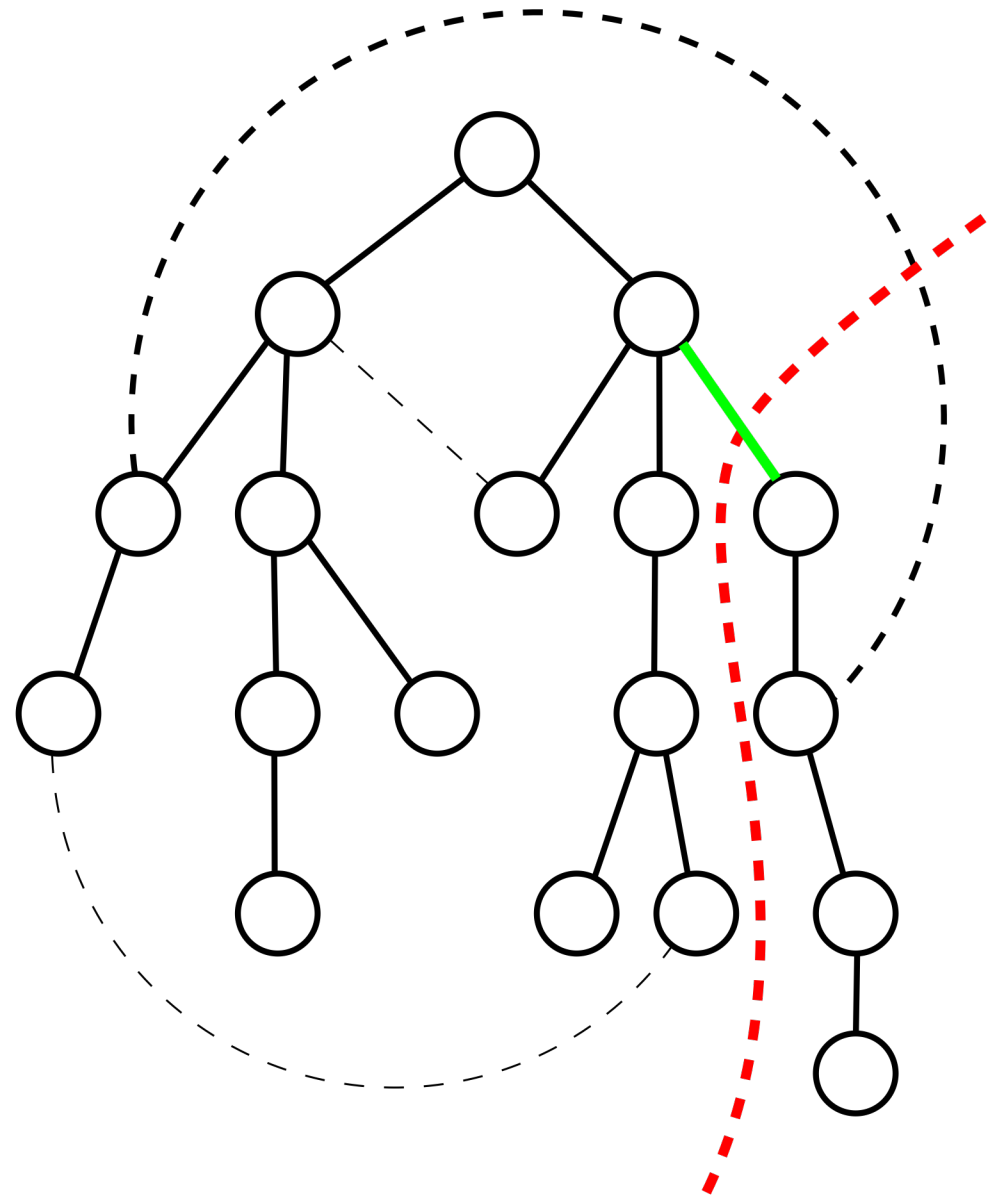
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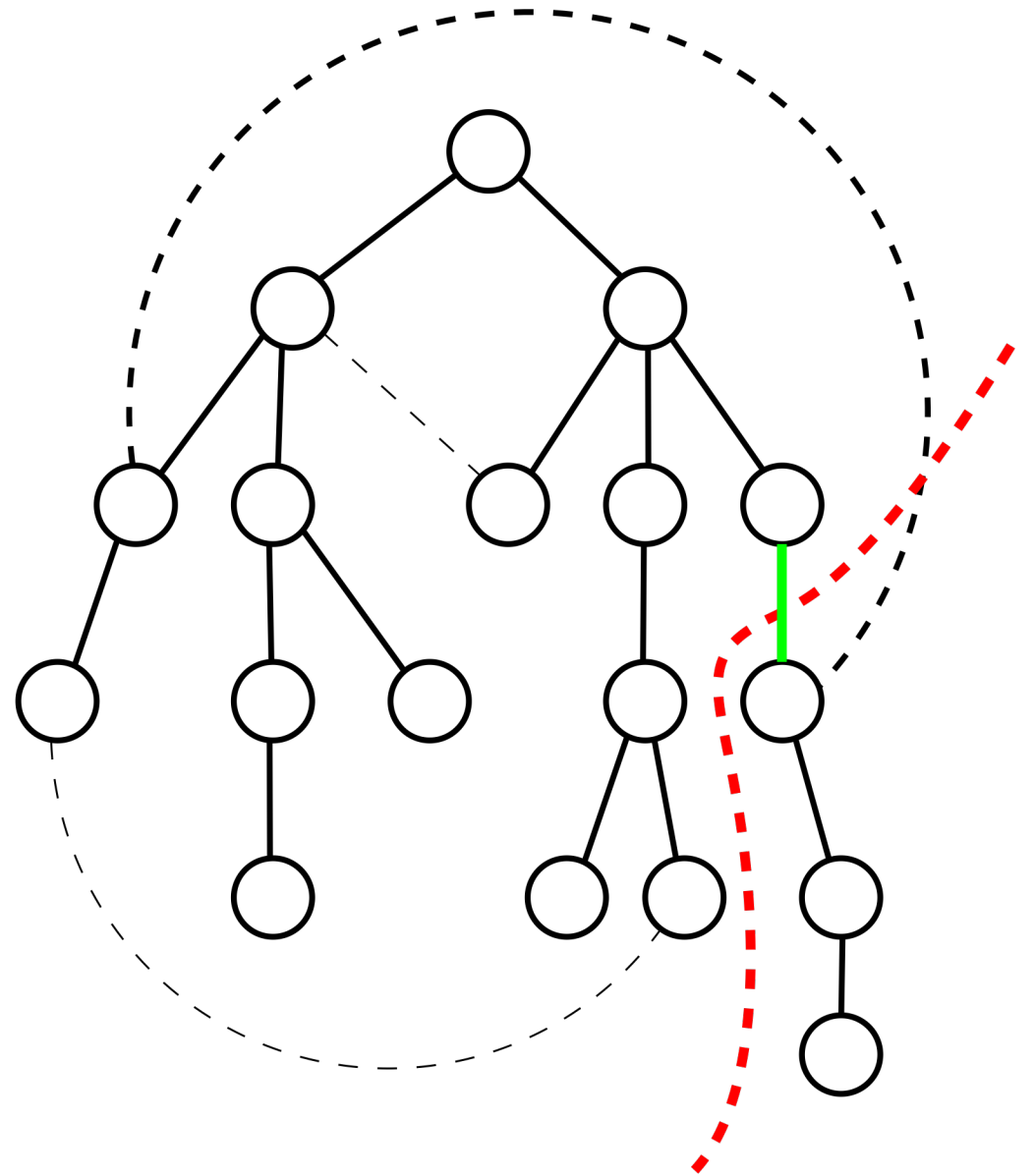
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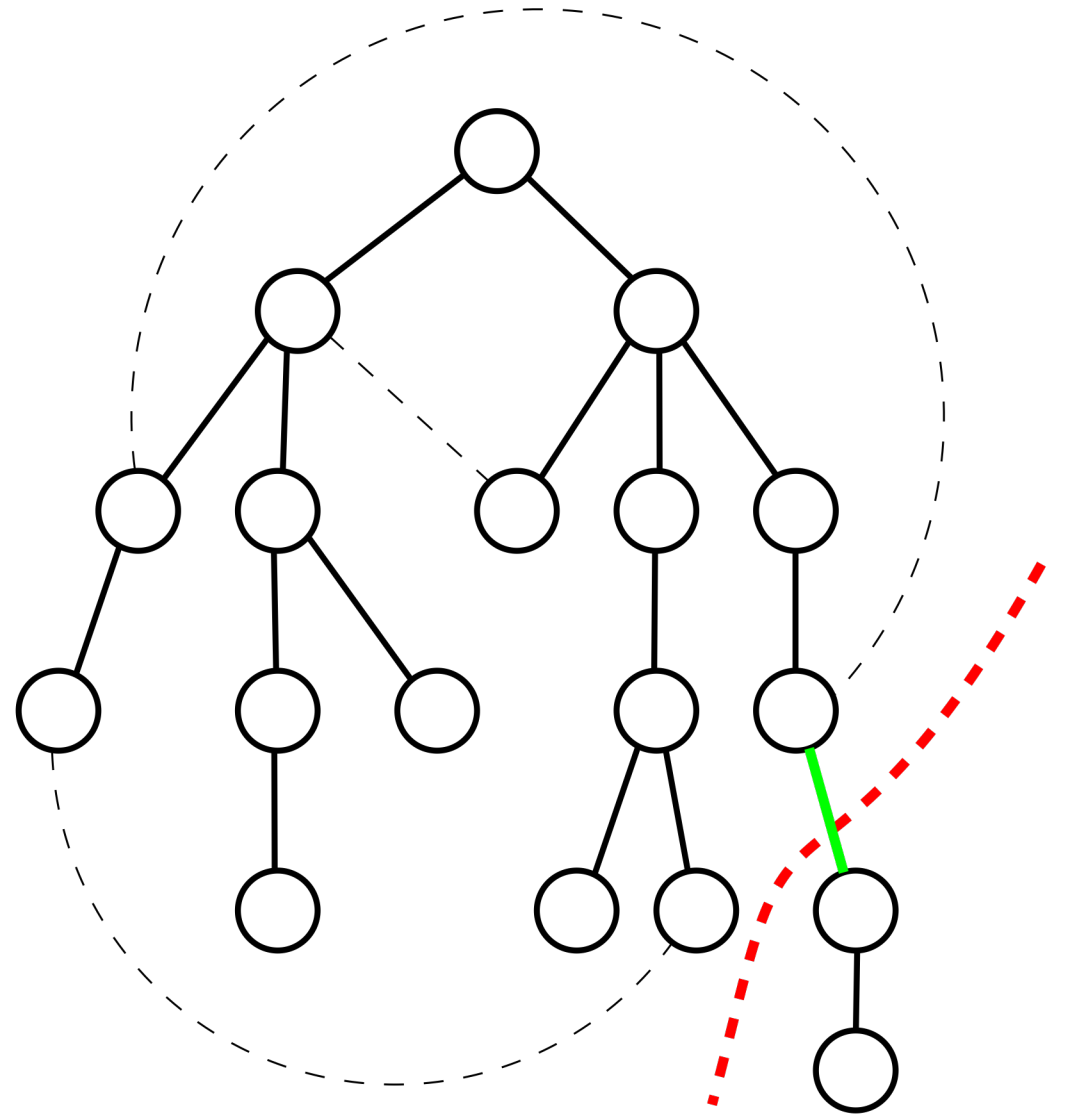
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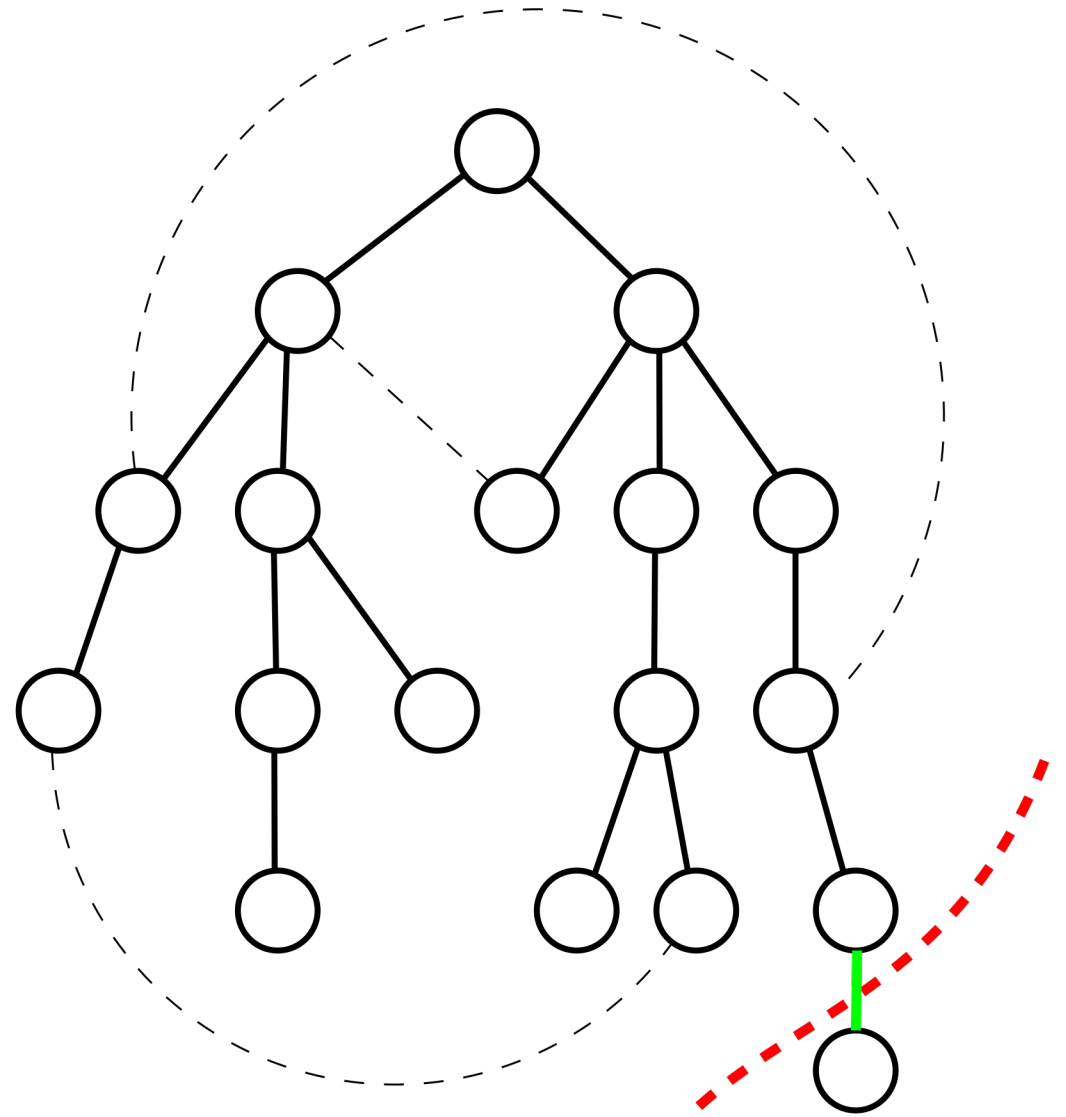
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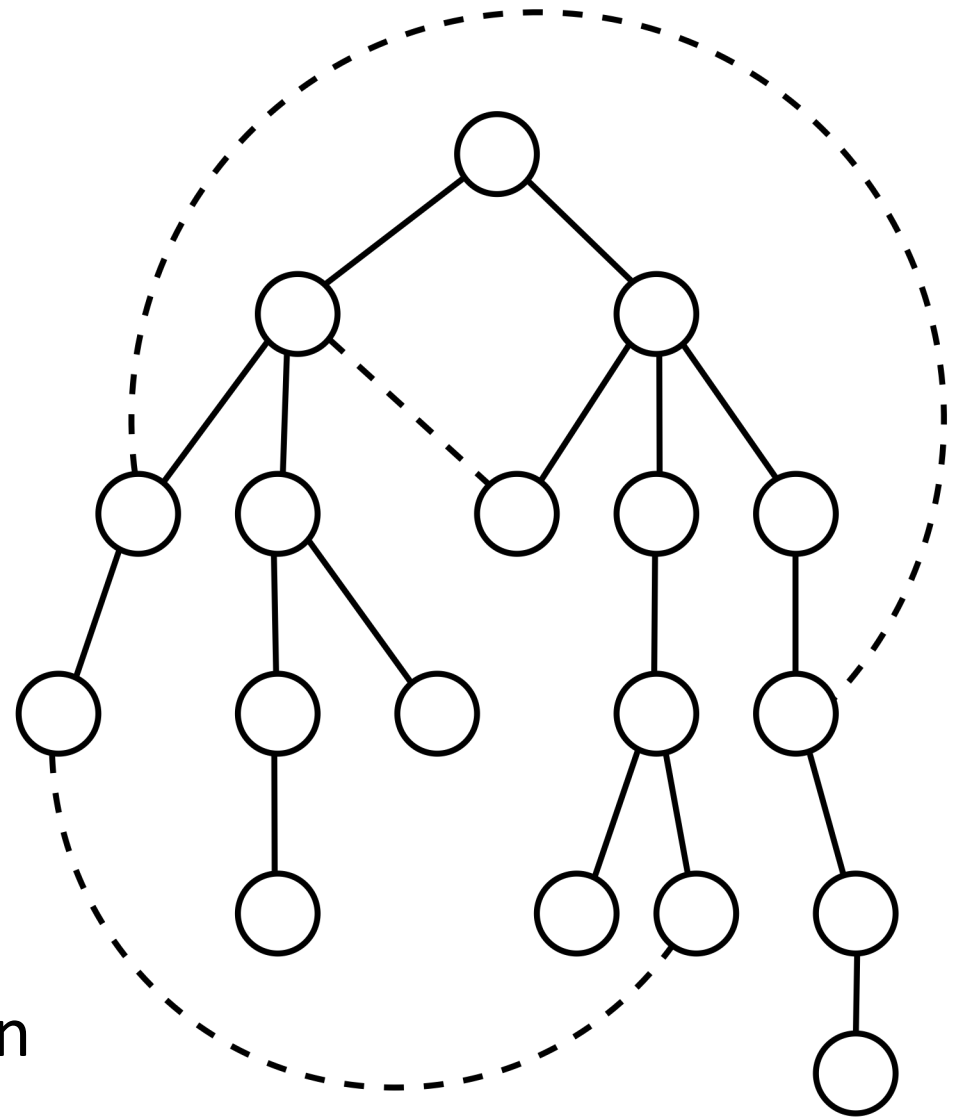


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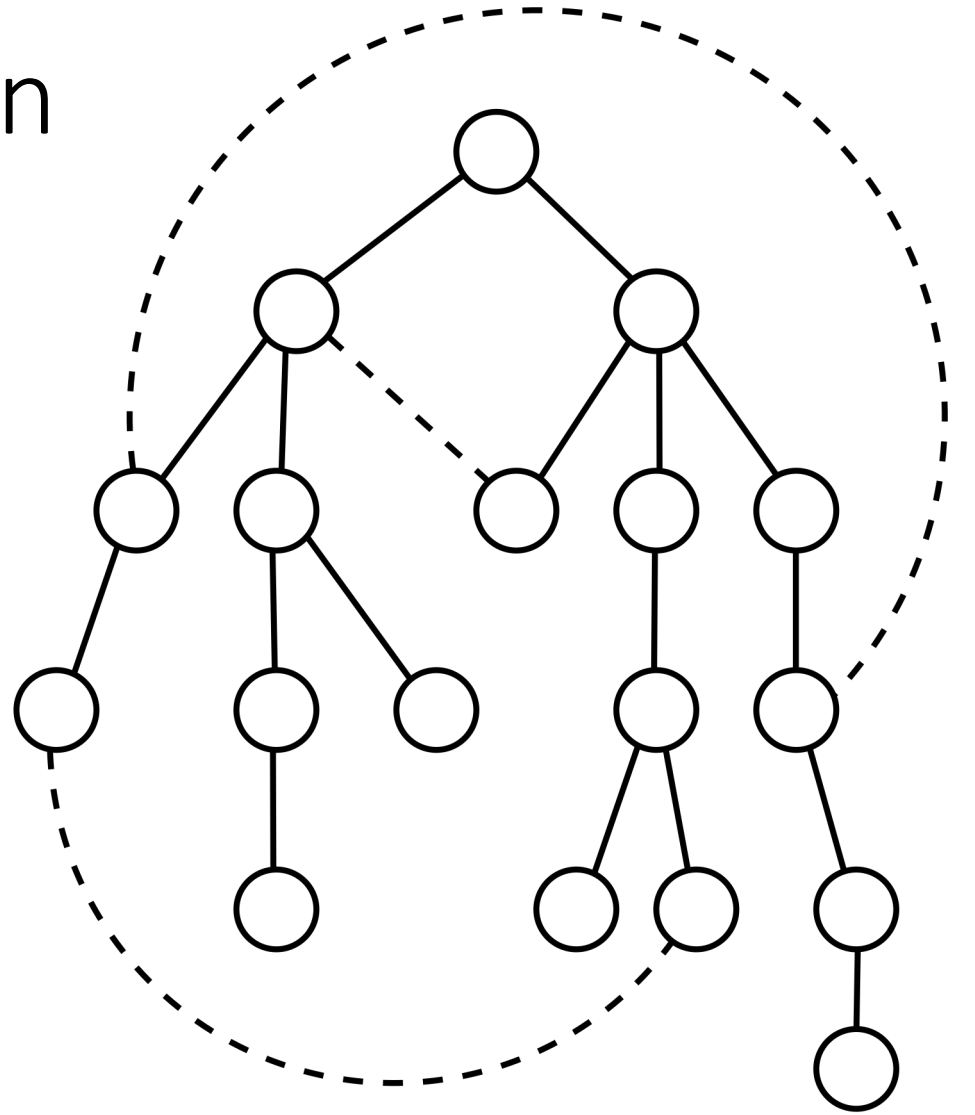
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Is there an order of edges  $e$  that results in non-tree edges transitioning on and off the current cut a **small** number of times?



# Heavy-Light Decomposition

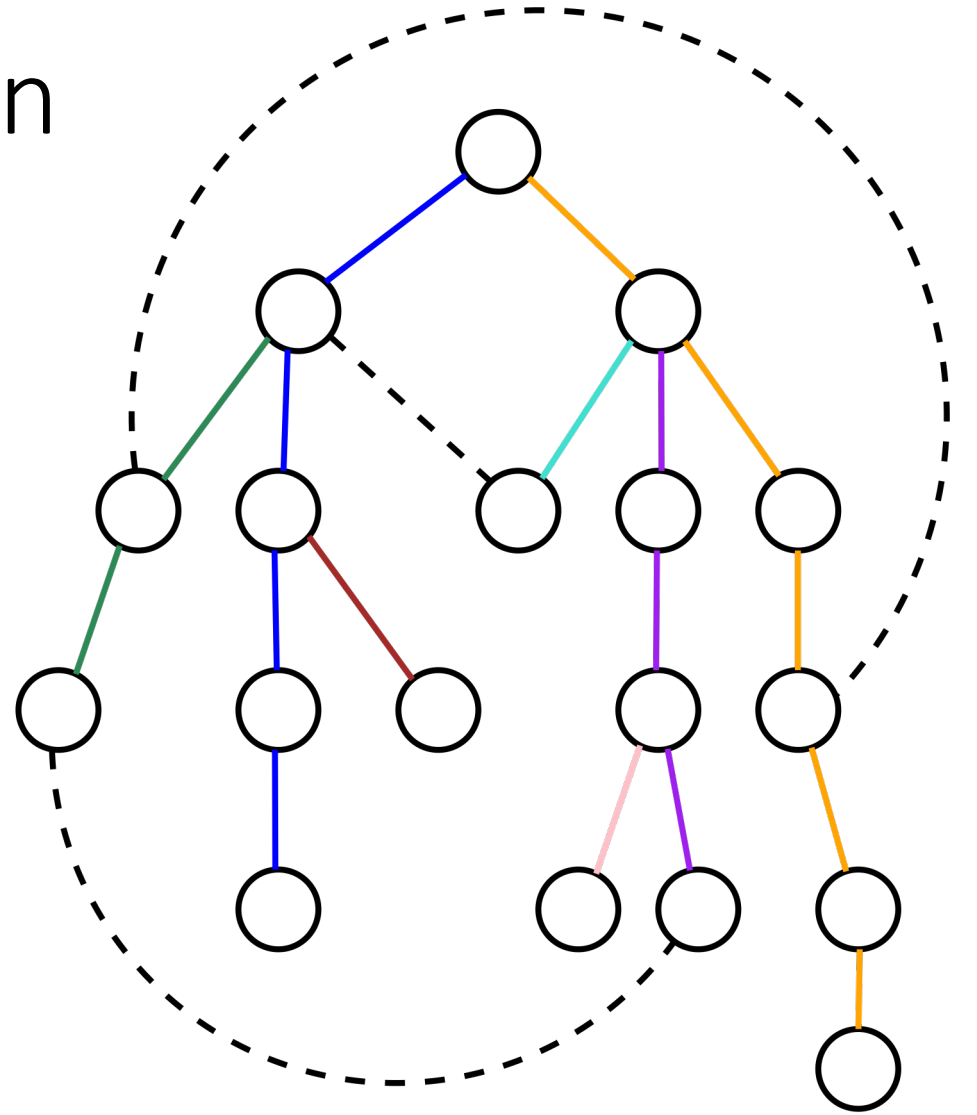
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2. Continue the path to the child with the most descendants.



# Heavy-Light Decomposition

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Any root-to-leaf path requires at most  $O(\log n)$  color changes.



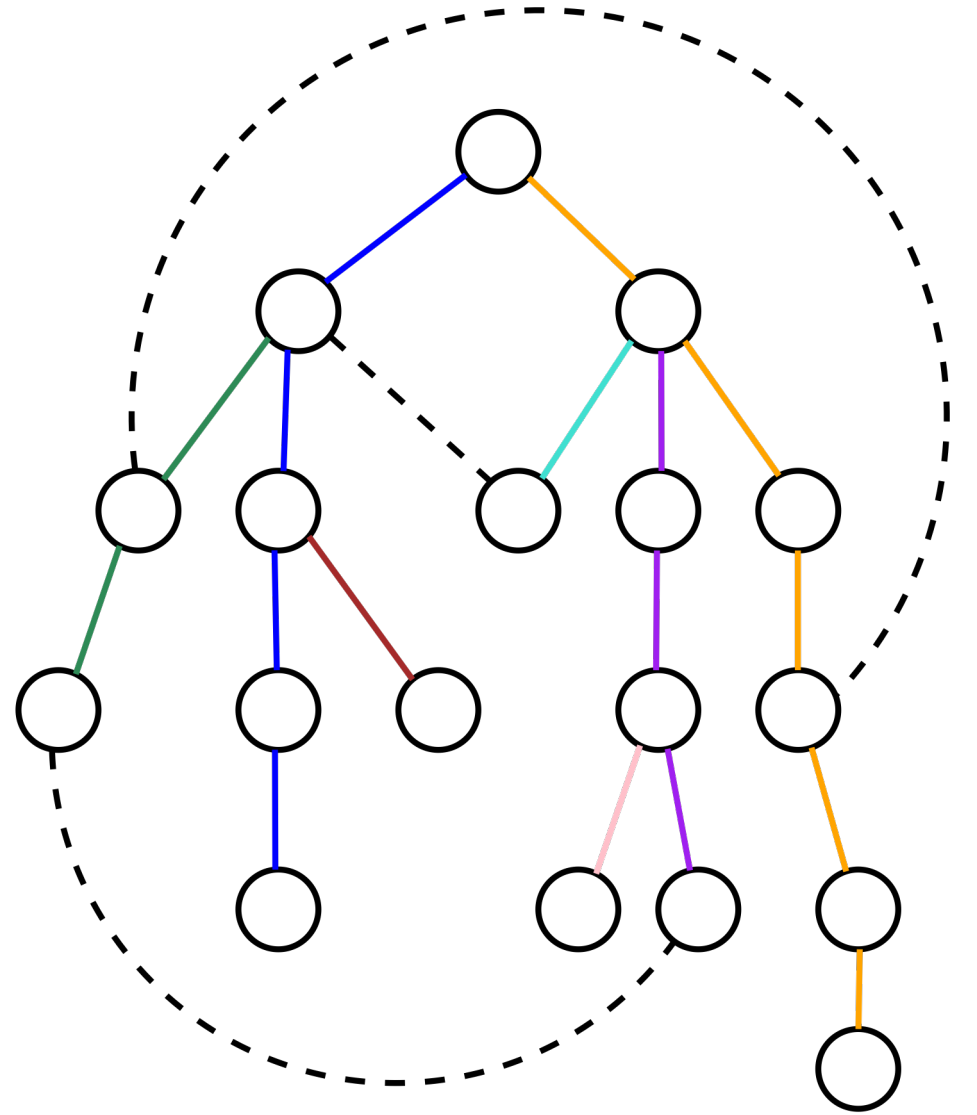


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1. Iterate edge  $e$  in heavy-light decomposition order.
2. Keep track of non-tree edges  $uv$  that cross a cut at  $e$ .

Non-tree edge  $uv$  will transition on or off the current cut  $O(\log n)$  times.

$\Rightarrow O(m \log n)$  time.



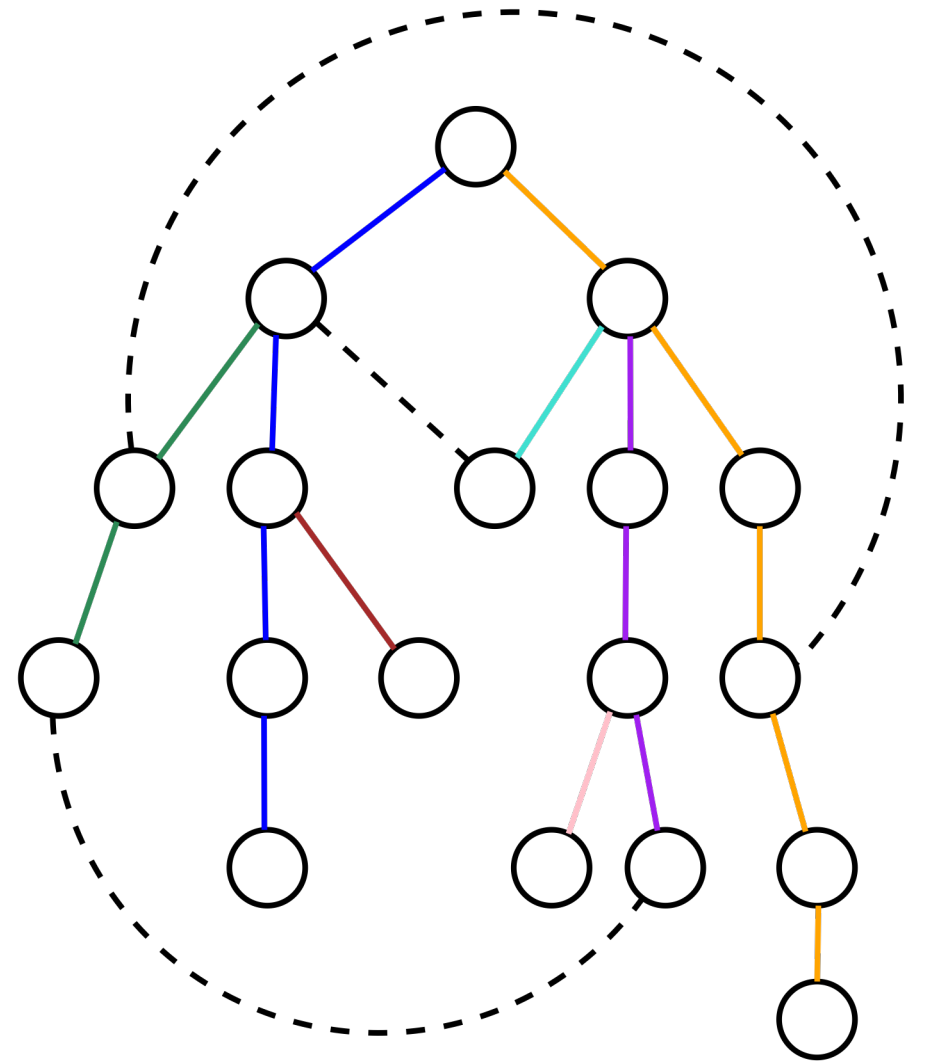
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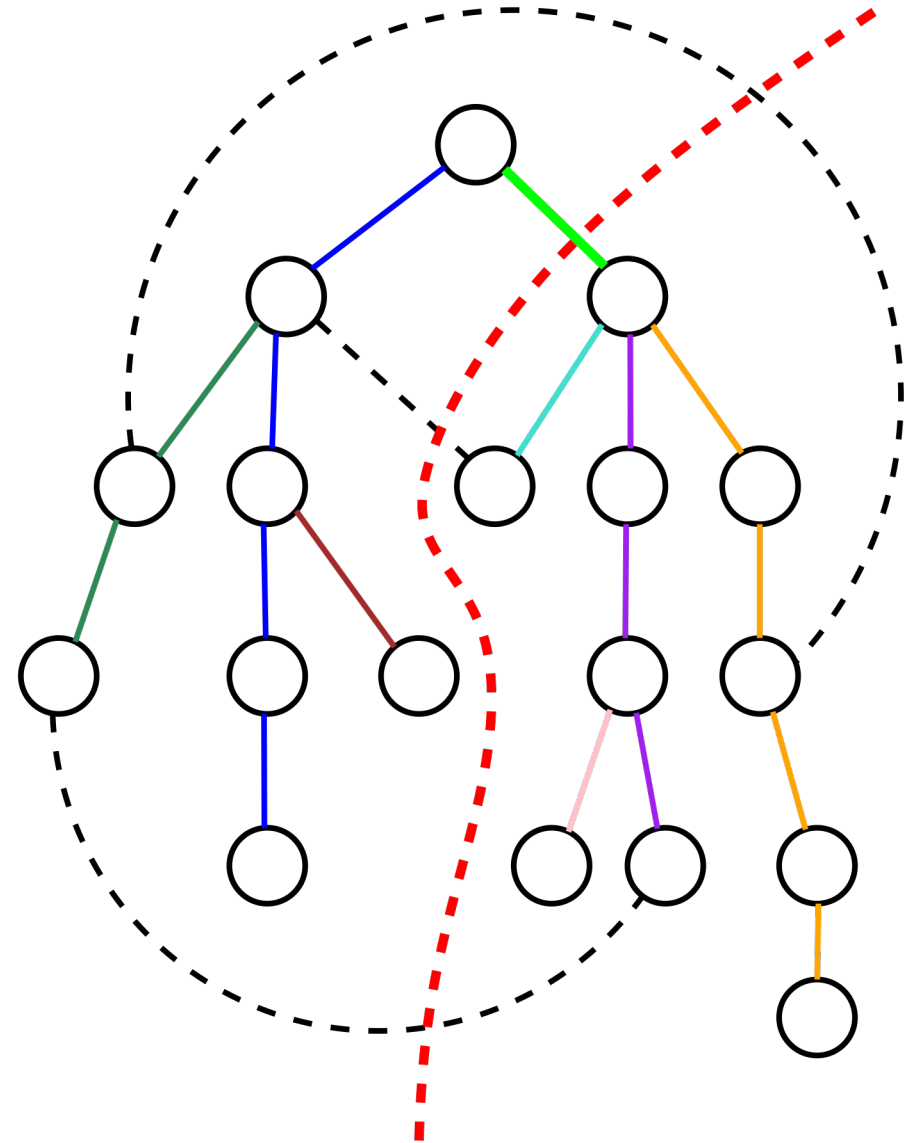
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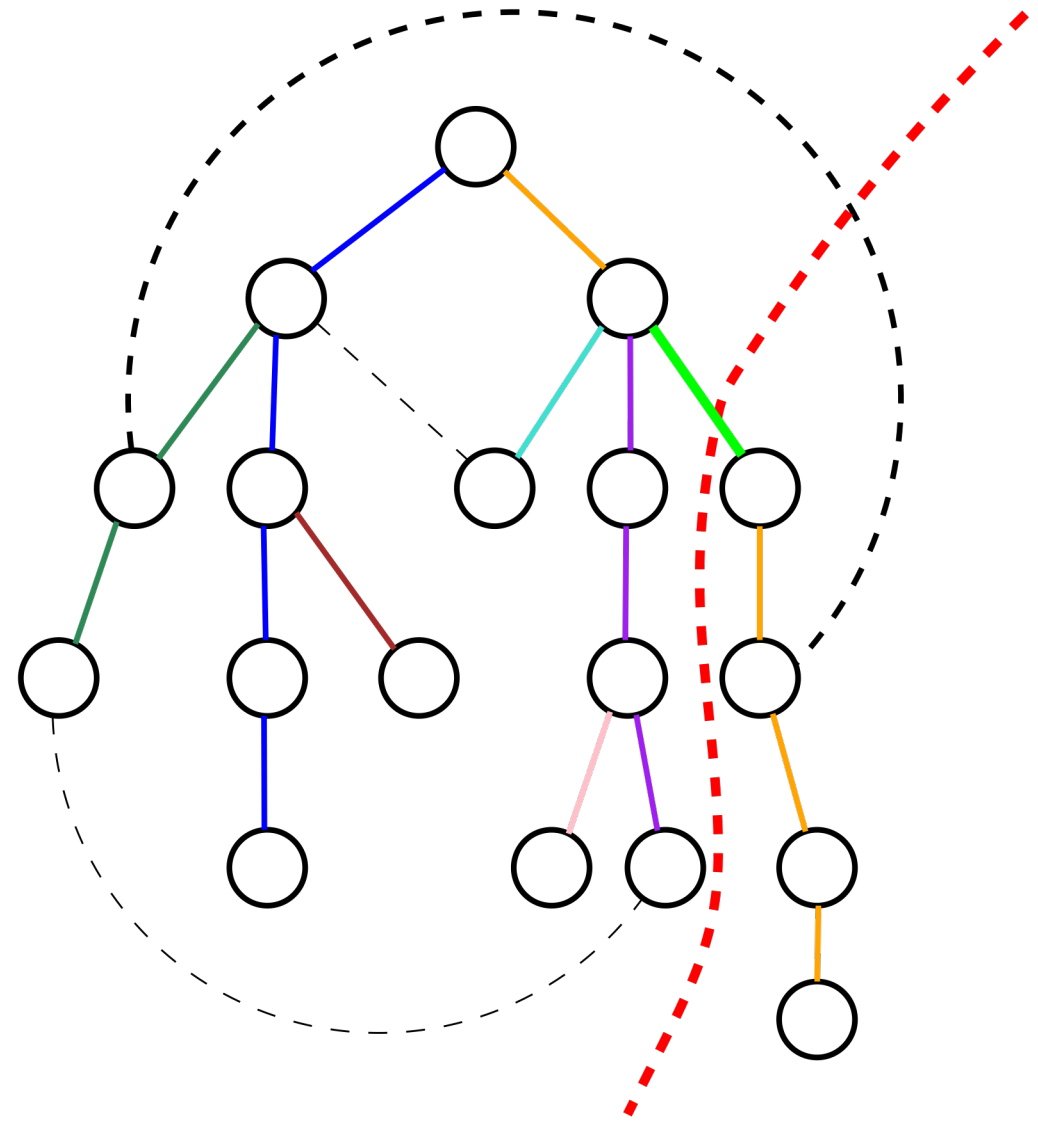
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Current Cut: 2  
Minimum Cut: 2



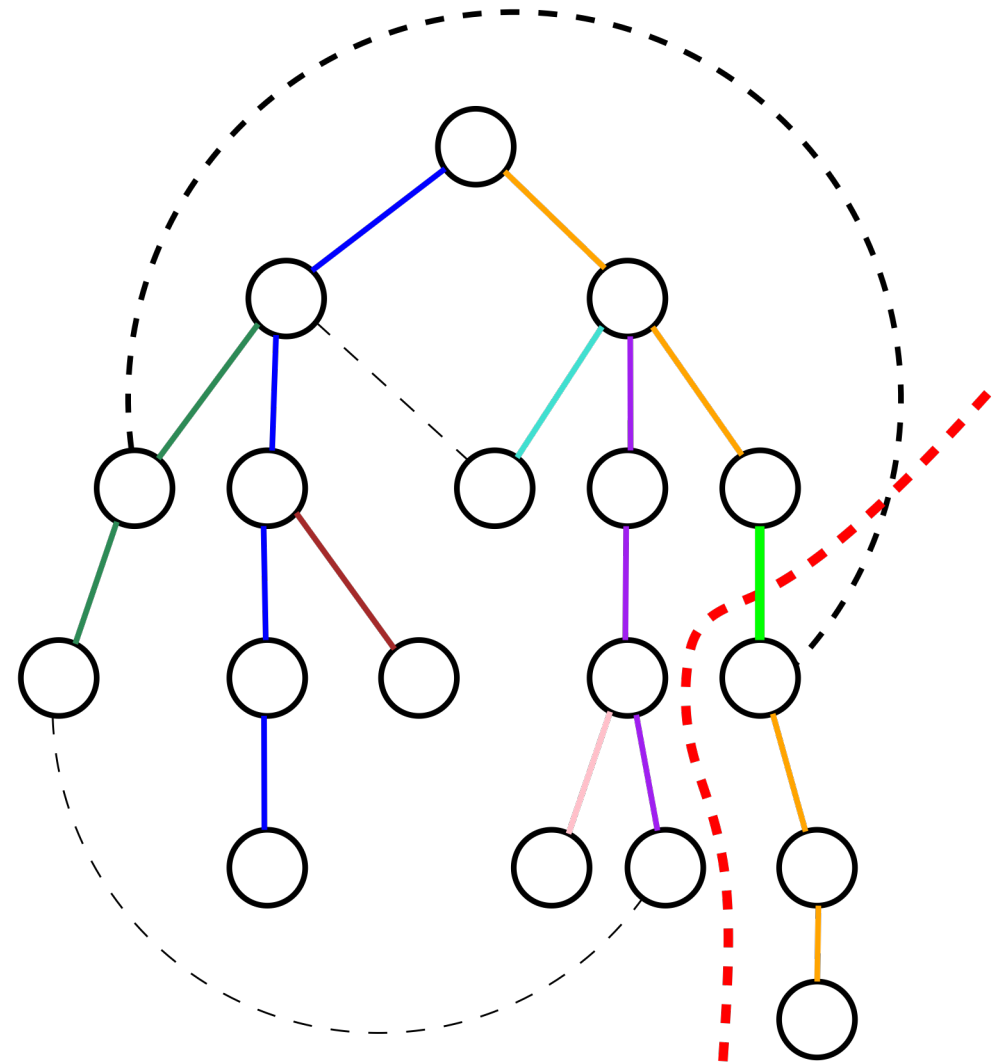
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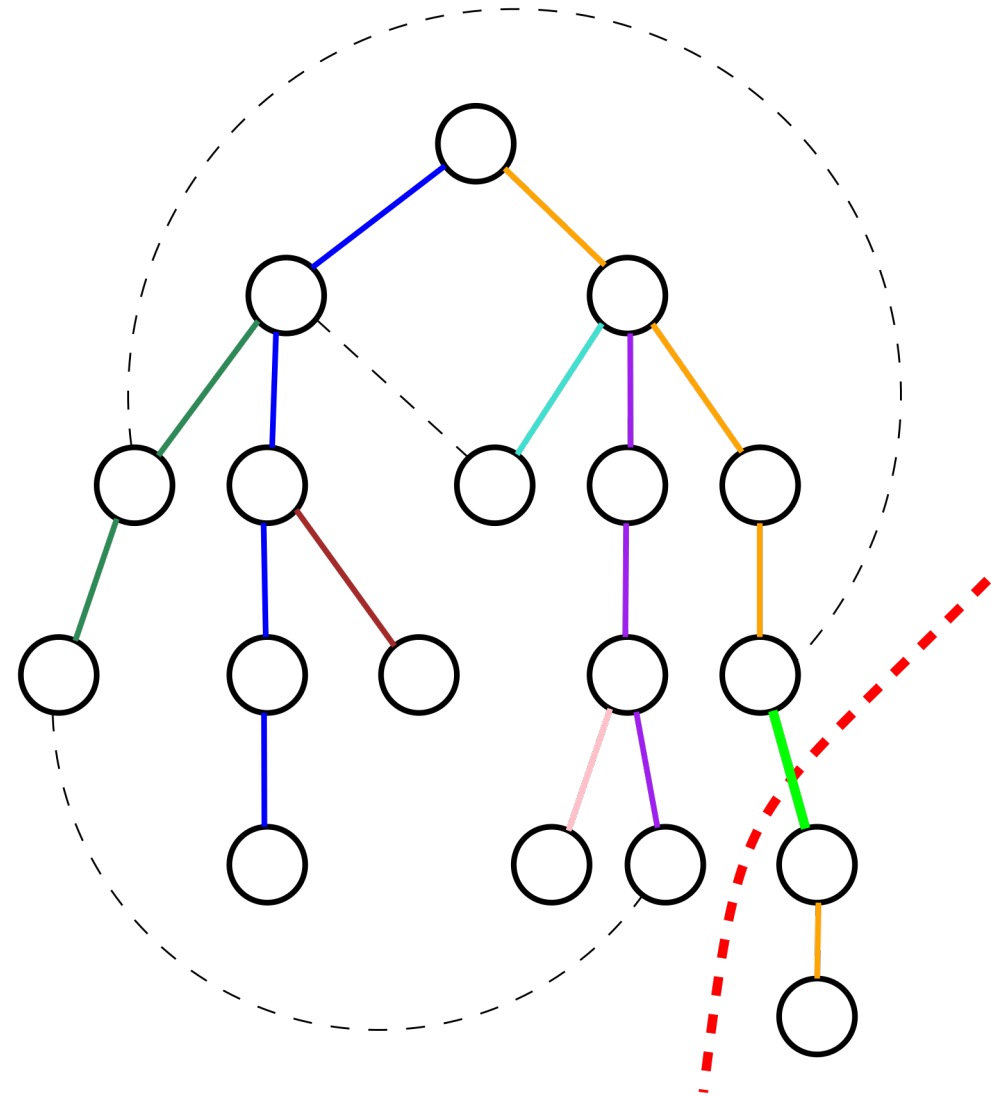
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Minimum Cut: 1



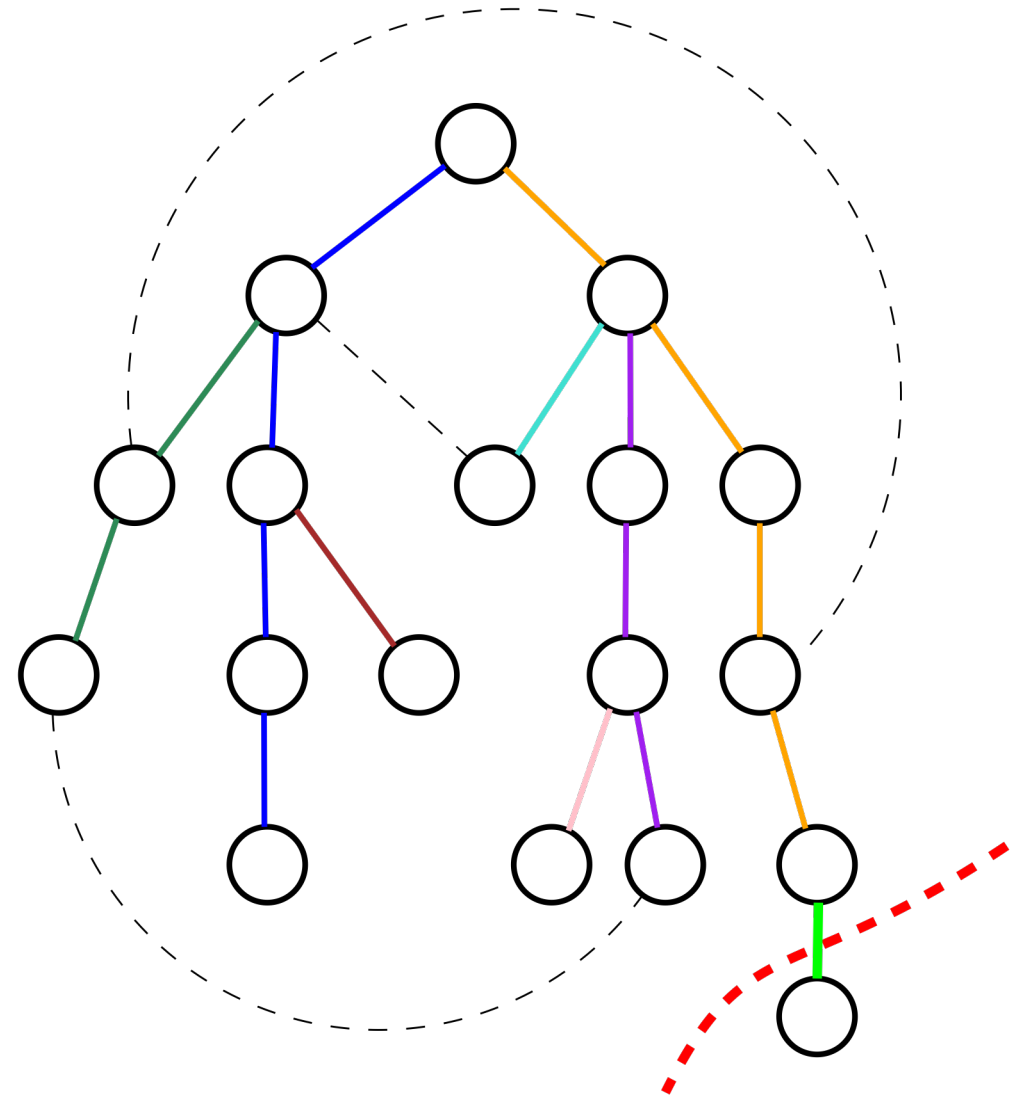
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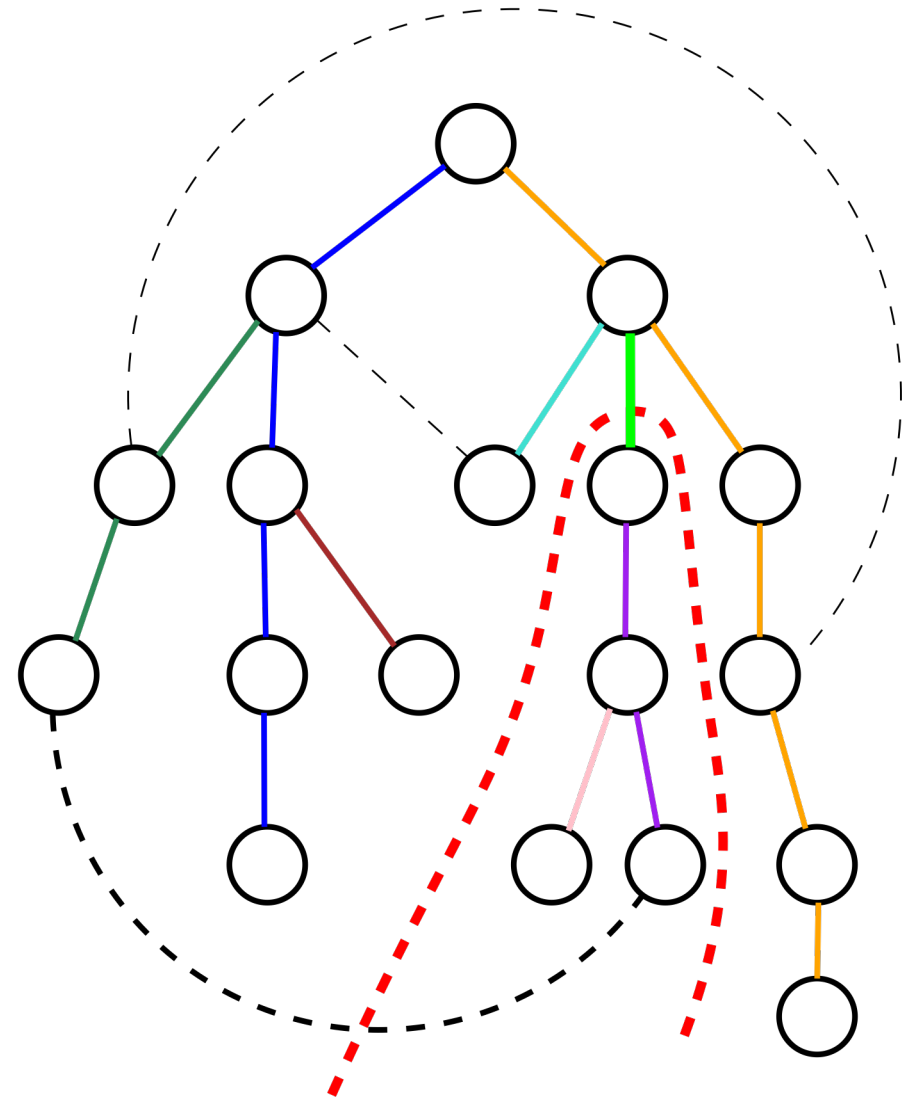
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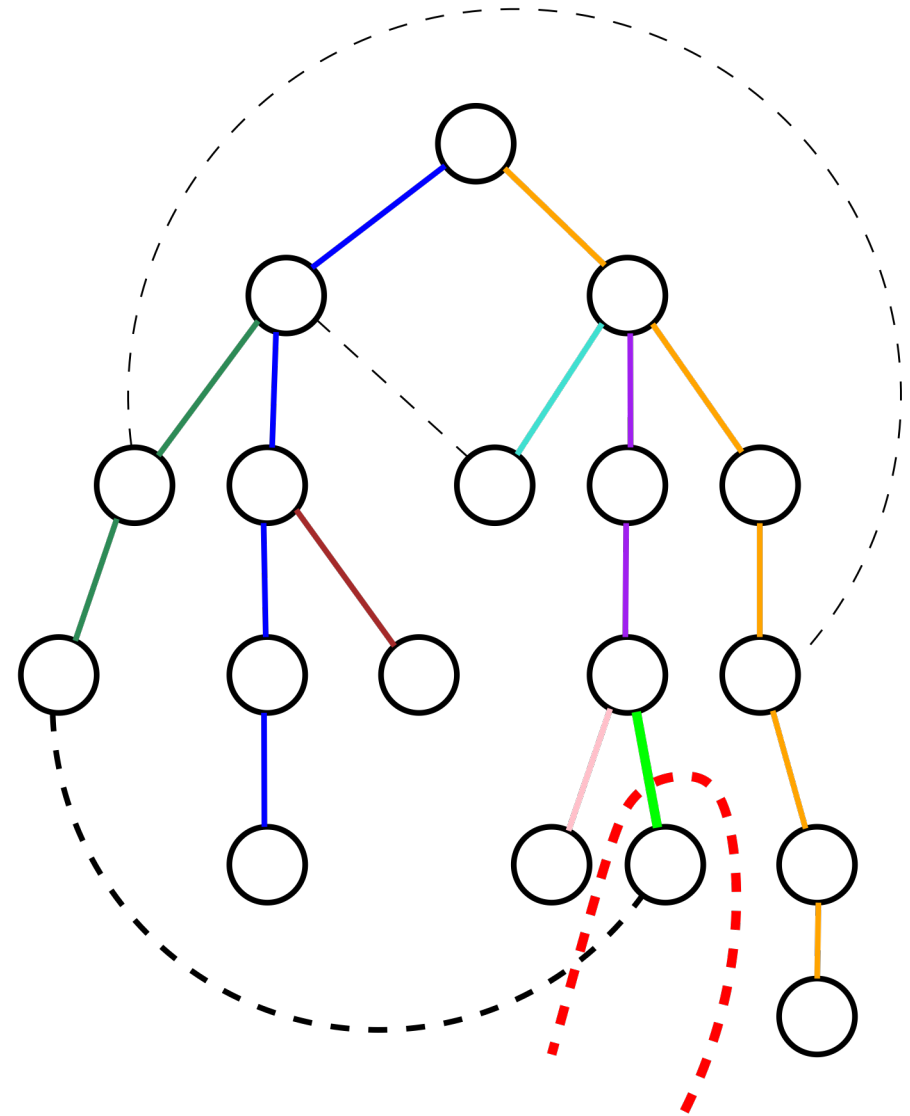
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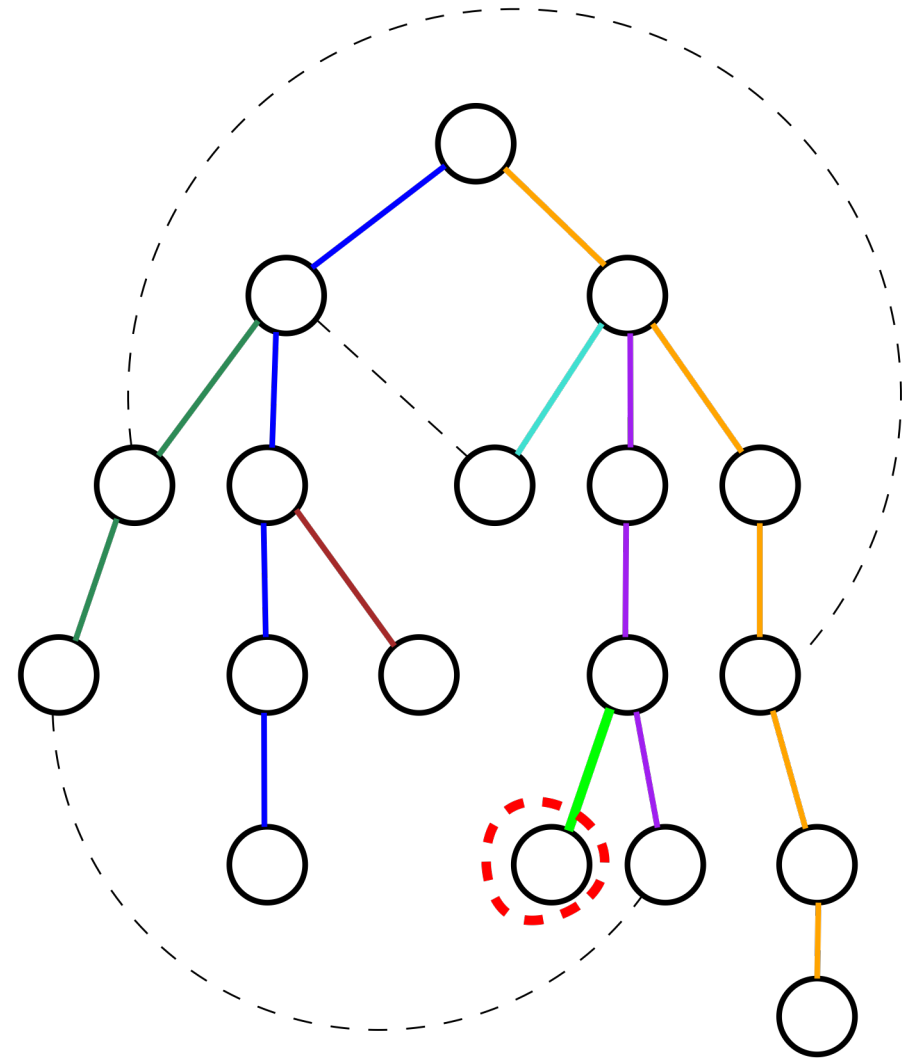
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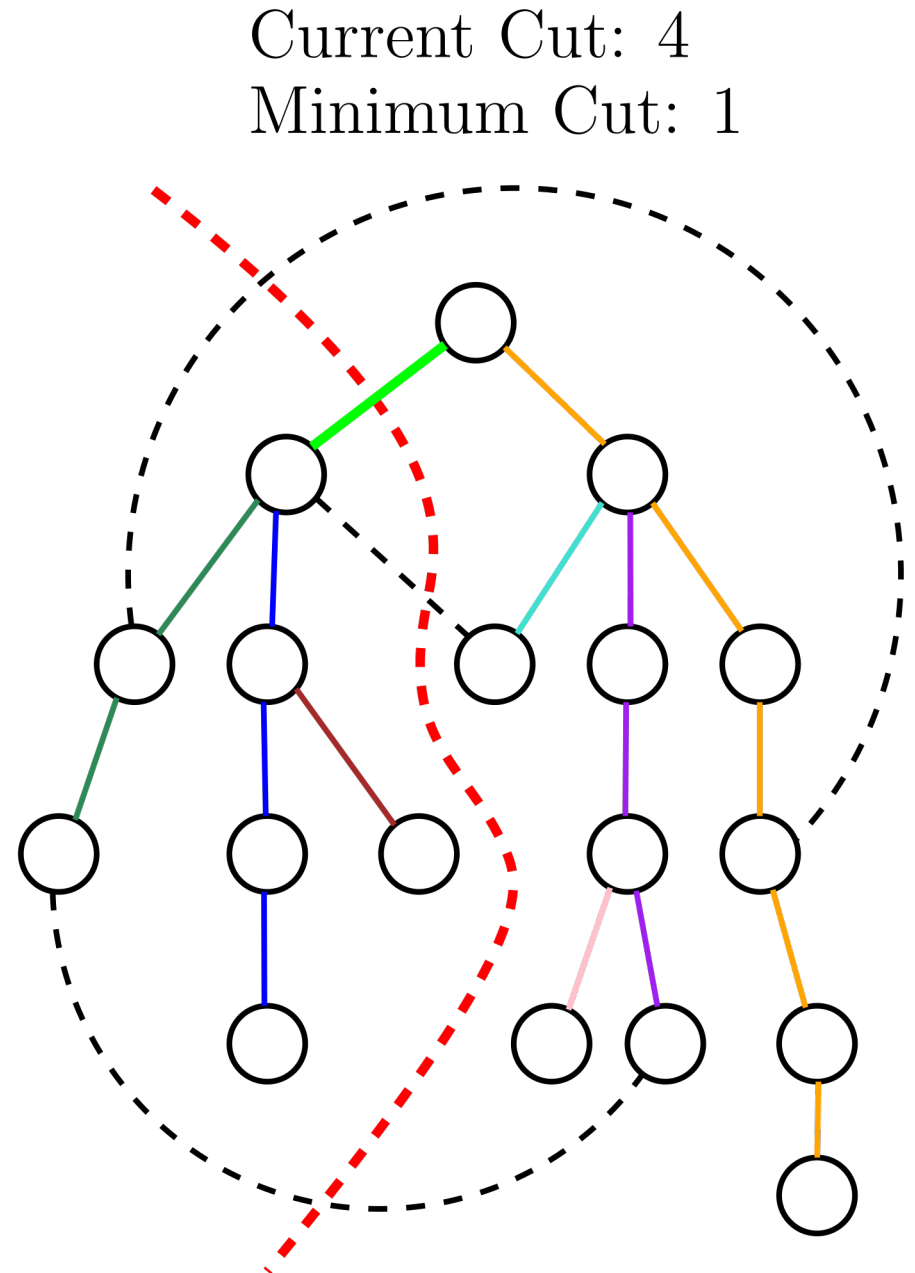


# 1-Respect Algorithm

1. Iterate edge  $e$  in heavy-light decomposition order.
2. Keep track of non-tree edges  $uv$  that cross a cut at  $e$ .

Non-tree edge  $uv$  will transition on or off the current cut  $O(\log n)$  times.

$\Rightarrow O(m \log n)$  time.



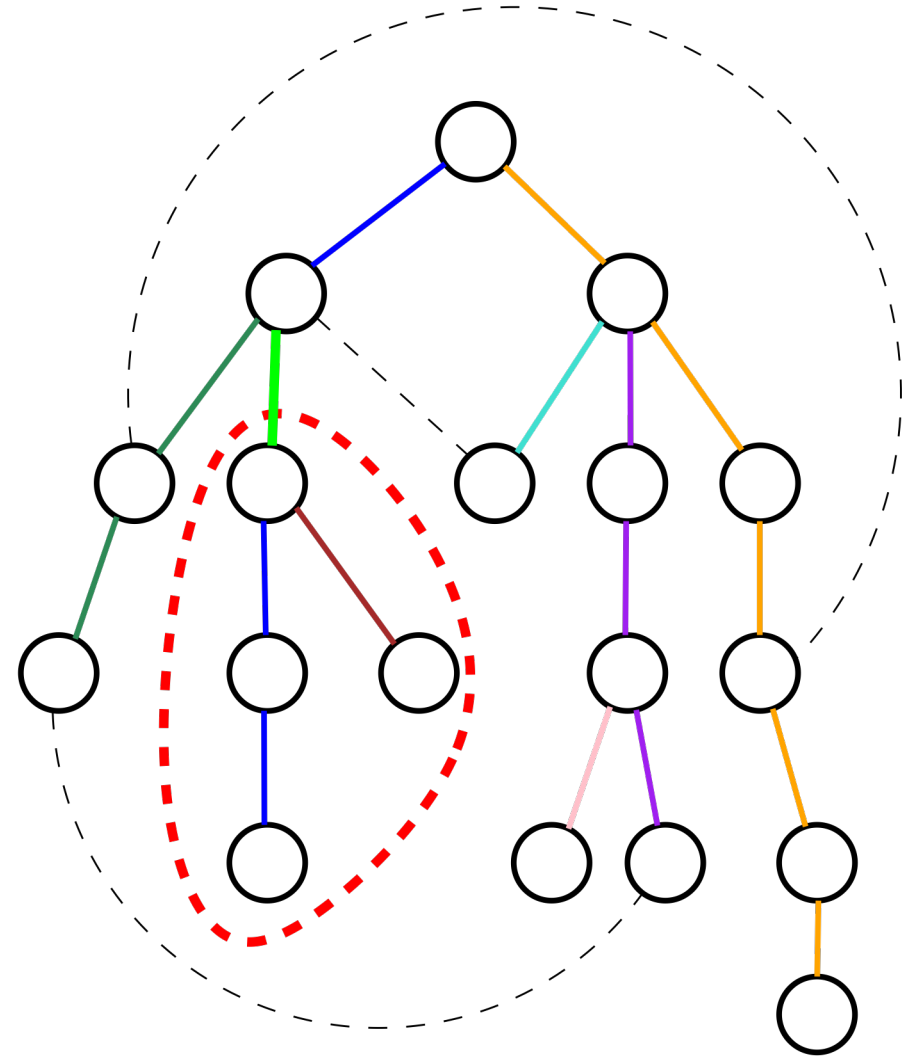
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Minimum Cut: 1



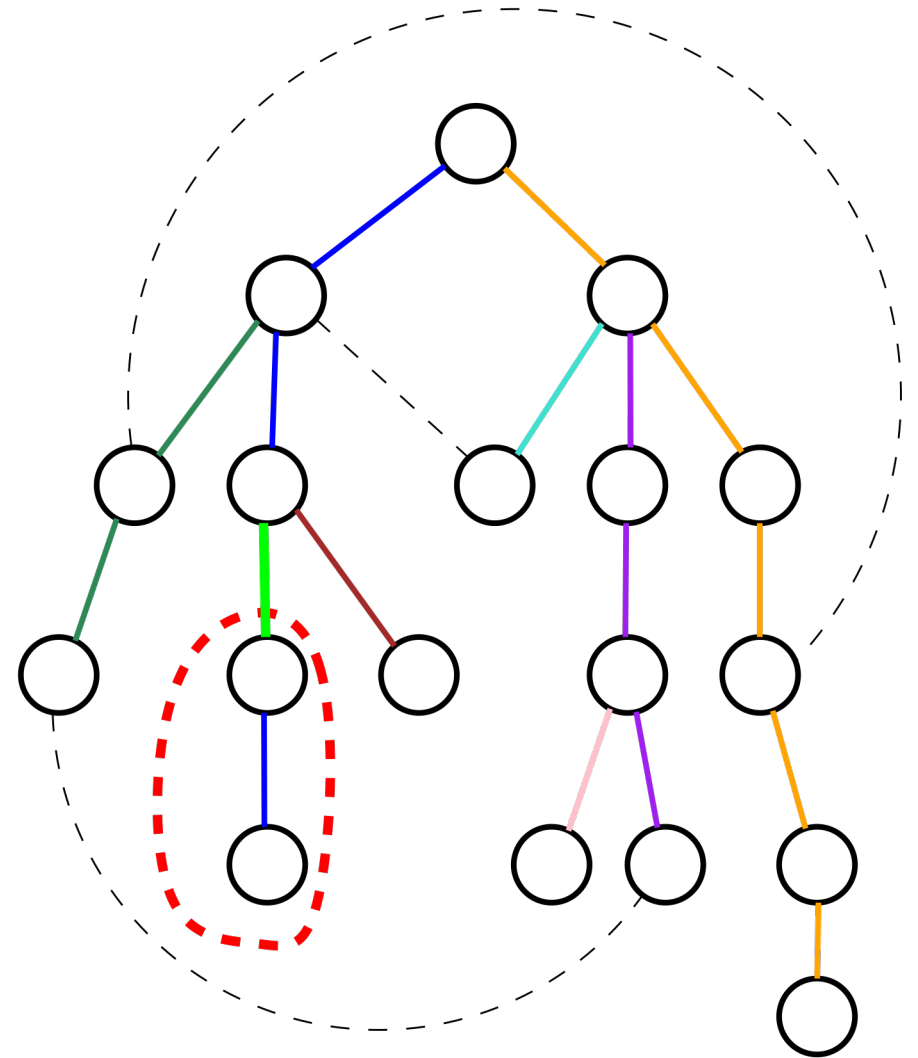
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Minimum Cut: 1



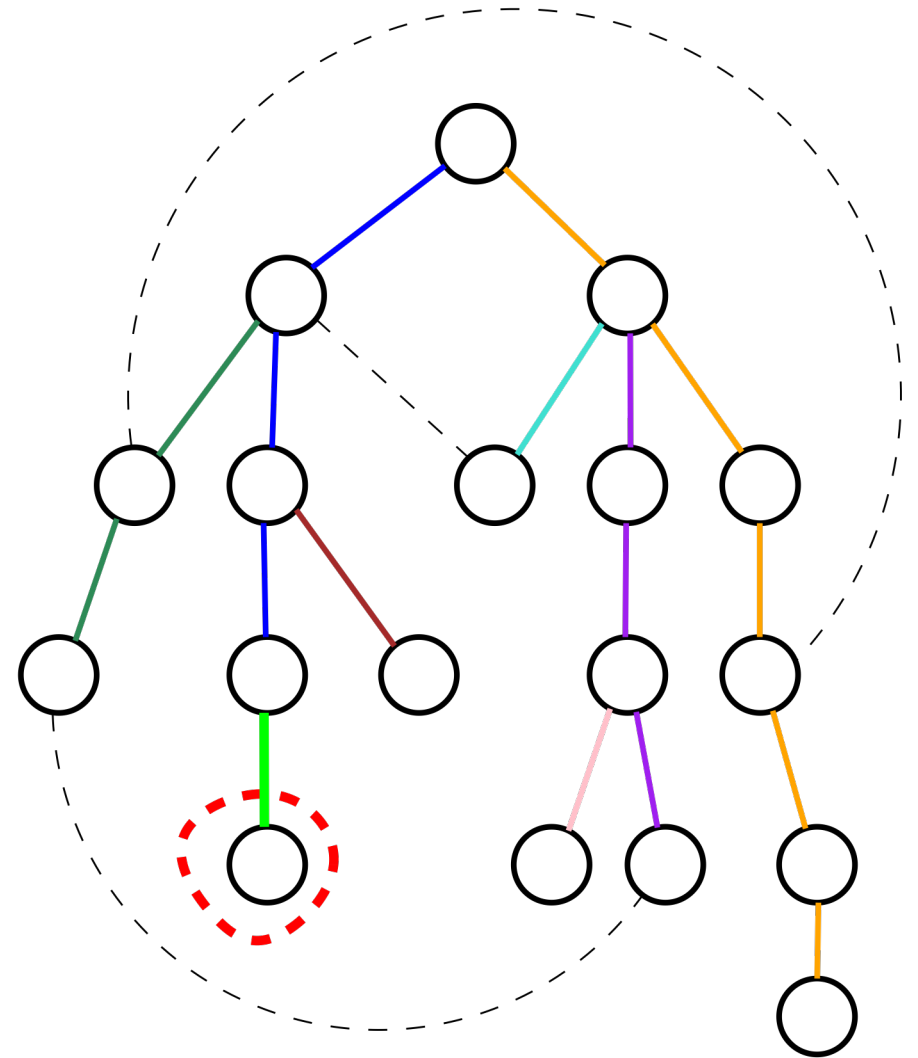
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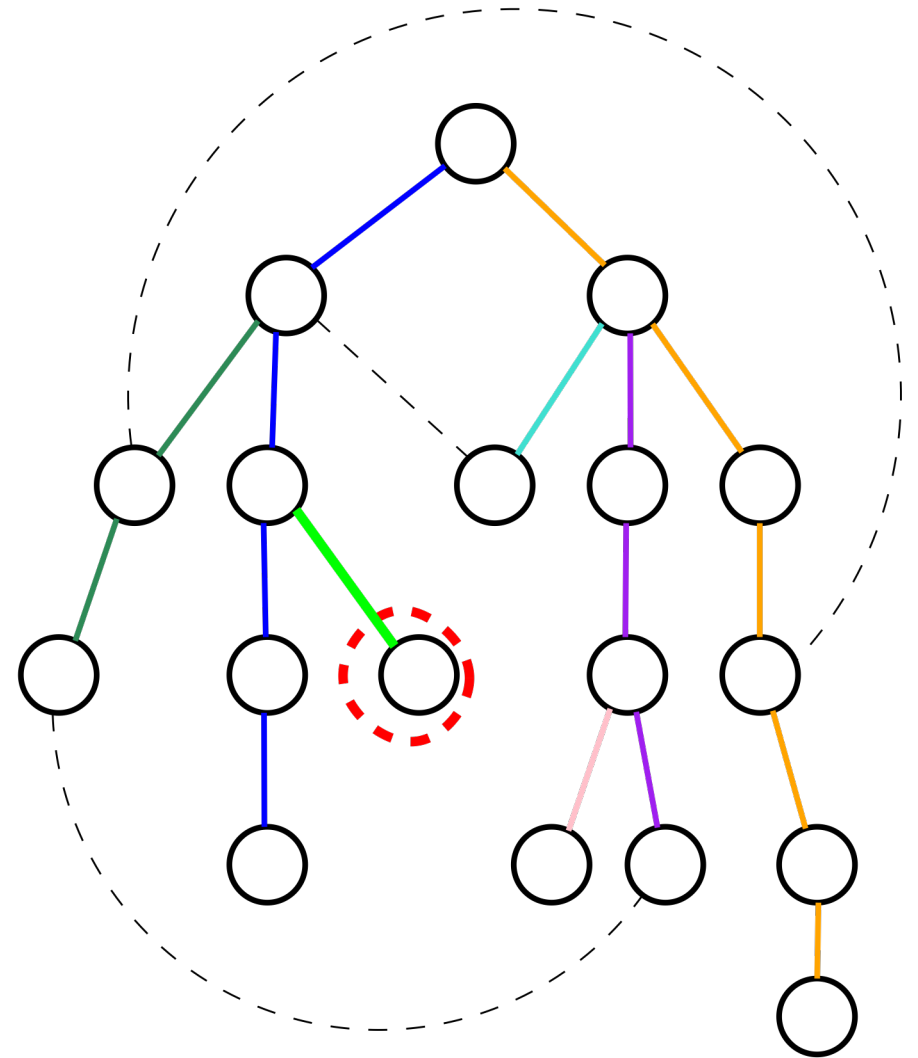
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$\Rightarrow O(m \log n)$  time.

Current Cut: 1  
Minimum Cut: 1



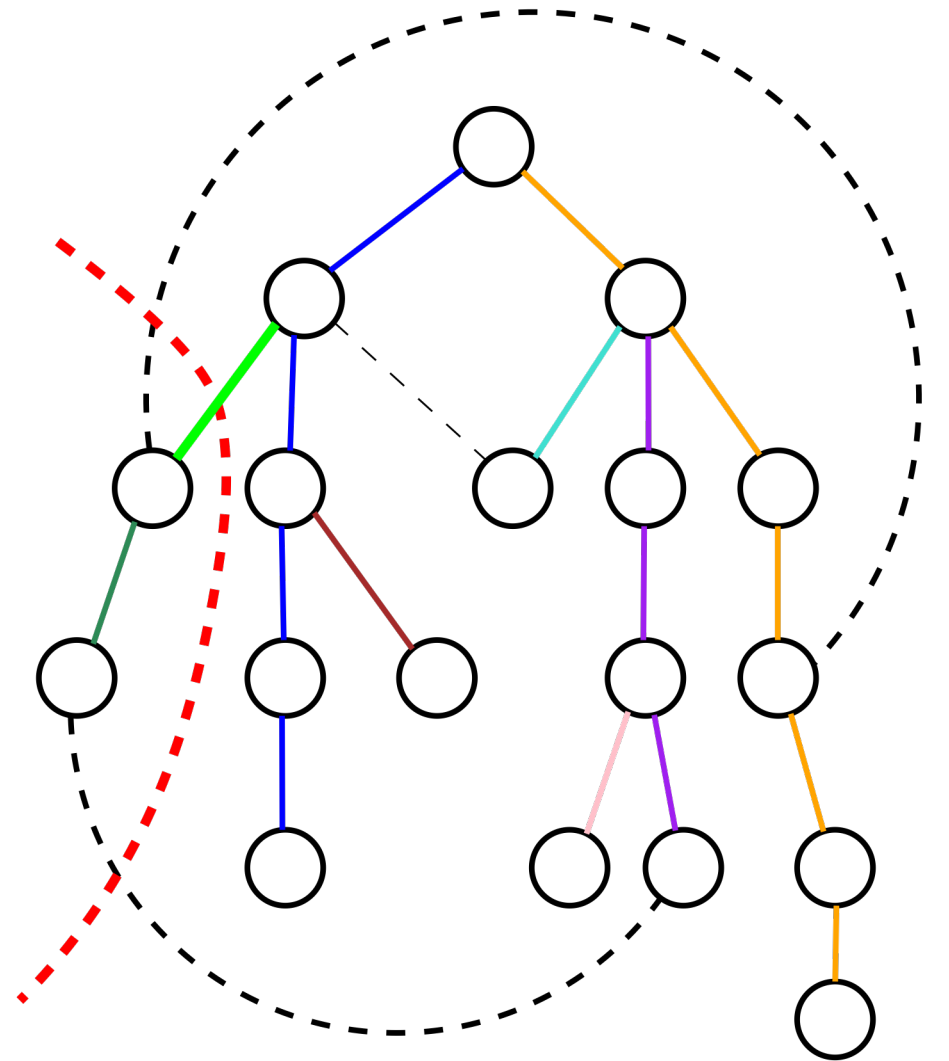
# 1-Respect Algorithm

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Non-tree edge  $uv$  will transition on or off the current cut  $O(\log n)$  times.

$\Rightarrow O(m \log n)$  time.

Current Cut: 3  
Minimum Cut: 1



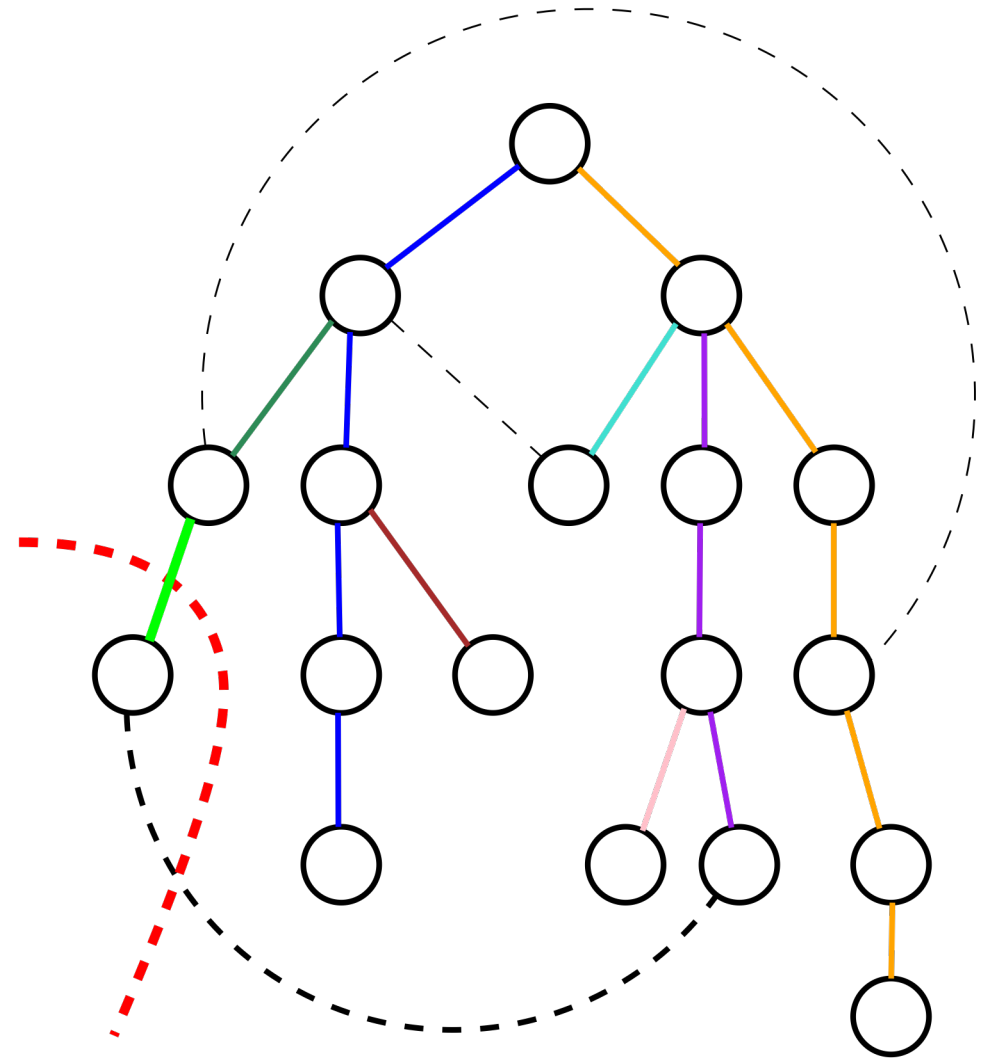
# 1-Respect Algorithm

1. Iterate edge  $e$  in heavy-light decomposition order.
2. Keep track of non-tree edges  $uv$  that cross a cut at  $e$ .

Non-tree edge  $uv$  will transition on or off the current cut  $O(\log n)$  times.

$\Rightarrow O(m \log n)$  time.

Current Cut: 2  
Minimum Cut: 1



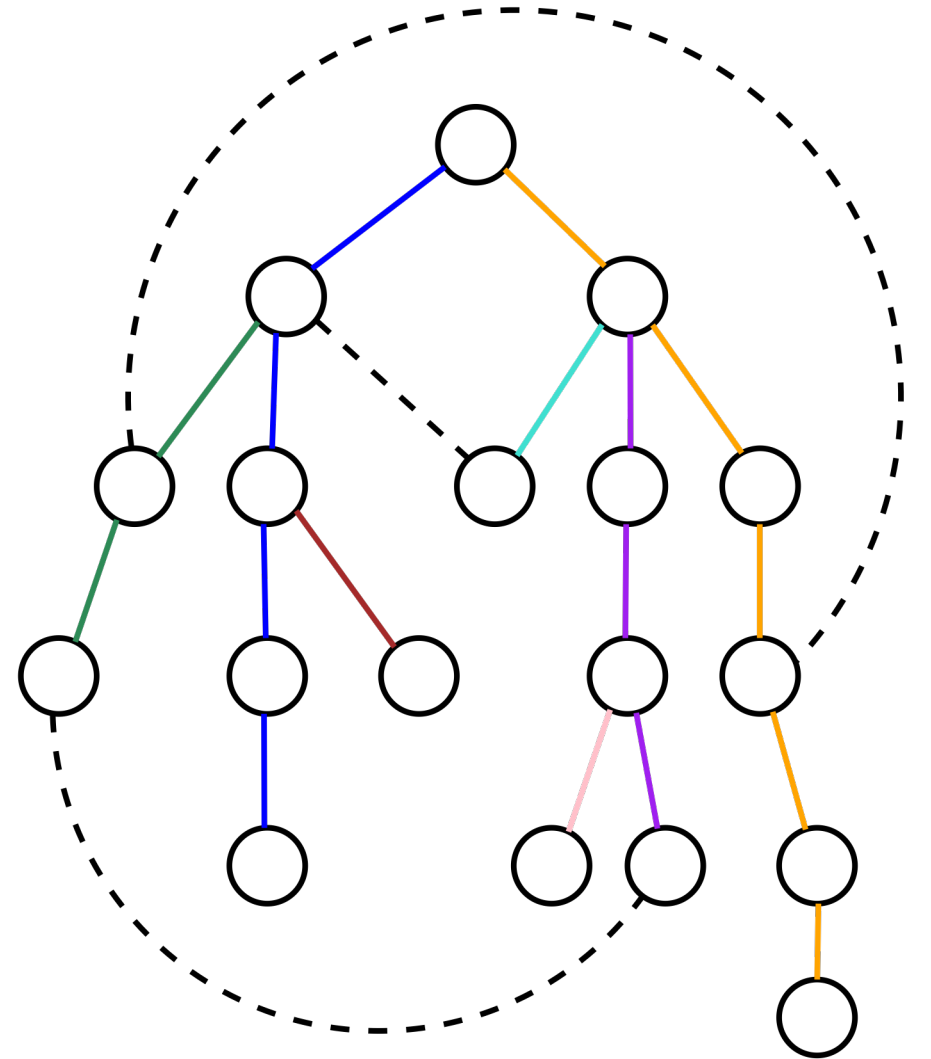
# 1-Respect Algorithm

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2. Keep track of non-tree edges  $uv$  that cross a cut at  $e$ .

Non-tree edge  $uv$  will transition on or off the current cut  $O(\log n)$  times.

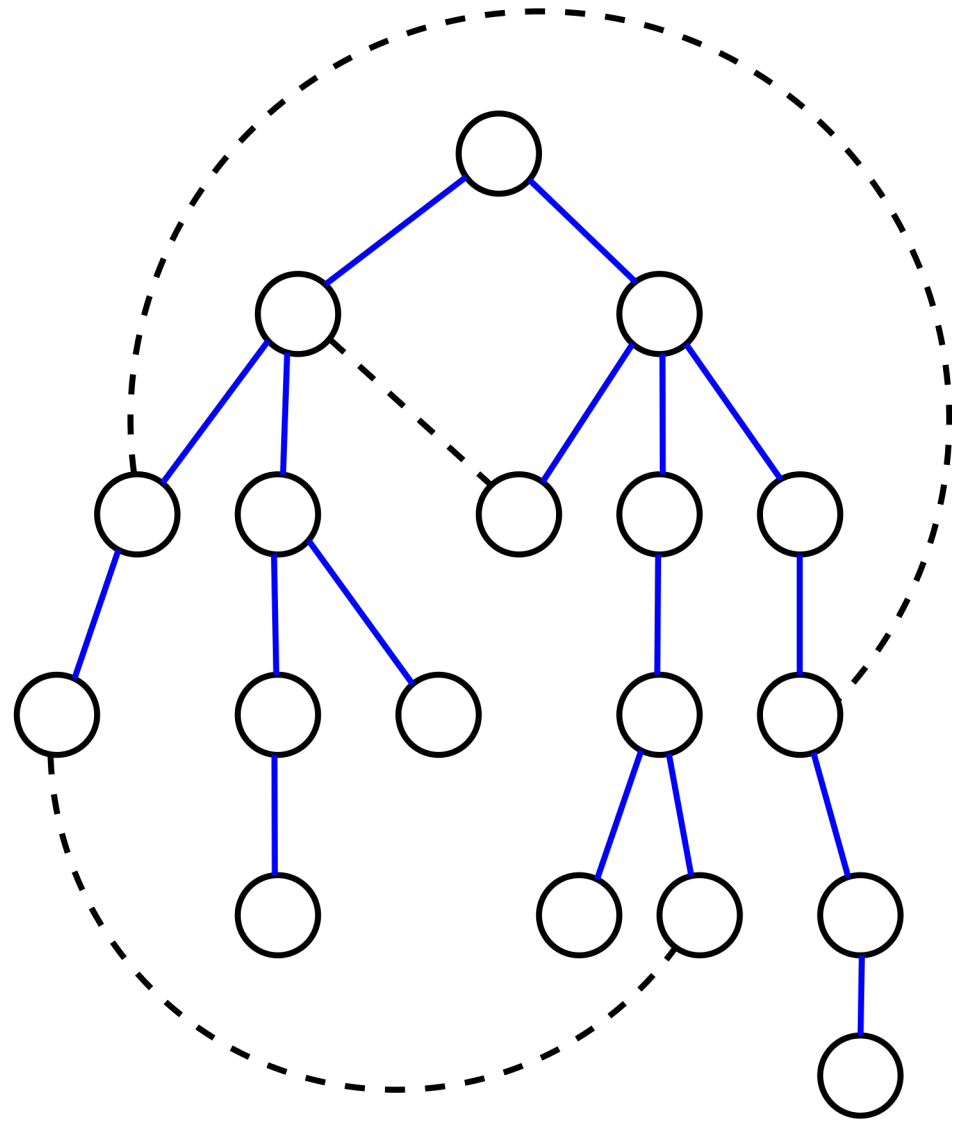
$\Rightarrow O(m \log n)$  time.

Minimum Cut: 1



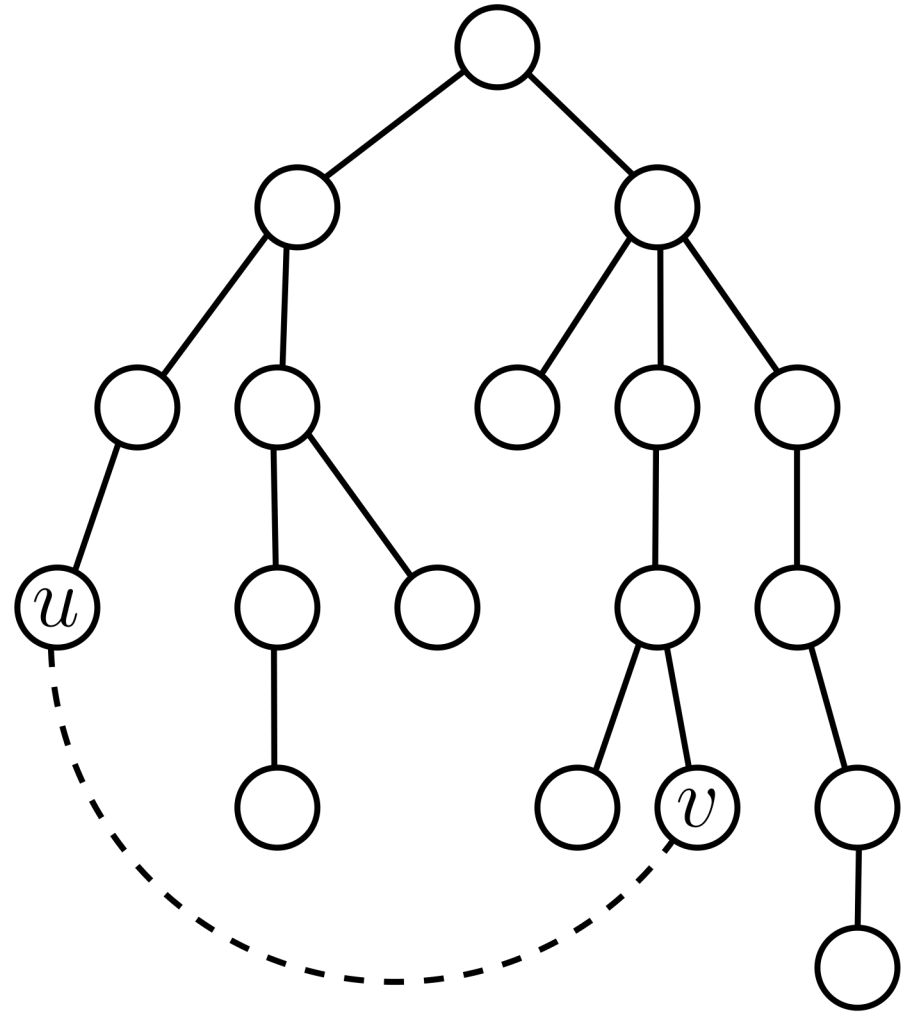
# 2-Respect Algorithm

Given spanning tree  $T$  of a graph  $G$ , find a smallest cut of  $G$  that cuts two edges of  $T$ .



# 2-Respect Algorithm

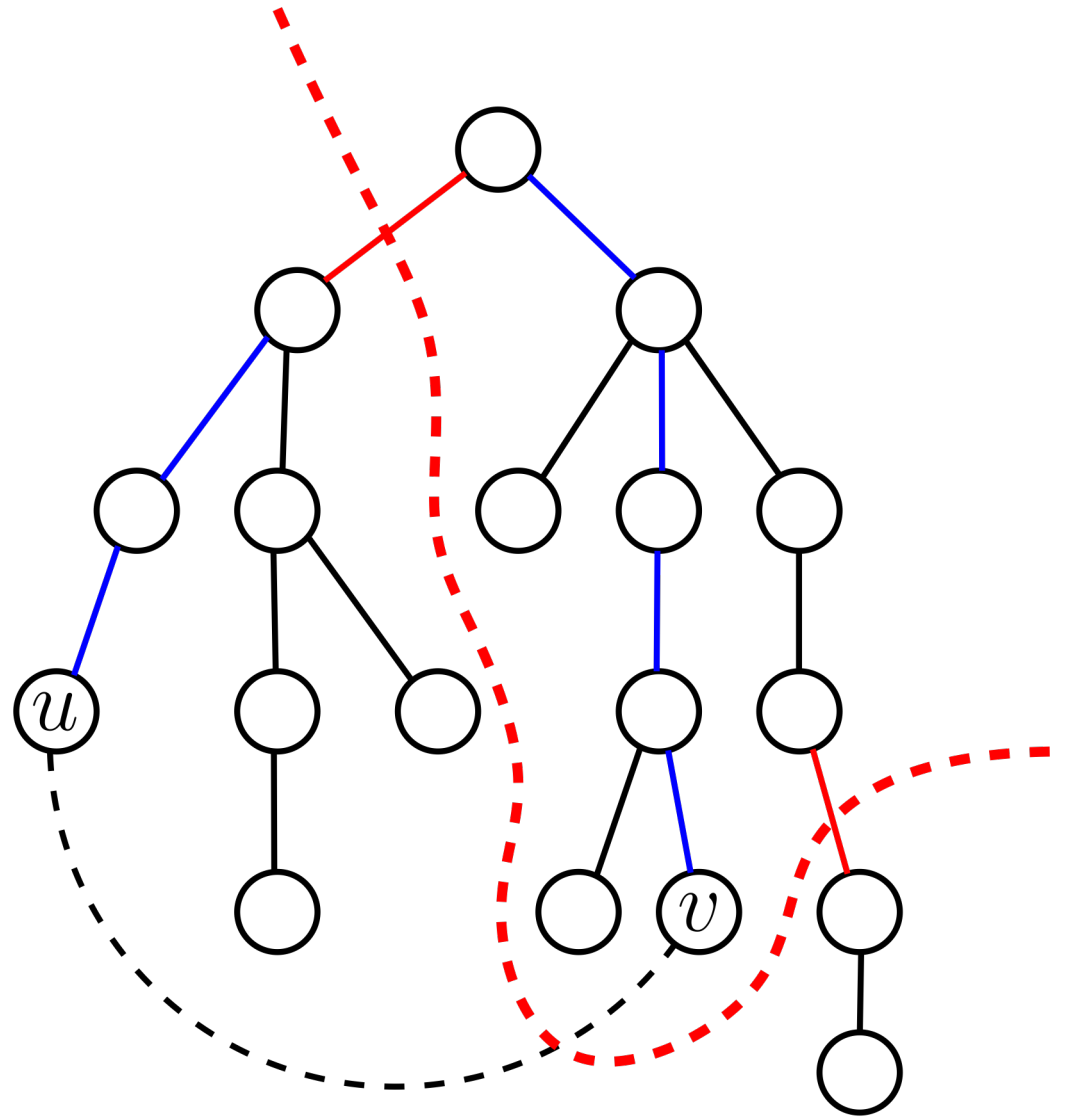
When two edges of  $T$  are cut, when does a non-tree edge  $uv$  cross the cut?



# 2-Respect Algorithm

When two edges of  $T$  are cut, when does a non-tree edge  $uv$  cross the cut?

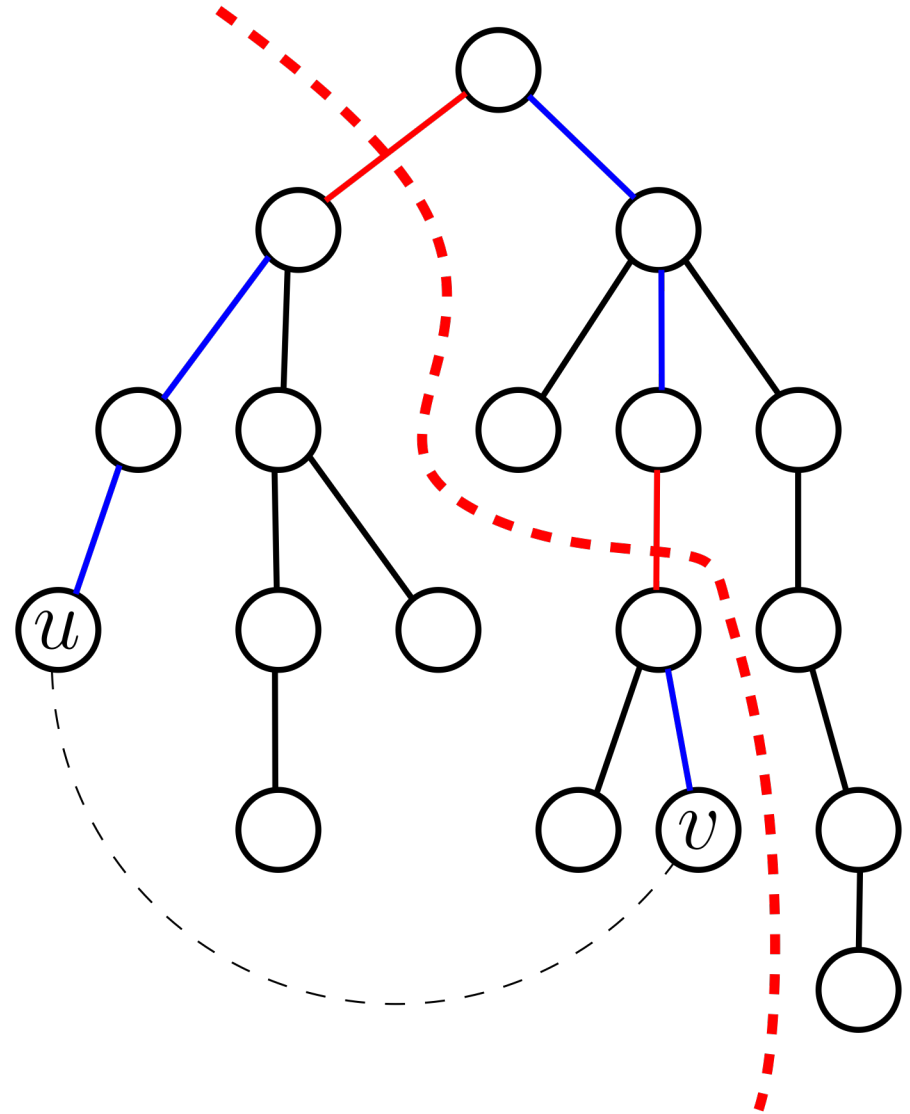
Non-tree edge  $uv$  is cut iff the **cut** in  $G$  cuts exactly one edge on the  **$uv$ -path** in  $T$ .



# 2-Respect Algorithm

When two edges of  $T$  are cut, when does a non-tree edge  $uv$  cross the cut?

Non-tree edge  $uv$  is cut iff the **cut** in  $G$  cuts exactly one edge on the  **$uv$ -path** in  $T$ .





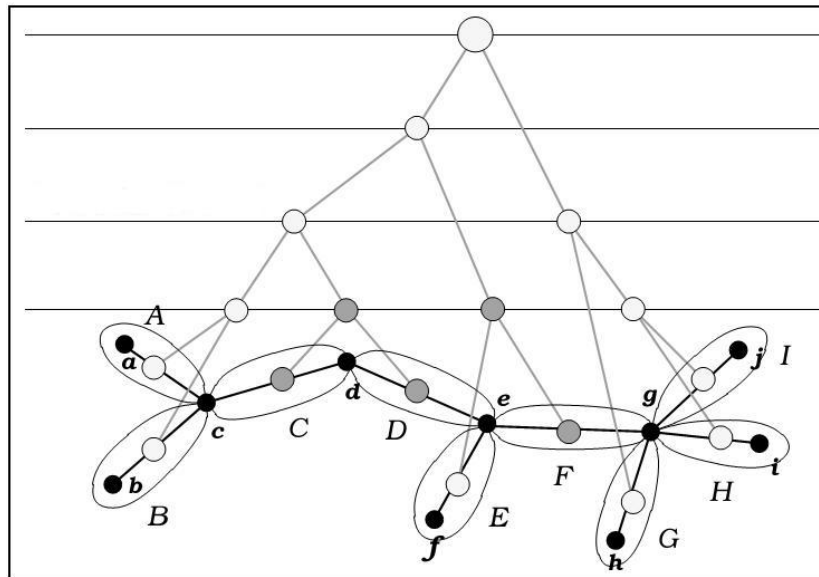


# Top Tree Data Structure

Operations over a weighted tree  $T$ :

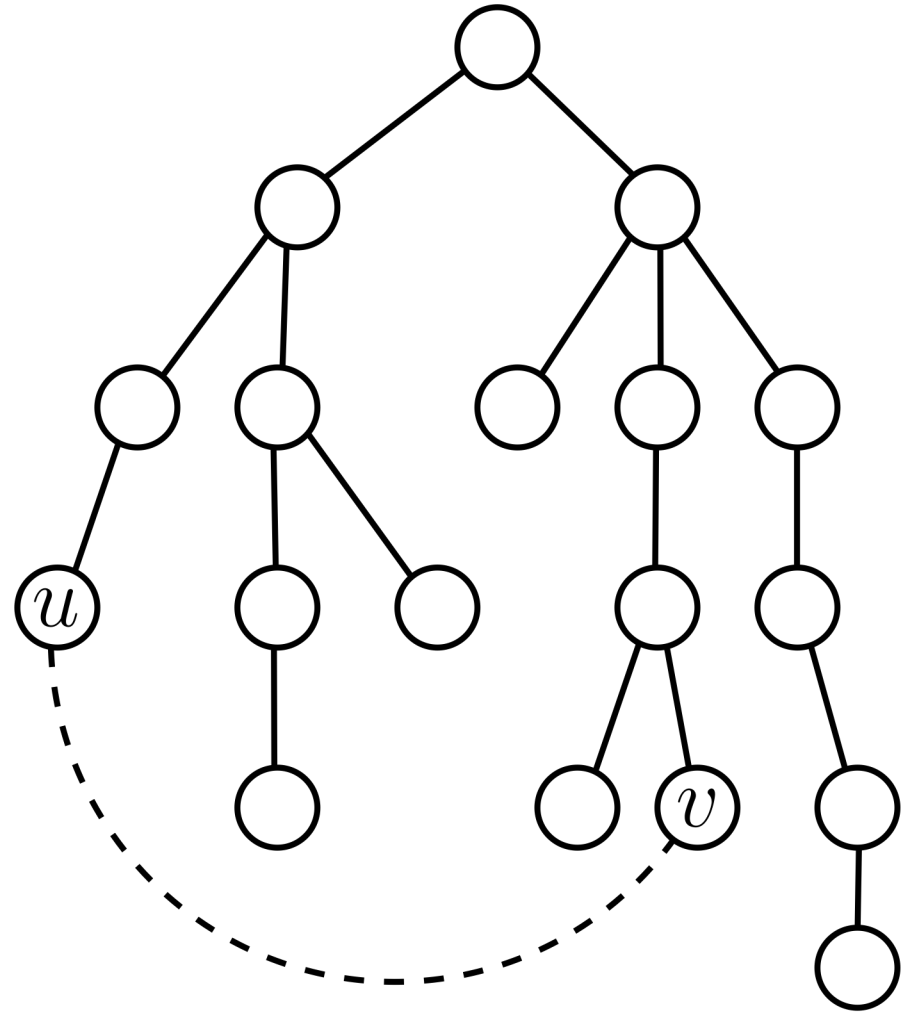
- $PathAdd(u, v, w) :=$  add weight  $w$  to all edges on the  $uv$ -path in  $T$ .
- $NonPathAdd(u, v, w) :=$  add weight  $w$  to all edges not on the  $uv$ -path in  $T$ .
- $QueryMinimum() :=$  Return the minimum weight edge in  $T$ .

All operations take  
 $O(\log n)$  time.



# Idea

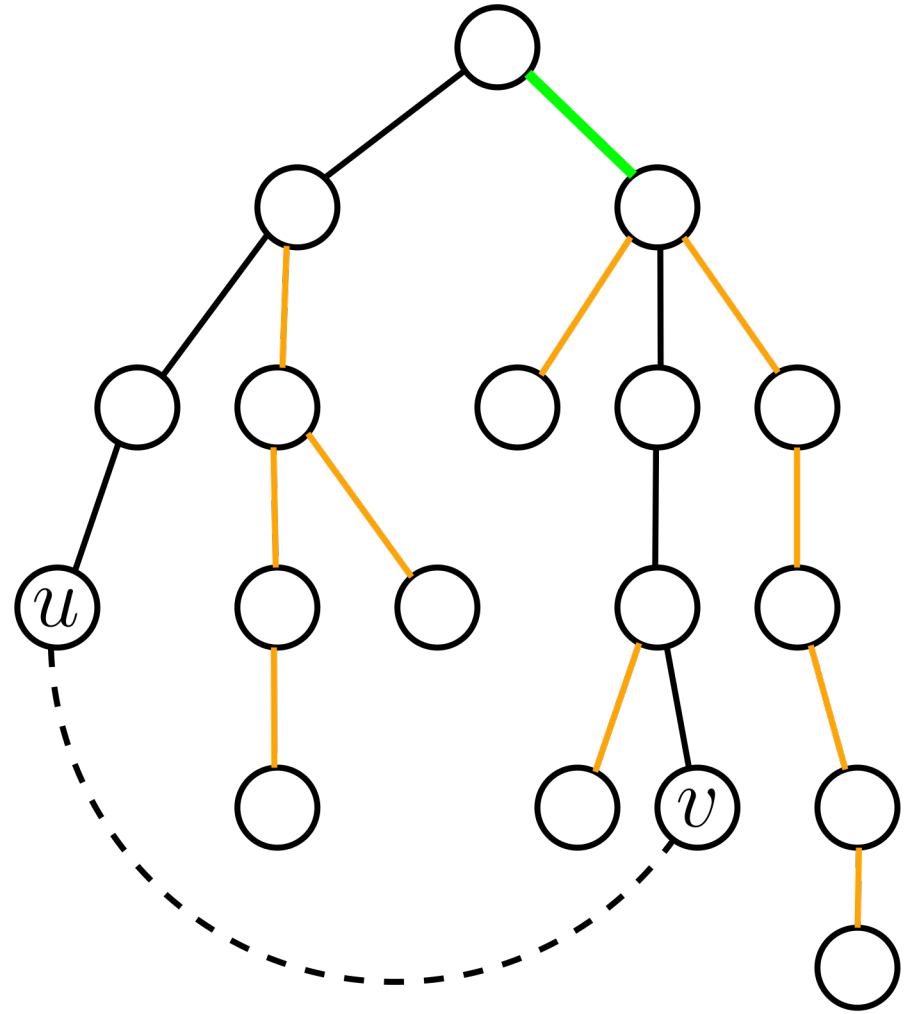
Call the two tree edges that we cut  $e$  and  $f$ . If we fix  $e$ , we can determine which  $f$  result in non-tree edge  $uv$  crossing the cut.



# Idea

Call the two tree edges that we cut  $e$  and  $f$ . If we fix  $e$ , we can determine **which**  $f$  result in non-tree edge  $uv$  crossing the cut.

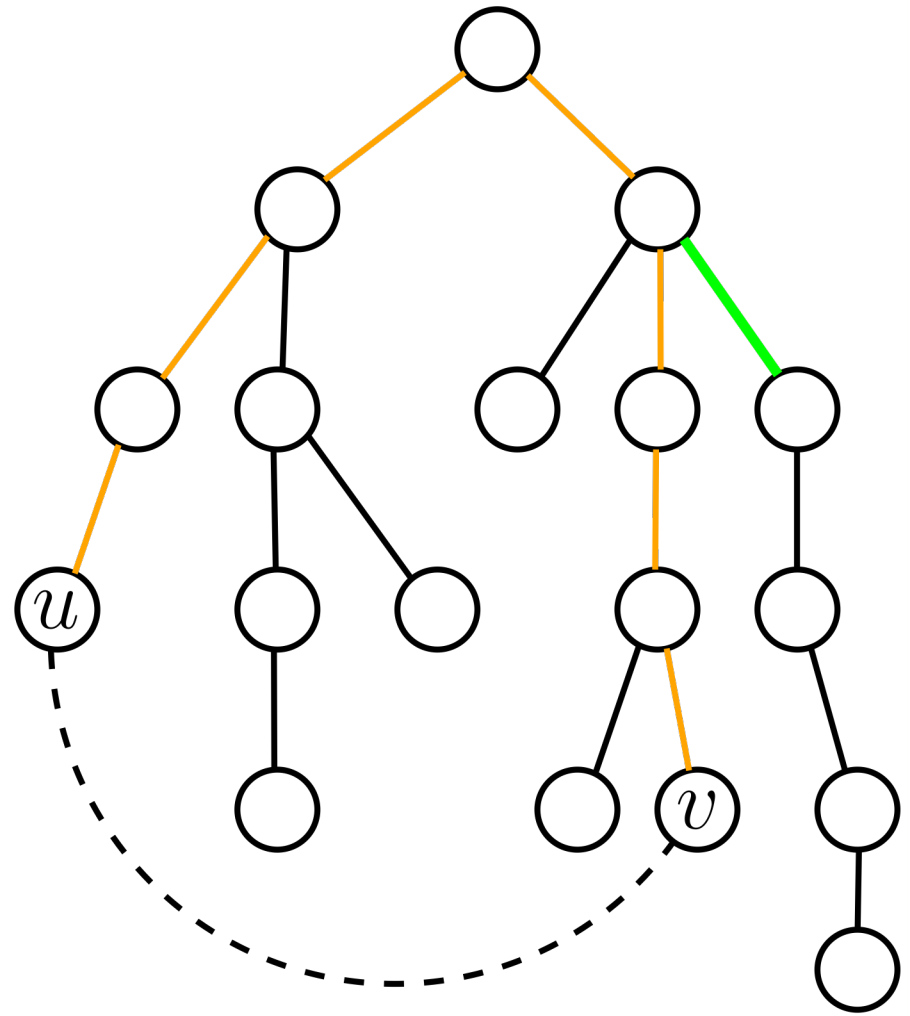
- If  $e$  is on the  $uv$ -path, any  $f$  off the  $uv$ -path cut  $uv$ .



# Idea

Call the two tree edges that we cut  $e$  and  $f$ . If we fix  $e$ , we can determine **which**  $f$  result in non-tree edge  $uv$  crossing the cut.

- If  $e$  is on the  $uv$ -path, any  $f$  off the  $uv$ -path cut  $uv$ .
- If  $e$  is off the  $uv$ -path, any  $f$  on the  $uv$ -path cut  $uv$ .

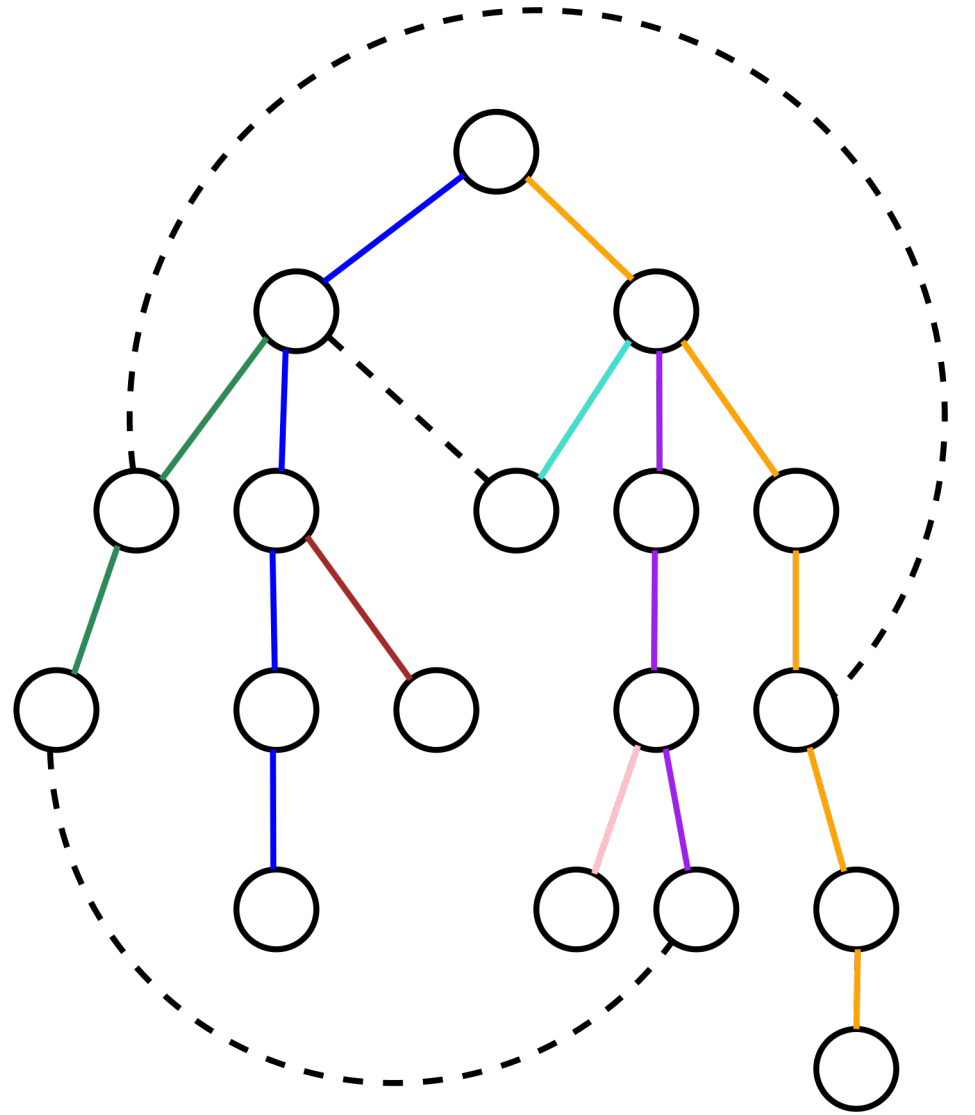


Use top tree to find best  $f$ !

## 2-Respect Algorithm

1. Iterate fixed tree-edge  $e$  in heavy-light decomposition order.
2. Keep track of the cost of cutting any other edge  $f$  in a top tree.
3. After  $e$  is moved and the top tree updated, query for best  $f$ .

$\Rightarrow O(m \log^2 n)$  time.

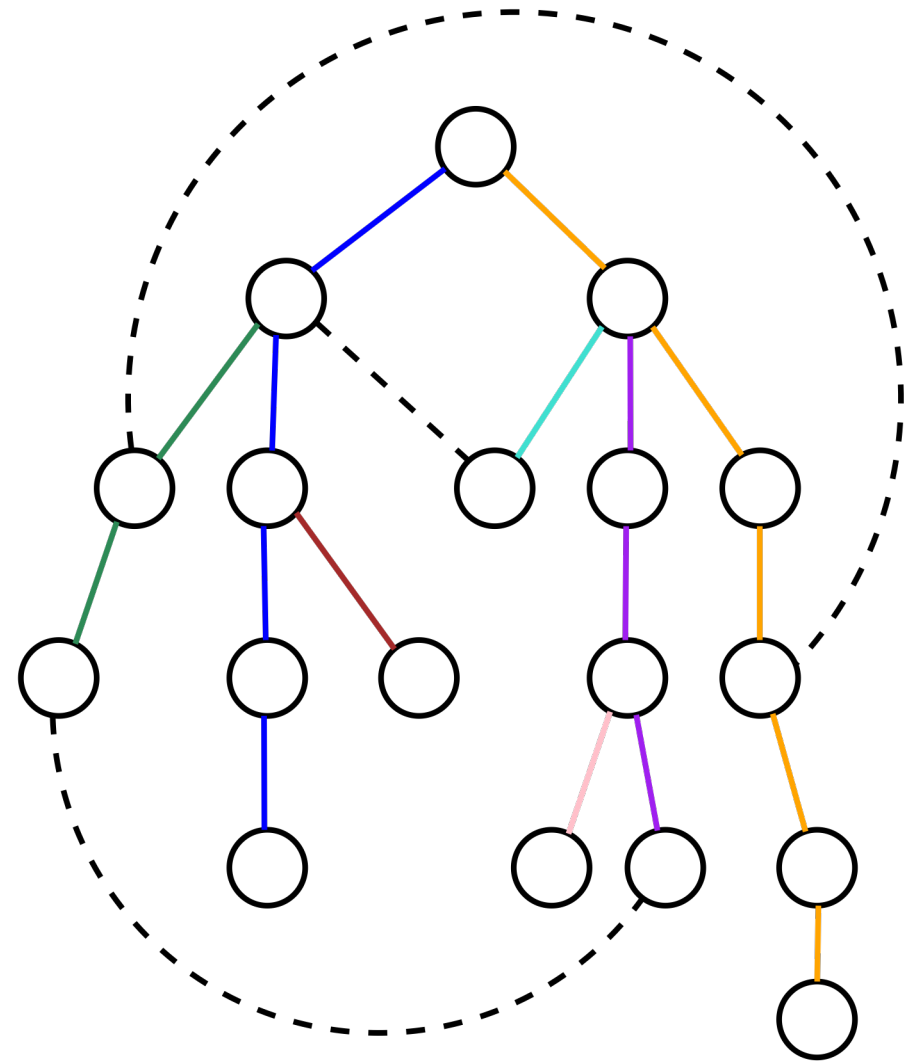


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Minimum Cut:

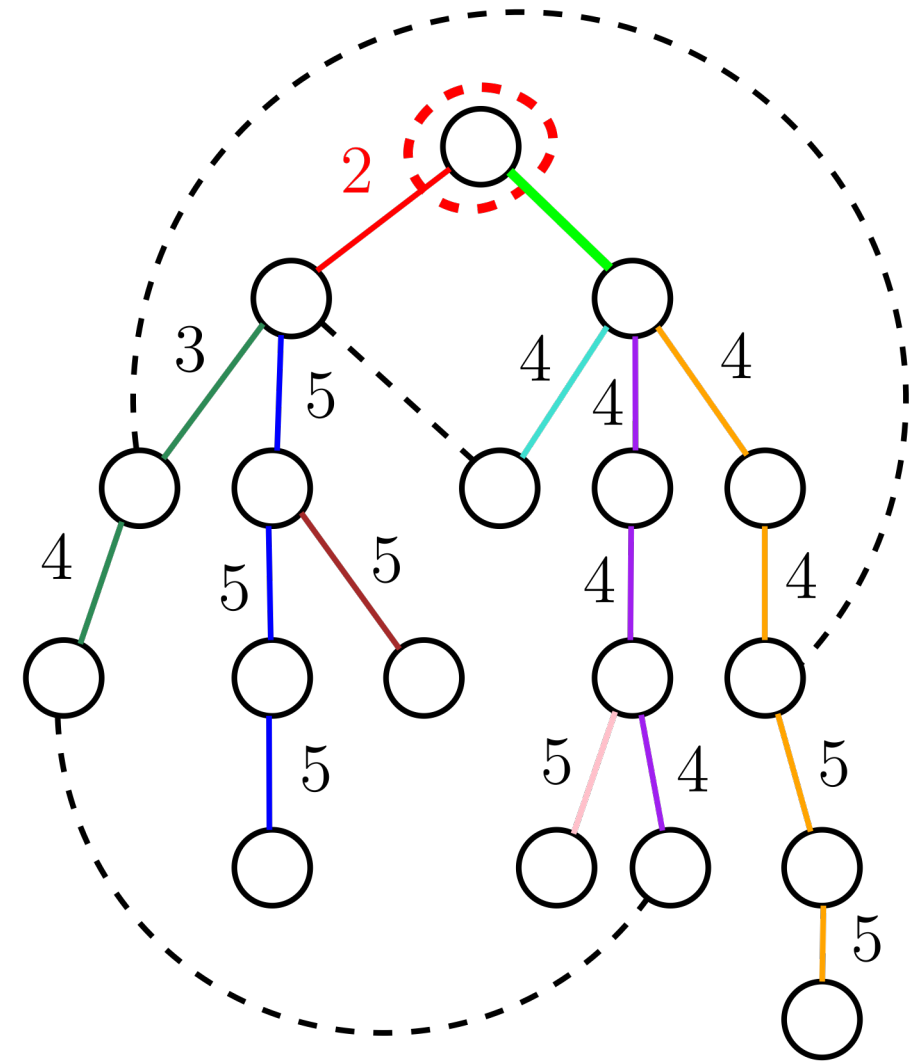


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Minimum Cut: 2



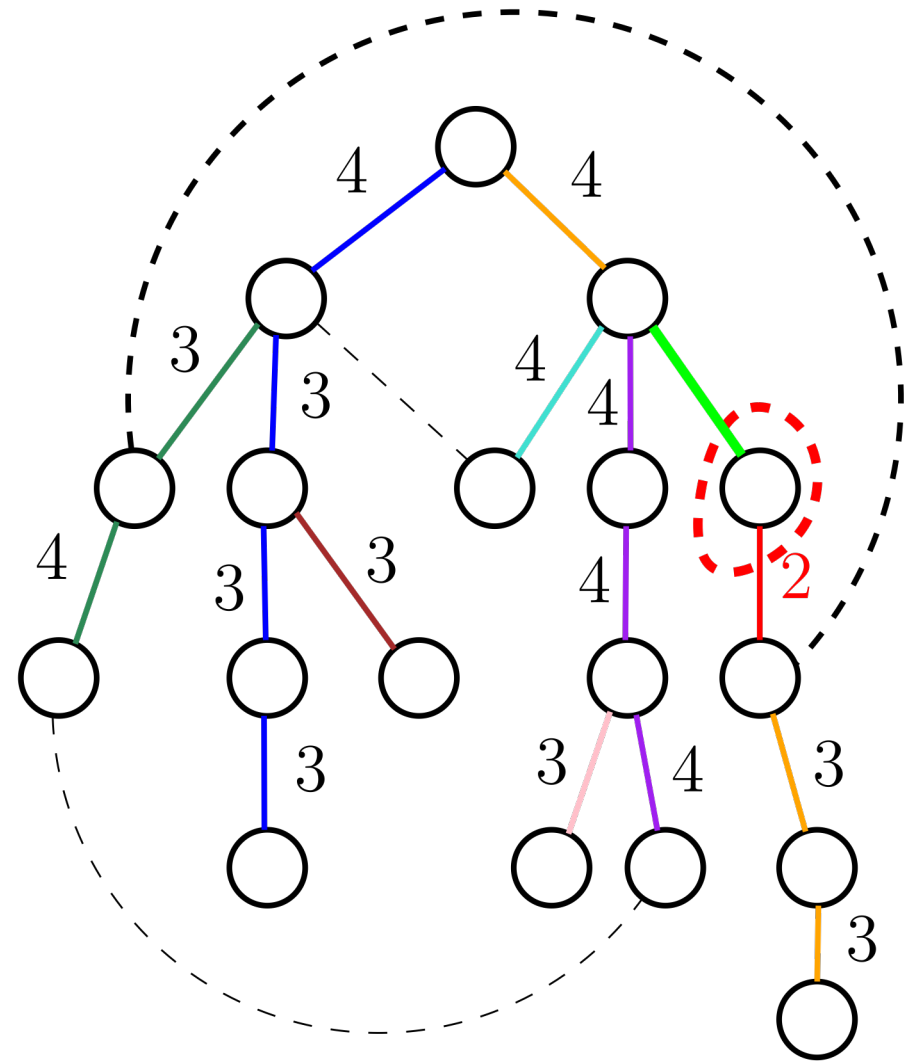


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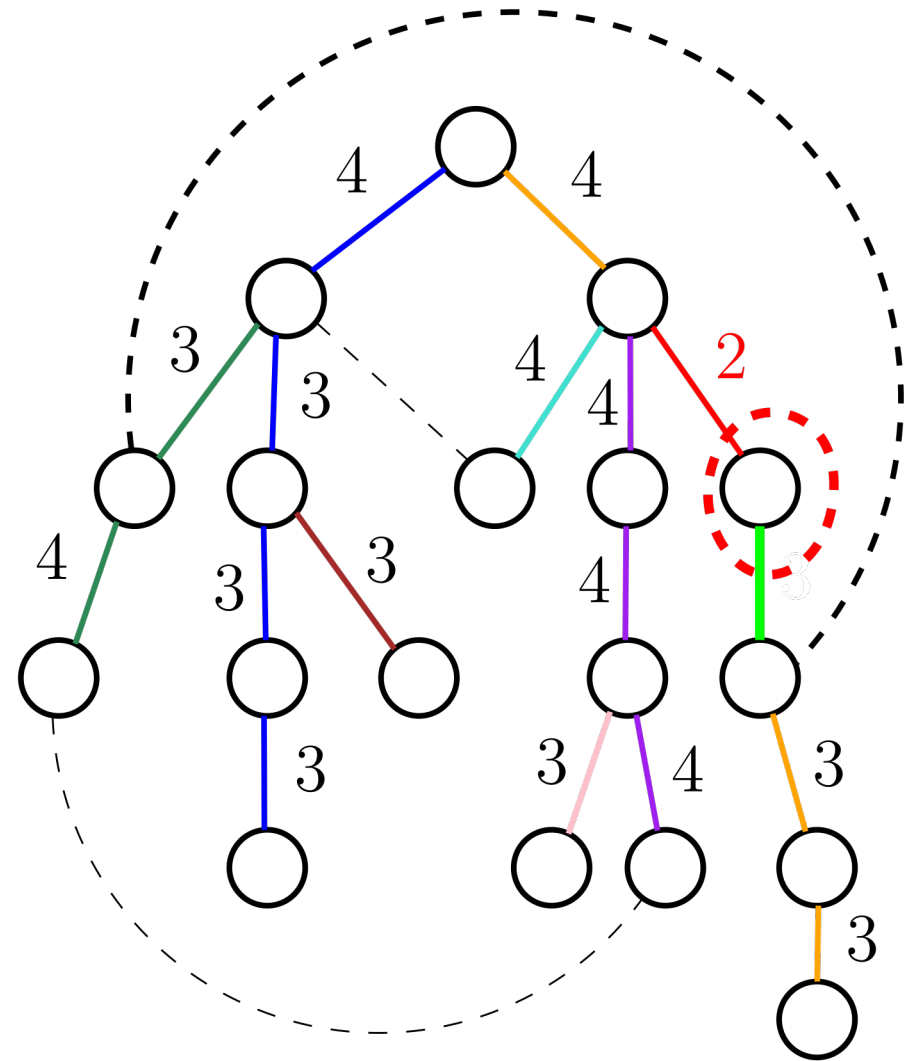


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Minimum Cut: 2

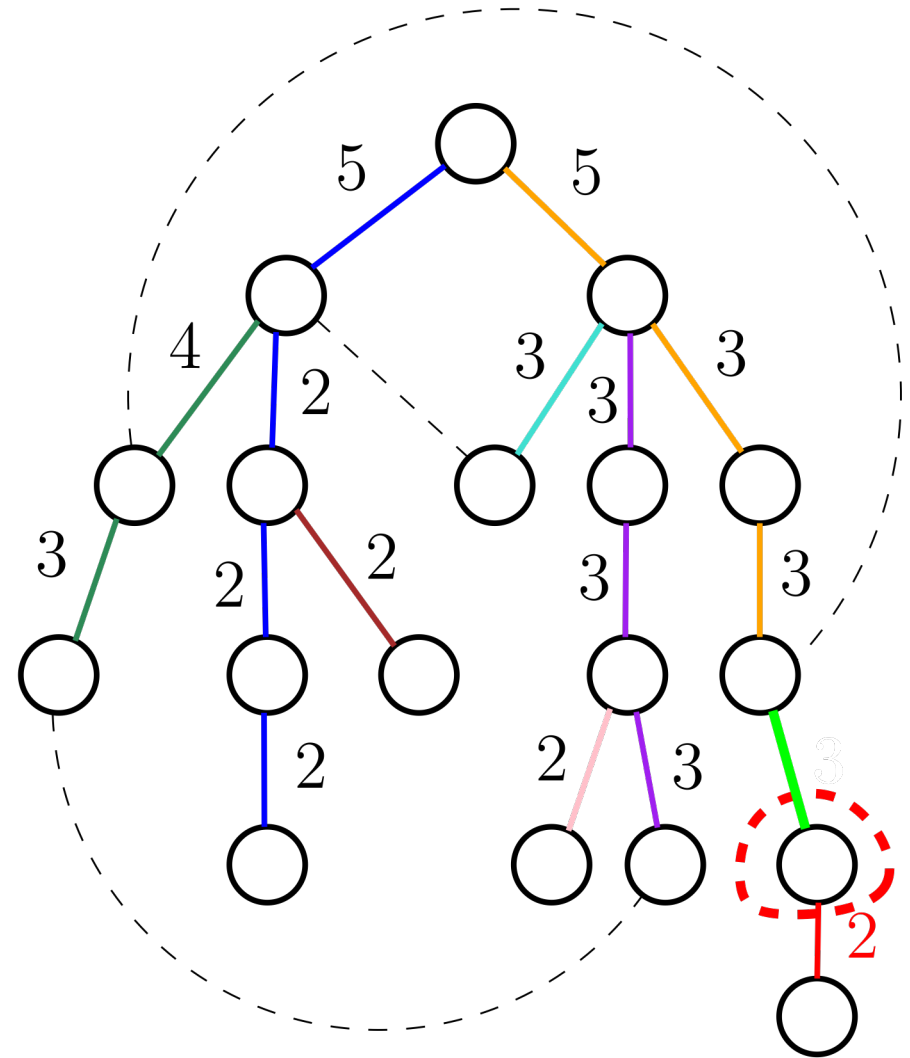


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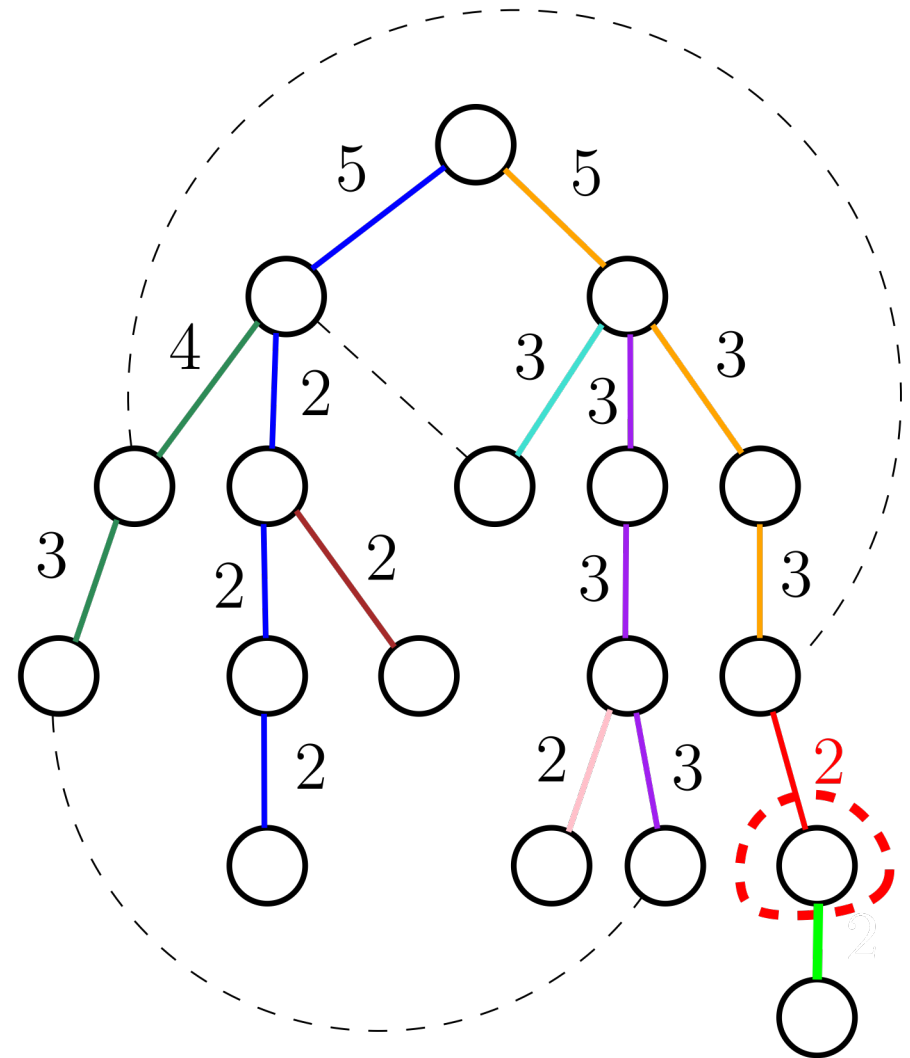


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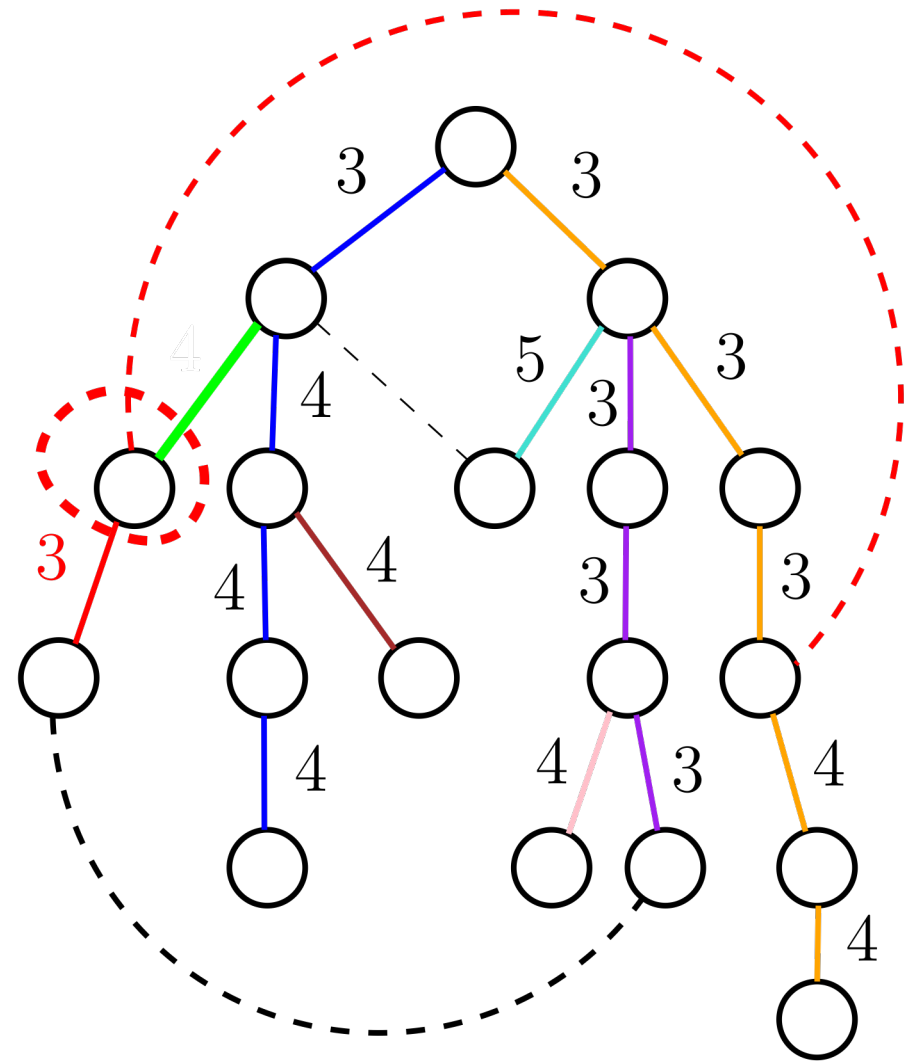


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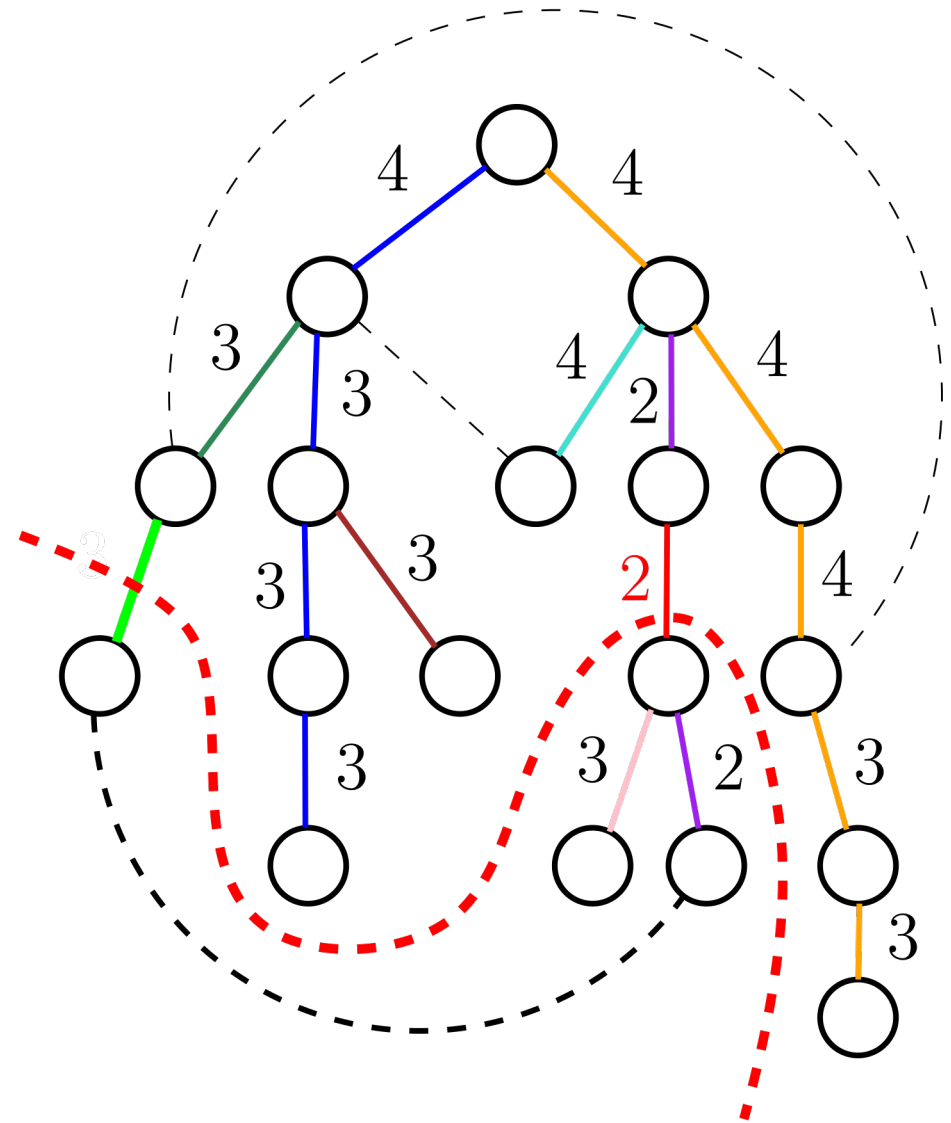


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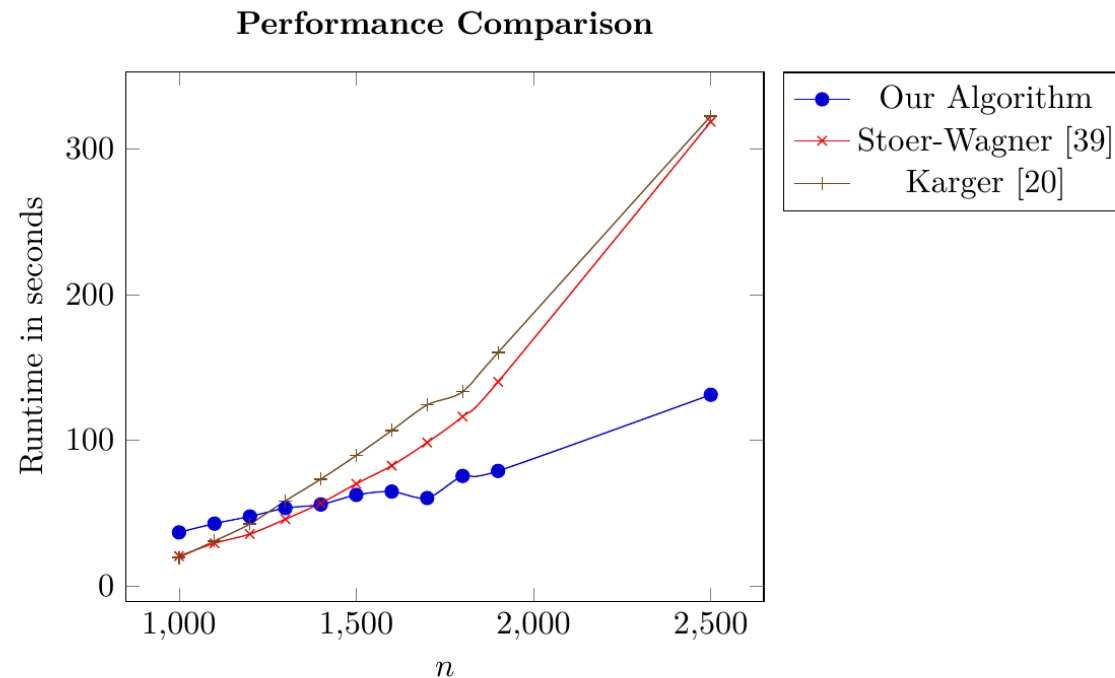
$\Rightarrow O(m \log^2 n)$  time.

Minimum Cut: 2



# Implementation

- Available at: <https://github.com/nalinbhardwaj/min-cut-paper>.
- About ~200 lines of code for the 2-respect algorithm.



■ **Figure 1** Performance comparison of an  $O(m \log^4 n)$  implementation of our algorithm with an  $O(n^3)$  Stoer-Wagner [39] and  $O(n^3 \log n)$  Karger [20].

Thanks!

Questions?